

**Table 1. Comparison of male and female subsamples on Internet Gaming Disorder (IGD9-SF test)**

IGD9-SF	Male		female		p	T
	M	DS	M	DS		
1. Do you feel preoccupied with your gaming behavior?	1.373	1.183	0.661	1.031	0.006	7.483
2. Do you feel more irritability, anxiety or even sadness when you try to either reduce or stop your gaming activity?	1.333	1.096	0.694	0.984	0.025	7.167
3. Do you feel the need to spend increasing amount of time engaged gaming in order to achieve satisfaction or pleasure?	1.441	1.146	0.868	1.145	0.368	5.895
4. Do you systematically fail when trying to control or cease your gaming activity?	1.173	1.017	0.591	0.894	0.257	7.087
5. Have you lost interests in previous hobbies and other entertainment activities as result of your engagement with the game?	1.219	1.15	0.628	1.056	0.106	6.262
6. Have you continued your gaming activity despite knowing it was causing problems between you and other people?	1.244	1.224	0.541	1.01	0.002	7.269
7. Have you deceived any of your family members, therapists or others because the amount of your gaming activity?	0.972	0.987	0.467	0.916	0.991	6.212
8. Do you play in order to temporarily escape or relieve a negative mood?	1.802	1.409	1.227	1.352	0.289	4.888
9. Have you jeopardised or lost an important relationship, job or an educational or career opportunity because of your gaming activity?	0.873	0.893	0.351	0.715	0.03	7.479
<b>Total Score</b>	12.81	6.879	10.71	8.224	0.04	3.3

IGD9-SF, internet gaming disorder scale short form; t, t test statistic; p, probability value; M, mean; SD, standard deviation

**Table 2. Comparison of male and female subsamples on psychopathological conditions (SCL-90R)**

	Male		Female		P	T
	M	DS	M	DS		
<b>SOM</b>	6.61	6.62	8.82	7.47	0.02	-3.71
<b>OC</b>	8.41	7.46	9.71	7.77	0.27	-2.01
<b>INT</b>	6.20	6.06	7.97	7.34	<0.001	-3.13
<b>DEP</b>	9.39	8.91	11.07	9.76	0.12	-2.13
<b>ANX</b>	5.70	5.97	7.26	7.05	0.001	-2.84
<b>HOS</b>	4.41	4.59	4.74	4.75	0.35	-0.82
<b>PHOB</b>	1.83	2.79	2.40	3.34	0.005	-2.21
<b>PAR</b>	4.99	4.50	5.75	5.03	0.002	-1.90
<b>PSY</b>	4.93	5.72	5.76	6.31	0.07	-1.64
<b>SLEEP</b>	2.67	2.85	2.92	3.00	0.88	-1.03

t, t test statistic; p, probability value; M, mean; SD, standard deviation; DEP, depression; SOM, somatization; ANX, anxiety; HOS, hostility; OBS, obsessive-compulsiveness; INT, interpersonal sensitivity; PHOB, phobic anxiety; PAR, paranoid ideation; SLEEP, sleep disorders; PSY, psychoticism.

**Table 3. Correlations (Pearson r) between SCL-90R scores and IGD9-SF scores**

<b>IGD9-SF</b>	<b>SOM</b>	<b>OC</b>	<b>INT</b>	<b>DEP</b>	<b>ANX</b>	<b>HOS</b>	<b>PHOB</b>	<b>PAR</b>	<b>PSY</b>	<b>SLEEP</b>
<b>Item 1</b>	0.111**	0.181**	0.169**	0.213**	0.133**	0.115**	0.168**	0.141**	0.135**	0.174**
<b>Item 2</b>	0.127**	0.154**	0.141**	0.190**	0.157**	0.137**	0.146**	0.126**	0.118**	0.149**
<b>Item 3</b>	0.078	0.123**	0.058	0.138**	0.135**	0.080	0.108**	0.081	0.063	0.112**
<b>Item 4</b>	0.105*	0.170**	0.081	0.149**	0.155**	0.110**	0.120**	0.089*	0.087*	0.103*
<b>Item 5</b>	0.182**	0.256**	0.203**	0.272**	0.230**	0.174**	0.204**	0.175**	0.186**	0.170**
<b>Item 6</b>	0.046	0.119**	0.113**	0.156**	0.113**	0.061	0.134**	0.088*	0.108**	0.102*
<b>Item 7</b>	0.083*	0.138**	0.080	0.146**	0.129**	0.100*	0.111**	0.068	0.080	0.137**
<b>Item 8</b>	0.050	0.165**	0.120**	0.210**	0.124**	0.110**	0.104*	0.163**	0.125**	0.146**
<b>Item 9</b>	0.126**	0.203**	0.184**	0.249**	0.203**	0.126**	0.147**	0.126**	0.174**	0.146**
<b>Total score</b>	0.123**	0.261**	0.230**	0.313**	0.228**	0.214**	0.233**	0.199**	0.248**	0.249**

\*,  $p < .05$ ; \*\*,  $p < .001$ ; IGD9-SF, internet gaming disorder scale short form;  $t$ ,  $t$  test statistic;  $p$ , probability value;  $M$ , mean;  $SD$ , standard deviation; DEP, depression; SOM, somatization; ANX, anxiety; HOS, hostility; OBS, obsessive-compulsiveness; INT, interpersonal sensitivity; PHOB, phobic anxiety; PAR, paranoid ideation; SLEEP, sleep disorders; PSY, psychoticism.

**Table 4. Correlations (Pearson  $r$ ) between SASS scores and IGD9-SF scores**

<b>IGD9-SF</b>	<b>JT</b>	<b>FE</b>	<b>II</b>	<b>SC</b>	<b>CS</b>	<b>SAI</b>
<b>Item 1</b>	-0.053	-0.248**	-0.051	-0.199**	-0.094*	-0.223**
<b>Item 2</b>	-0.028	-0.205**	0.032	-0.134**	-0.089*	-0.160**
<b>Item 3</b>	0.009	-0.197**	0.020	-0.100*	-0.087*	-0.136**
<b>Item 4</b>	-0.052	-0.220**	-0.026	-0.148**	-0.090*	-0.192**
<b>Item 5</b>	-0.083*	-0.246**	-0.019	-0.141**	-0.081	-0.202**
<b>Item 6</b>	0.037	-0.179**	0.006	-0.108*	-0.035	-0.117**
<b>Item 7</b>	-0.031	-0.223**	-0.011	-0.084*	-0.083*	-0.163**
<b>Item 8</b>	0.016	-0.189**	-0.038	-0.140**	-0.101*	-0.153**
<b>Item 9</b>	-0.072	-0.297**	-0.051	-0.170**	-0.119**	-0.253**
<b>Total score</b>	-0.064	-0.425**	-0.090*	-0.280**	-0.119**	-0.355**

\*,  $p < .05$ ; \*\*,  $p < .001$ ; IGD9-SF, internet gaming disorder scale short form;  $t$ ,  $t$  test statistic;  $p$ , probability value;  $M$ , mean;  $SD$ , standard deviation; JT, Job and spare time; FE, Family and External relationship; II, Intellectual interest; SC, Social compliance; CS, Control of surroundings; SAI, Social adjustment index.

**Table 5. Correlations (Pearson  $r$ ) between SCL-90R scores and IGD9-SF scores in High risk sample**

<b>IGD9-SF</b>	<b>SOM</b>	<b>OC</b>	<b>INT</b>	<b>DEP</b>	<b>ANX</b>	<b>HOS</b>	<b>PHOB</b>	<b>PAR</b>	<b>PSY</b>	<b>SLEEP</b>
<b>Item 1</b>	0.259	0.070	0.318	0.235	0.056	0.308	0.023	0.240	0.133	0.288
<b>Item 2</b>	0.234	0.196	0.371*	0.293	0.261	0.258	0.204	0.512**	0.437*	-0.066
<b>Item 3</b>	-0.031	-0.092	-0.094	0.047	0.178	0.041	-0.123	-0.073	-0.128	0.149
<b>Item 4</b>	0.202	0.134	-0.004	-0.013	0.187	-0.014	-0.108	0.063	0.020	-0.098
<b>Item 5</b>	0.503**	0.574**	0.318	0.452*	0.405*	0.224	0.139	0.203	0.371*	0.154
<b>Item 6</b>	0.156	0.207	0.219	0.362*	0.116	0.057	0.015	0.214	0.236	-0.016
<b>Item 7</b>	0.241	0.182	0.142	0.226	0.372*	0.288	0.249	0.178	0.166	0.286
<b>Item 8</b>	-0.095	0.062	0.030	0.262	-0.006	-0.003	0.180	0.115	0.077	0.127
<b>Item 9</b>	0.267	0.214	0.374*	0.327	0.200	-0.022	0.056	0.165	0.276	0.053
<b>Total Score</b>	0.341	0.299	0.339	0.501**	0.361*	0.235	0.188	0.330	0.431*	0.175

\*,  $p < .05$ ; \*\*,  $p < .001$ ; IGD9-SF, internet gaming disorder scale short form;  $t$ ,  $t$  test statistic;  $p$ , probability value;  $M$ , mean;  $SD$ , standard deviation; DEP, depression; SOM, somatization; ANX, anxiety; HOS, hostility; OBS, obsessive-compulsiveness; INT, interpersonal sensitivity; PHOB, phobic anxiety; PAR, paranoid ideation; SLEEP, sleep disorders; PSY, psychoticism.

**Table 6. Correlations (Pearson r) between SASS scores and IGD9-SF scores in high risk sample**

<b>IGD9-SF</b>	<b>JT</b>	<b>FE</b>	<b>II</b>	<b>SC</b>	<b>CS</b>	<b>SAI</b>
<b>Item 1</b>	0.328	-0.402*	0.070	-0.367*	0.022	-0.262
<b>Item 2</b>	-0.181	-0.142	-0.036	-0.219	0.070	-0.191
<b>Item 3</b>	0.146	-0.042	0.058	-0.075	-0.235	-0.021
<b>Item 4</b>	-0.165	-0.259	0.081	-0.076	-0.316	-0.283
<b>Item 5</b>	-0.087	-0.177	0.142	0.089	-0.057	-0.077
<b>Item 6</b>	0.016	-0.153	0.206	-0.101	0.199	-0.018
<b>Item 7</b>	-0.217	-0.192	0.138	0.142	-0.312	-0.186
<b>Item 8</b>	-0.099	-0.110	-0.317	-0.352	-0.321	-0.339
<b>Item 9</b>	-0.203	-0.214	-0.056	0.059	0.193	-0.176
<b>Total score</b>	-0.067	-0.383*	-0.016	-0.087	-0.159	-0.318

\*,  $p < .05$ ; \*\*,  $p < .001$ ; IGD9-SF, internet gaming disorder scale short form; *t*, *t* test statistic; *p*, probability value; *M*, mean; *SD*, standard deviation; *JT*, Job and spare time; *FE*, Family and External relationship; *II*, Intellectual interest; *SC*, Social compliance; *CS*, Control of surroundings; *SAI*, Social adjustment index.

**Table 7. Linear Model of Predictors SCL-90R variable of IGD-9SF total score with 95% Bias Corrected and Accelerate Confidence Intervals**

	Unstandardized coefficients		Standardized coefficients			BCa 95% Confidence Interval	
	<b>B</b>	<b>Std. Error</b>	<b>Beta</b>	<b>T</b>	<b>P</b>	<b>Lower</b>	<b>Upper</b>
<b>Constant</b>	9.629	0.501		19.235	0.000	8.646	10.613
<b>OC</b>	0.087	0.076	0.088	1.147	0.252	-0.062	0.235
<b>SOM</b>	-0.203	0.066	-0.191	-3.092	0.002	-0.332	-0.074
<b>INT</b>	-0.163	0.101	-0.145	-1.612	0.107	-0.361	0.036
<b>DEP</b>	0.310	0.076	0.384	4.079	0.000	0.161	0.459
<b>ANX</b>	-0.037	0.100	-0.032	-0.376	0.707	-0.233	0.158
<b>HOS</b>	0.121	0.099	0.075	1.227	0.220	-0.073	0.316
<b>PHOB</b>	0.229	0.141	0.093	1.626	0.105	-0.048	0.505
<b>PAR</b>	-0.202	0.116	-0.128	-1.752	0.080	-0.429	0.025
<b>PSY</b>	0.069	0.093	0.055	0.741	0.459	-0.113	0.251
<b>SLEEP</b>	0.375	0.127	0.145	2.951	0.003	0.125	0.625

Dependent variable: IGD-9SF total score; *DEP*, depression; *SOM*, somatization; *ANX*, anxiety; *HOS*, hostility; *OBS*, obsessive-compulsiveness; *INT*, interpersonal sensitivity; *PHOB*, phobic anxiety; *PAR*, paranoid ideation; *SLEEP*, sleep disorders; *PSY*, psychoticism.