

Article Joint Deployment of Sensors and Chargers in Wireless Rechargeable Sensor Networks

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Abstract: As a promising technology to achieve the permanent operation of battery-powered wireless sensor devices, wireless rechargeable sensor networks (WRSNs) by radio-frequency radiation have attracted considerable attention in recent years. Determining how to save the deployment cost of WRSNs has been a hot topic. Previous scholars have mainly studied the cost of deploying chargers, thus ignoring the impact of sensor deployment on the network. Therefore, we consider the new problem of joint deployment of sensors and chargers on a two-dimensional plane, i.e., deploying the minimum number of sensors and chargers used to monitor points of interest (PoIs). Considering the interaction of deployed sensors and chargers, we divide the problem into two stages, P1 and P2. P1 addresses the sensor deployment, while P2 addresses the deployment of chargers. Both P1 and P2 have proved to be NP-hard. Meanwhile, we notice that the aggregation effect of sensors can effectively reduce the number of chargers deployed; therefore, we propose a greedy heuristic approximate solution for deploying sensors by using the aggregation effect (GHDSAE). Then, a greedy heuristic (GH) solution and a particle swarm optimization (PSO) solution are proposed for P2. The time complexity of these solutions is analyzed. Finally, extensive simulation results show that the PSO solution can always reduce the number of chargers deployed based on the GHDSAE solution sensor deployment approach. Therefore, it is more cost-effective to jointly deploy sensors and chargers by using the GHDSAE solution and the PSO solution.

Keywords: wireless rechargeable sensor networks; sensor and charger deployment; aggregation effect; greedy search; particle swarm optimization

1. Introduction

Traditional wireless sensor networks (WSNs) are distributed networks composed of a large number of sensors that can perceive the external world. Sensors usually have the characteristics of small size, convenient deployment, low cost, and easy networking. Normally, battery-powered sensors with limited capacity tend to be out of service after frequenting wireless communication and data perception, which limits the continuous work of the WSNs. Also, sensors are sometimes located in dangerous or hard-to-reach areas, such as near volcanoes [1], inside concrete walls [2], or under bridges [3], making battery replacement schemes unsafe [4–6], as well as infeasible or costly. In order to solve this problem, much literature has proposed methods of energy saving [7,8] and energy acquisition [9]. Energy saving methods can extend the service life but cannot inherently solve the energy problem of WSNs. The energy harvesting method allows sensors to harvest energy from the surrounding environment, but many energy sources, such as thermal energy [10], wind energy [11,12], etc., are unpredictable and unreliable. The recent breakthrough in radio-frequency radiation charge technology brings new opportunities to solve this problem [13]. A major feature of wireless rechargeable sensor networks (WRSNs) is that their lifetime is no longer restricted by batteries, and wireless chargers can continuously and stably provide energy supply for sensor networks; thus, they have been used in smart grids [14], body sensor networks [15] and civil structure monitoring [16].



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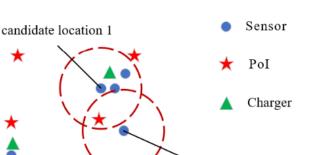
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Copyright: © 2024 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (https:// creativecommons.org/licenses/by/ 4.0/). Among the research aspects of WRSNs, the deployment strategies of key devices, such as sensors and chargers, play important roles in the optimization of deployment cost, network performance, etc., and thus have been a hot topic. In the existing efforts, three typical scenarios are usually involved: (1) deploying static chargers to charge static sensors; (2) deploying mobile chargers to charge static sensors; and (3) deploying static chargers to charge mobile sensors. The first scenario is the most common and usually studies network utility maximization, delay minimization, and routing protocols [17–19]. The second scenario can be roughly divided into single mobile charger (MC) charging schemes and multi-MC charging schemes, which are constrained by network lifetime, path planning, coverage, monitoring efficiency, and so on [20,21]. The third scenario is common in monitoring mobile WSNs, such as in applications like industrial wireless identification and healthcare [22,23].

In the first scenario, previous efforts have been mainly focused on the deployment problem of static chargers. To optimize the deployment cost of chargers, the optimal charging coverage of the charger for sensors is studied in [24–26]. To maximize the charging utility, the optimal deployment strategy for chargers is studied in [27–32]. However, these works tend to overlook the deployment of sensors or directly utilize the distribution of sensors generated pseudo-randomly, thereby ignoring the impact of sensor deployment on subsequent charger deployment. This has been proven to be undeniable in our subsequent research. Therefore, we study a new problem, namely the joint deployment problem of chargers and sensors, and specifically, the sensors are deployed to monitor the points of interest (PoIs). As shown in Figure 1, PoIs are randomly and densely distributed in a two-dimensional plane. The deployed sensors have an aggregation effect, which is presented by deploying new sensors that are close to the deployed sensors. For example, in Figure 1, the sensors at candidate locations 1 and 2 have similar sensing reliability, but candidate location 1 is closer to the deployed sensors than candidate location 2, and thus, the next sensor is deployed at candidate location 1. Considering that the working state and the charging state of the sensor powered by radio-frequency radiation cannot be performed at the same time, any PoI has to be monitored by multi-sensors to ensure that the PoI is continuously monitored across all time domain, and a sensor can also monitor multi-PoIs. This many-to-one working mode is achieved by scheduling monitoring and charging timeslots for sensors. Specifically, a sensor can monitor multi-PoIs in a timeslot. Considering that multiple sensors sharing a charger can improve charging efficiency and reduce charger deployment costs, the aggregation effect of sensors in dense areas should be used to constrain sensor deployment and scheduling. In our deployment scheme for sensors, the life cycle of a sensor is first divided into several time slots, and these slots of all sensors are synchronized. The scheduling problem of a sensor is to select the working mode (working or charging) for the sensor in each time slot under the constraint of uninterrupted task monitoring. Finally, the chargers are deployed based on the deployment of sensors. The charging power provided to the sensor has a lower limit, such that the power received by the sensor during charging time slots should be no less than the energy it consumes during its working time slots. The main contributions of this paper are as follows:

- (1) We present a new problem of joint deployment of sensors and chargers in a twodimensional plane with the constraints of deployment cost.
- (2) We propose a strategy for deploying static sensors and chargers in a two-dimensional plane by scheduling the working state and the charging state of the sensors to realize the real-time monitoring of PoIs. The target is to reduce the deployment cost of WSNs. We formulate the above problem and conclude two progressive problems, P1 and P2, to analyze the impact of sensor and charger deployment on deployment network costs and prove their NP-hardness.
- (3) The aggregation effect of sensors is revealed to effectively reduce the number of deployed chargers, and thus, the greedy heuristic approximate solution for deploying sensors by using the aggregation effect (GHDSAE) is proposed. Then, the greedy heuristic (GH) solution and the particle swarm optimization (PSO) solution are pro-



posed for the deployment of chargers. The accuracy and efficiency of the solutions are evaluated through a large number of simulations at different computational scales.

candidate location 2

Figure 1. An illustration of the network model.

The remainder of the paper is organized as follows. In Section 2, we present the related works. In Section 3, we introduce the relevant models, formulate our problem, and reformulate it for easier tractability. Next, we propose four solutions in Section 4. Numerical results are presented in Section 5. Finally, we conclude this work in Section 6.

2. Related Work

To deploy static chargers for static sensors, the main research objectives of network deployment are to minimize network deployment cost, maximize charging utility and radiation safety, etc. However, these studies ignore the impact of sensor deployment on the network and only consider the impact of charger deployment on network performance. Yu et al. were the first to consider the connected charger placement problem. In their scenario, given a fixed number of directional wireless chargers and candidate locations, the position and orientation angle of each charger are determined under the connection constraints of wireless chargers to maximize the overall charging utility [27]. Ding et al. considered two inverse problems: minimizing the charger deployment cost constrained by the requirement of charging level and maximizing the charging level constrained by the deployment cost budget of chargers [24]. Wang et al. considered the problem of obstacles and determined the position and direction of heterogeneous chargers with arbitrary shapes on the two-dimensional plane, so as to maximize the charging utility of the network [28]. Lin et al. evaluated the impact of data collection or sink nodes and proposed a two-stage strategy called search most and remove useless [29]. Wu et al. proposed a new cost criterion in multi-hop wireless charging, which is the comprehensive cost composed of energy cost and deployment cost [25]. You et al. investigated the impact of obstacles on the placement of wireless chargers to maximize the overall charging utility [30]. Yang et al. proposed an improved Firefly algorithm to solve the charger deployment optimization problem, and furthermore, an optimization framework that simultaneously maximizes the coverage and the charging efficiency [31]. Wang et al. investigated the effect of charger deployment on the overall charging utility of sensor networks. They abstracted the charger deployment problem as a multi-objective optimization problem that maximizes the received power of sensors and minimizes the number of charging sensors [32]. Fang et al. studied the application of WRSNs in indoor environments and used a genetic algorithm to optimize the deployment of chargers in indoor environments [26]. Gong et al. designed a two-stage algorithm to improve the energy management efficiency of WRSNs. The first stage uses a particle swarm optimization algorithm to optimize the area coverage. In the second stage, a queuing game-based energy supply algorithm is designed to optimize the energy

distribution [33]. In these works, little consideration has been given to the impact of sensor deployment on the overall network.

Table 1 provides a summary of related work for comparison. These efforts provide theoretical basis and insights for our work, but none of them can directly address our problem in three ways. First, we investigate a novel and practical problem for jointly deploying sensors and chargers in static WRSNs with the constraints of deployment cost, which has not been addressed in previous work. Secondly, the impact of sensor deployment on charger deployment is specifically considered. Finally, the new challenge arises from the necessity of proposing approximate solutions with controllable properties such as accuracy and efficiency in the face of the NP-hard of this new problem.

Table 1. Relative work comparison. Static Sensor (SS), Static Charger (SC), Charging Utility (CU), Deployment Cost (DC), Coverage Rate (CR), Energy Consumption Cost (ECC).

Damon	Deployment	Coverage		Optimizatio	on Objective		Ammunation
Paper	Objective	Objective	CU	DC	CR	ECC	Approaches
[27]	SC	SS	\checkmark				GH
[24]	SC	SS					GH
[28]	SC	SS					GH
[29]	SC	SS					GH
[25]	SC	SS					GH
[30]	SC	SS					GH
[31]	SC	SS	\checkmark				IFA
[32]	SC	SS					ICS
[26]	SC	SS					GA
[33]	SC	SS		·	\checkmark		GH & PSO
Our	SS & SC	SS & PoIs		\checkmark	·	·	GH & PSO

3. Model and Problem Statement

3.1. Network Model

As shown in Figure 1, there are a known number of PoIs (denoted by $O = \{o_1, o_2, ..., o_N\}$) randomly distributed in a two-dimensional plane Φ . Our aim is to deploy the minimal number of sensors (denoted by $S = \{s_1, s_2, ..., s_M\}$) to cover all PoIs, and then to deploy minimum chargers (denoted by $C = \{c_1, c_2, ..., c_K\}$) for charging all sensors. We assume that each sensor has a nearby receiver to collect the monitored information, thus the specific deployment of receivers is not involved in this work. Table 2 lists the parameters used in problem formulation.

Table 2. The symbols and descriptions used in the problem formulation.

Parameters	Description
Φ	A two-dimensional plane used to define the problem
Т	Sensor's life cycle
J	The number of time slots in a life cycle of the sensor
τ	The wireless charging efficiency
d_{th}	The maximum charging distance of the charger
P_{max}	The maximum charging power of the sensor
$ au_{max}$	The maximum operating time slot of the sensor
P_c	The average power consumption of the sensor
c_{th}	A continuous variable. The sensing probability the sensor perceives the PoIs
P_s	A continuous variable. The maximum transmitting power of the charger

Table 2. Cont.	
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Variables	Description
<i>o</i> _i	A two-dimensional continuous variable. The location of the <i>i</i> -th deployed PoI, and $O = \{o_1, o_2,, o_N\}$) is the set of all deployed PoIs, and o_i also refers to the PoIs itself for simplicity
s_j	A two-dimensional continuous variable. The location of the <i>j</i> -th deployed sensor, and $S = \{s_1, s_2,, s_M\}$ is the set of all deployed sensors, and s_j also refers to the sensor itself for simplicity
C _X	A two-dimensional continuous variable. The location of the <i>x</i> -th deployed charger, and $C = \{c_1, c_2,, c_K\}$ is the set of all deployed chargers, and c_x also refers to the charger itself for simplicity
$P_h^{s_j,c_x}$	A two-dimensional continuous variable. Wireless charging power delivered by a charger c_x to the sensor s_i
$\begin{array}{c}P_{h}^{s_{j},c_{x}}\\P_{h}^{s_{j},C}\\P_{h}^{s_{j}}\\P_{min}^{s_{j}}\end{array}$	A two-dimensional continuous variable. Wireless charging power delivered by all chargers C to the sensor s_j
$P_{min}^{n_{s_j}}$	A two-dimensional continuous variable. The minimum charging power of s_i
s _{it}	A binary-continuous variable. The schedule of s_i in one cycle
$s_{jt} \\ S_T$	The scheduling scheme of all sensors
$P(s_j, o_i)$	A two-dimensional continuous variable. The probability of sensing a point o_i by a sensor s_j .

3.2. Sensor Perception Model

We adopt a probability model for the sensor perception. In this model, the probability value of the PoIs being monitored by the sensor decreases with the growth of the distance between them. The perception model is as follows [34]:

$$P(s_{j}, o_{i}) = \begin{cases} 0 & r + r_{e} \leq d(s_{j}, o_{i}) \\ e^{-\lambda \alpha^{\beta}} r - r_{e} \leq d(s_{j}, o_{i}) \leq r + r_{e} \\ 1 & r - r_{e} \leq d(s_{j}, o_{i}) \end{cases}$$
(1)

where $r_e(r_e < r)$ and r is the uncertainty in the measurement sensor detection, $\alpha = d(s_j, o_i) - (r - r_e)$ and λ , β are parameters for measuring the probability of detection. $d(s_j, o_i)$ is Euclidean distance between s_i and o_i , with $s_i \in \Phi$, $o_i \in \Phi$.

We assume that the sensors are required to monitor the PoIs with a probability of no less than a certain probability c_{th} . Specifically, when $P(s_j, o_i) \ge c_{th}$, the PoI o_i is covered by the sensor s_j .

In real life, the working state and the charging state of the sensor cannot occur at the same time, which means that the sensor cannot be charged during the working state, and cannot work during the charging process. Therefore, based on the many-to-one mode of sensor, it is necessary to schedule the status of sensors (working or charging) reasonably to meet the full-time domain monitoring of all PoIs. Specifically, we assume that a sensor's life cycle is divided into *J* identical time slots, and the time slots of all sensors are synchronized by default. The scheduling scheme of all sensors is $S_T = \{s_{1t}, s_{2t}, \ldots s_{mt}\}$, where $s_{jt} = (a_1, a_2, ..., a_j)$. $a_j = 1$ indicates that the sensor is in a working state in the current time slot, and the sensor can monitor the PoIs. Otherwise, $a_j = 0$ means that the sensor is in a charging state.

As shown in Figure 2, the scheduling scheme of the sensor s_j in one life cycle is $s_{jt} = (1,0,0,1)$. Obviously, the sensor s_j only enters the working state in the time slot $t \in \{4kt, (4k+1)t\}$ or $t \in \{(4k+3)t, (4k+4)t\}$, where *k* is an integer.

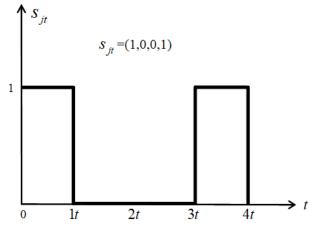


Figure 2. An illustration of sensor scheduling.

3.3. Charging Model

As the wireless charging power from the charger to the sensor decreases with the increase in distance, the sensor cannot obtain power when the charging distance exceeds a certain threshold d_{th} . Specifically, when $d(s_j, c_x) \le d_{th}$, the sensor s_j is covered by the charger c_x . The radio-frequency radiation power model in [35] is used:

$$P_{h}^{s_{j},c_{x}} = \begin{cases} \frac{\tau P_{s}}{\left(d\left(s_{j},c_{x}\right)+\varepsilon\right)^{2}} & d\left(s_{j},c_{x}\right) \leq d_{th} \\ 0 & d\left(s_{j},c_{x}\right) > d_{th} \end{cases}$$
(2)

where τ is the wireless charging efficiency constant in the range of (0, 1), P_s is the transmit power of the charger, $d(s_j, c_x)$ is the Euclidean distance between the locations of s_j and c_x , with $s_j \in \Phi$, $c_x \in \Phi$, s_j is the location of a sensor, c_x is the location of a charger, ε is a fixed small parameter, and d_{th} is the maximum cover distance of a charger.

A number of studies have shown that the charging power of sensors can be aggregated from multiple chargers [36,37]. Therefore, the total charging power of s_i from all chargers is:

$$P_h^{s_j,C} = \sum_{c_x \in C} P_h^{s_j,c_x}$$
(3)

Limited by the factors such as charging safety and hardware performance, the charging power of sensor has an upper limit P_{max} . We assume that the average power consumption of the sensor is P_c . Then, the maximum operating time slots τ_{max} of the sensor in one life cycle can be calculated as follows.

$$\tau_{max} = \begin{cases} J-1 & P_c \le P_{max}/(J-1) \\ \lfloor P_{max}/P_c \rfloor & P_{max}(J-1) \le P_c < P_{max}/(J-1) \\ No \ solution & P_c > P_{max}(J-1) \end{cases}$$
(4)

When $P_c > P_{max}(J-1)$, the harvested power of sensors in up to J-1 time slots is less than the power consumption in one time slot, and thus the deployment of the charger is meaningless.

Then, to maintain the continuous operation of the sensor, the minimum charging power $P_{min}^{s_j}$ of sensor s_j is:

$$P_{min}^{s_j} = P_c * \frac{||s_{jt}||_1}{J - ||s_{jt}||_1}$$
(5)

where s_{jt} is the schedule of s_j in one cycle. $||s_{jt}||_1$ is the 1-norm of s_{jt} .

Specifically, when $P_h^{s_j,C} \ge P_{min}^{s_j}$, the sensor s_j is fully charged by the charger set *C*.

3.4. Problem Formulation

In summary, our goal is to minimize the deployment costs of sensors and chargers with the constraints of continuous monitoring of all PoIs. The deployment cost includes sensor deployment cost and charger deployment cost. Therefore, we divide the problem into two parts: P1 and P2. P1 represents the deployment cost of the sensor:

$$P1: \min M$$

$$s.t. \ 0 \le ||s_{jt}||_1 \le \tau_{max}, s_{jt} \in S_T$$

$$w.r.t \ s_1, s_2, \dots, s_M$$
(6)

where *M* is the number of sensors deployed.

P2 represents the deployment cost of the charger:

$$P2: \min K$$

s.t. $P_h^{s_j,C} \ge P_{\min}^{s_j}, \forall s_j \in S$
w.r.t c_1, c_2, \dots, c_K (7)

where *K* is the number of chargers deployed.

To facilitate the calculation, we introduce an evaluation function to reconstruct P1 and P2:

$$Q = \frac{1}{M} \sum_{n=1}^{N} \min[\frac{P(s_j)}{c_{th}}, 1]$$
(8)

$$W = \frac{1}{K} \sum_{m=1}^{M} min[\frac{P_{h}^{s_{j},C}}{P_{min}}, 1]$$
(9)

Then, the formulation of P1 and P2 can be rewritten as:

$$P1' \quad Min \ Q$$

s.t.
$$Q = 1 \tag{10}$$

w.r.t $s_1, s_2, ..., s_M$

$$P2' \quad Min W$$

s.t. $W = 1$ (11)
w.r.t c_1, c_2, \dots, c_K

4. Solutions

In this section, we show that the P1 and P2 problems are NP-hard. Then, we propose approximate solutions for the P1 and P2 problems, respectively.

4.1. Hardness Analysis

In this part, we prove that the above problem is NP-hard.

For P1, we simplify the sensor probabilistic perception model, where the distance between the PoI and the sensor is less than $(r + r_e)$, and we assume that the sensor can detect the PoI. And, we simplify the charging state and working state of the sensor, assuming that the sensor can be charged while in the working state. Therefore, the P1 problem is transformed into the selection of the minimum number of sensors that can cover all PoIs in the continuous plane. This is a typical set coverage decision problem, which has been shown to be NP-hard [28].

For P2, we simplify the charging model, where the charging power is a constant when the distance between the charger and the sensor is less than d_{th} . Obviously, charger selection boils down to finding the minimum number of chargers that can cover all sensors. This is also a typical set covering decision problem, which has been shown to be NP-hard [28].

In summary, the original problems P1 and P2 are also NP-hard problems. This implies that finding the optimal solution may not be computationally tractable. Correspondingly, the area discretization is adopted, that is: the original continuous and infinite solution space Φ is transformed into a finite solution set through discretization, which divides Φ into finite, discrete units or locations to simplifies the complexity of the problem and makes the solution more feasible and efficient.

4.2. Area Discretization

For sensor deployment, all effective deployment locations of sensor are within the maximum sensing distance d(s) centered at the PoIs, and $d(s) = \left(\sqrt[\beta]{-\frac{\ln c_{th}}{\lambda}} + (r - r_e)\right)$. Therefore, a grid discretization of perception area is adopted at each PoI. As shown in Figure 3, each grid square is represented by its upper right corner. If the distance between a grid square and the PoI is less than d(s), this grid square is a candidate deployment location for sensor, and all candidate deployment locations for sensors form a set S'. In order to minimize the discretization error, an integer $L_s = 3$ is used as the number of squares along the radius direction, and then the length of each square is:

$$d_s = d(s) * sin(tan^{-1}(1/L_s))$$
(12)

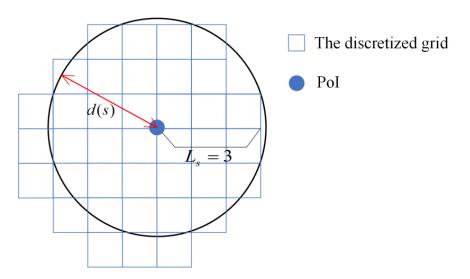


Figure 3. An illustration of grid discretization for sensor deployment.

For charger deployment, all effective deployment locations of charger are within the maximum charging distance d_{th} centered at the sensors. Therefore, a grid discretization of charging area is adopted at each sensor. Similarly, each grid square is represented by its upper right corner, and the length of each square is L_c . If the distance between a grid square and the sensor is less than d_{th} , this grid square is a candidate deployment location for charger, and all candidate deployment locations for chargers form a set C'.

4.3. Approximate Algorithms for Deploying Sensors

Based on the result of area discretization, the GHDSAE solution in Algorithm 1 is proposed to deploy sensors. In Algorithm 1, two principles are adopted to iteratively select the optimal deployment location: (1) always choose a location that can cover the maximum number of PoIs that have not yet been covered; (2) based on the principle one, always choose a location closer to the deployed sensors.

Specifically, Line 1 initializes some key parameters, where Q is an intermediate parameter indicating the number of PoIs that have been covered by deployed sensors. In Line 2, the candidate location set S' is calculated by the discretization method in Section 4.2. Lines 3–9 of Algorithm 1 are the iterative deployment phase. In Lines 4–6, for each candi-

date location in S', the number of uncovered PoIs that the location can cover within τ_{max} time slots is calculated. In Line 7 the location with the highest number of covered PoIs is chosen as the optimal location to deploy a new sensor. If there exist multiple best locations, the distance between these locations and the deployed sensors are further compared, and the location with the smallest distance is chosen. In Line 8, all related variables are updated. Finally, in Line 10, the deployment of sensor *S* and the scheduling scheme for all sensors S_T are outputted.

Algorithm 1: Details of the GHDSAE for sensor deployment

Input: A set o_i of O, the maximum working time slot τ_{max} , **Output:** The deployment of sensors S, the scheduling scheme of all sensors S_T 1: $Q = 0, N, S_T \leftarrow \emptyset, S \leftarrow \emptyset;$ 2: Calculate the *S*'; 3: While $Q \leq N$ do For each $s_i' \in S'$ do 4: 5: Calculate the maximum number of uncovered PoIs for the previous τ_{max} slots; 6: End for 7: Find the candidate location of sensor s_i' with the largest number of effectively covering PoIs and the smallest distance to already deployed sensors; Update Q, S_T , $S \leftarrow S \cup \{s_j'\}$, $S' \leftarrow S' - \{s_j'\}$; 8: 9: End while 10: Return S, S_T

In Algorithm 1, the number of PoIs is *N*. Firstly, the time complexity of the candidate location of sensors is $O(NL_s^2)$. Then the time complexity of calculating the coverage effect of candidate locations is $O(NL_s^2(JN + \tau_{max}))$, and the complexity of selecting the best candidate location is $O(N^2L_s^4 + NL_s^2)$. Finally, the time complexity of deploying sensors and updating S_T is O(NJ). The final time complexity is:

$$O(NL_{s}^{2}) + O(NL_{s}^{2}(JN + \tau_{max})) + O(N^{2}L_{s}^{4} + NL_{s}^{2}) + O(NJ) = O(N^{2})$$
(13)

The approximation rate of Algorithm 1 is similar to that in [38], which is ignored here. To analyze the impact of the sensor aggregation effect on the charger deployment, we

further eliminate the sensor aggregation effect in Line 7 of Algorithm 1, and this modified approach is referred to as the greedy heuristic solution for deploying sensors (GHDS).

4.4. Approximate Algorithm for Deploying Chargers

Based on the results of sensor deployment, the GH solution in Algorithm 2 and the PSO solution in Algorithm 3 are proposed to deploy the chargers. In Algorithm 2, the principles for iteratively selecting the optimal deployment locations for new chargers are: (1) preferentially deploy chargers for a sensor that has not yet been fully charged and has the most neighbor sensors that have not yet been fully charged; (2) based on the principle one, always choose the locations that can charge the maximum number of sensors that have not yet been fully charged. Specifically, the number of neighbor sensors is defined as the number of other sensors in a circle centered at the sensor with a radius of $2 * d_{th}$.

The process of Algorithm 2 is as follows: in Line 1, the minimum charging power $P_{min}^{s_j}$ of each sensor s_j in *S* is calculated according to the sensor scheduling S_T and Equation (5). In Line 2, the candidate location set *C'* is calculated by the discretization method in Section 4.2. In Line 3, the candidate locations *C'* are sorted in descending order based on the number of their covered sensors. The sensors *S* are sorted in descending order based on the number of neighbor sensors. Lines 4–9 are the iterative deployment phase. The *k* is the maximum number of chargers to be deployed to charge one sensor, and the *Loop*_1 is a temporary intermediate variable. In Line 6, the charging power $P_h^{s_j,C}$ of s_j based on the currently deployed charger *C* is calculated. If the s_j is still not fully charged ($P_h^{s_j,C} < P_{min}^{s_j}$)

and $Loop_1 < k$, Lines 6 and 7 are executed to deploy new chargers for s_j . In Lines 7 and 8, the charging power from the candidate locations for s_j is calculated, and the candidate chargers with the maximum $P_h^{s_j, C \cup Loop_1}$ are deployed. Finally, In Line 11, the deployed chargers *C* is outputted.

Algorithm 2: Details of GH for charger deployment
Input : A set s_i of S , the scheduling scheme of all sensors S_T
Output : The deployment of chargers C
1: Calculate the $P_{min}^{s_j}$ for each sensor s_j in S;
2: Calculate the C' ;
3: Sort the C' and S in descending order;
4: For $s_j \in S$ do
5: $Loop_1 = 0;$
6: While $P_h^{s_j,C} < P_{min}^{s_j}$ && Loop_1 $\leq k$ do
7: Find the candidate locations with the largest $P_h^{s_j, C \cup Loop_1}$;
8: Update <i>C</i> , <i>C</i> ';
9: End While
10: End For
11: Return <i>C</i>

In Algorithm 2, assuming there are *M* sensors, firstly, the time complexity of calculating the charging power of the sensors and the candidate location of chargers is O(M) and $O(ML_c^2)$ respectively. The time complexity of arranging the candidate chargers in descending order is $O(M^2L_c^2 + M^2L_c^4)$. The time complexity of arranging the sensors in descending order according to the number of neighbors of the sensor is $O(M^2L_c^2 + M^2)$. The time complexity of the sensor is $O(M^2L_c^2 + M^2)$. The time complexity of arranging the sensor is $O(M^2L_c^2 + M^2)$.

$$O(ML_c^2) + O(M) + O(M^2L_c^2 + M^2L_c^4) + O(M^2L_c^2 + M^2) + O(kM^2L_c^2) = O(M^2)$$
(14)

Algorithm 3 uses the PSO solution to deploy the chargers. To avoid falling into a local optimal solution, three improvements are made: (1) The sensors are arranged in descending order according to their neighbor sensors. The number of neighbor sensors is defined as the number of other sensors in a circle centered at the sensor with a radius of $2 * d_{th}$; (2): A square search area is established for each sensor. The search area is centered at the sensor with the side length of $2 * d_{th}$; (3): Deploy up to *k* chargers per sensor to achieve full charging; otherwise, deployment will fail. We define the particle $\mathbb{Z}_i = (\mathcal{X}_1, \mathcal{Y}_1, ..., \mathcal{X}_i, \mathcal{Y}_i)$ in Φ , and the iteration velocity \mathbb{V}_i and iteration location \mathbb{X}_i of the particles are respectively:

$$\mathbb{v}_i(t+1) = \omega \cdot \mathbb{v}_i(t) + \varphi_k \cdot r_k \cdot (\rho_i - \mathbb{X}_i(t)) + \varphi_l \cdot r_l \cdot (\rho_l - \mathbb{X}_i(t)) \mathbb{X}_i(t+1) = \mathbb{X}_i(t) + \mathbb{v}_i(t+1)$$
(15)

 $\mathbb{V}_i(t)$ and $\mathbb{X}_i(t)$ are the current velocity and location of the particle \mathbb{Z}_i , ρ_i is the current best location of \mathbb{Z}_i , ρ_l is the current best location of all particles, \mathbf{r}_k and \mathbf{r}_l are two random vectors at (0, 1), ω , φ_k , φ_l are the parameters of the particle swarm solution.

The details of the PSO solution deployment charger are shown in Algorithm 3. The principles for iteratively selecting the optimal deployment locations for new chargers are: (1) preferentially deploy chargers for a sensor that has not yet been fully charged and has the most neighbor sensors that have not yet been fully charged; (2) based on the principle one, choose the particles to deploy new chargers, where the maximum number of sensors that have not yet been fully charged can be charged. Specifically, the number of neighbor sensors is defined as the number of other sensors in a circle centered at the sensor with a radius of $2 * d_{th}$.

The process of Algorithm 3 is as follows: In Line 1, the minimum charging power $P_{min}^{s_j}$ of each sensor s_j in *S* is calculated. In Line 2, the sensors *S* are sorted in descending order based on the number of neighbor sensors. Lines 3–10 are the iterative deployment

phase. Similarly, *k* is the maximum number of chargers to be deployed to charge one sensor, and *Loop*_1 is a temporary intermediate variable. In Line 5, the charging power $P_h^{s_j,C}$ of s_j based on the currently deployed charger *C* is calculated. If the s_j is still not fully charged $(P_h^{s_j,C} < P_{min}^{s_j})$ and *Loop*_1 < *k*, Line 6 is executed to deploy new chargers for s_j . In Line 6, *g* iterations are executed to update the positions of the particles and calculate the maximum fitness value $P_h^{s_j,C\cup Loop_{-1}}$. In Line 7, the particle with the maximum $P_h^{s_j,C\cup Loop_{-1}}$ is used to deploy new chargers. Finally, In Line 10, all deployed chargers *C* is outputted.

Algorithm 3: Details of PSO for charger deployment

Input: A set s_i of S_i , the parameters of the chargers, the scheduling scheme of all sensors S_T **Output**: The deployment of chargers *C* 1: Calculate the $P_{min}^{s_j}$ of the sensor s_j ; 2: Sort the *S* in descending order; 3: For each $s_i \in S$ do 4: $Loop_1 = 0;$ While $P_h^{s_j,C} < P_{min}^{s_j}$ && Loop_1 $\leq k$ do 5: Iterate *g* times, and calculate the maximum fitness value $P_h^{s_j, C \cup Loop_-1}$ of each particle; 6: Select the particle with the maximum $P_{h}^{s_{j},C\cup Loop_{-}1}$, update *C*; 7: 8: End While 9: End for 10: Return C

For Algorithm 3, the number of sensors is M, the particles in the PSO solution are w, and the iteration of each search is g. The time complexity of calculating the minimum charging power for a sensor is O(M). The time complexity of calculating the number of sensors in the number of neighbors of the sensor and sorting them in descending order is $O(M^2)$. Iterate g times, the time complexity of calculating the maximum $P_h^{s_j, C \cup Loop_-1}$ with at most k particles is $O(kwgM^2)$. The time complexity of updating the set of chargers is O(kM). The final time complexity is:

$$O(M) + O\left(M^2\right) + O\left(kwgM^2\right) + O(kM) = O\left(M^2\right)$$
(16)

5. Simulation Evaluation

5.1. Simulation Setup

Extensive simulations are performed to verify the accuracy, scalability and efficiency of the proposed algorithm. In these simulations, the PoIs are randomly distributed in a two-dimensional space Φ of 50 m × 50 m. The parameters used in the simulations are shown in Table 3, where the parameters in the sensing model and charging model refer to those in [34,35], respectively.

Table 3. Simu	lation p	parameters.
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Parameters	Values	Parameters	Values
Side length of the square	50 (m)	λ	0.5
J	5	β	0.5
P_s	5 (W)	r	5.6
P_c	0.012 (W)	r _e	3.4
P_{max}	0.04 (W)	c _{th}	70%
d_{th}	15 (m)	L_c	5
au	0.003	L_s	1 (m)
ε	0.2316	PoIs	70
k	10		

Corresponding to the two sub-problems in Section 3.4 and the corresponding solutions in Section 4, the subsequent analyses are also carried out from two parts, i.e., sensor deployment and charger deployment. All numerical analyses are generated by averaging the results of 50 independent simulations to avoid the influence of random factors. All experiments are evaluated in the MatlabR2021a environment, and the computer model is Lenovo Legion Y7000 2020 (Shanghai, China).

5.2. Solution of the Sensor Deployment

As the foundation of charger deployment, we verify the scalability and efficiency of the GHDSAE solution and the GHDS solution for the sensor deployment by varying the number of PoIs, the discretization accuracy, and the perception probability.

5.2.1. Varying the Number of PoIs

Figure 4 shows the performance of deployed sensors when the number of PoIs is varying. The results show that as the number of PoIs increases, more sensors are deployed for both the GHDS solution and the GHDSAE solution, but the increase rate slows down because as the number of PoIs increases, the possibility of one sensor monitoring multiple PoIs gradually increases, which results in a slower increasing trend of the number of deployed sensors. Compared with the GHDS solution, the GHDSAE solution saves $-0.04 \sim 0.47\%$ (with an average of 0.19%) sensors, but the GHDSAE solution consumes 207.62~262.34% (with an average of 232.53%) more time than the GHDS solution. Therefore, the number of sensors deployed by the GHDSAE solution is comparable to that deployed by the GHDS solution, and thus, the aggregation effect has no significant impact on the deployment of sensors. Although the GHDSAE solution takes longer than the GHDS solution, its execution time is still within seconds, making it acceptable. In summary, both algorithms are scalable as the problem scale grows.

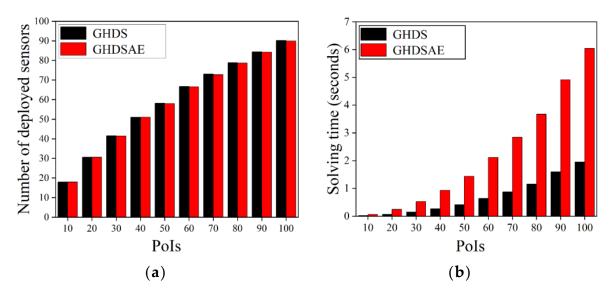
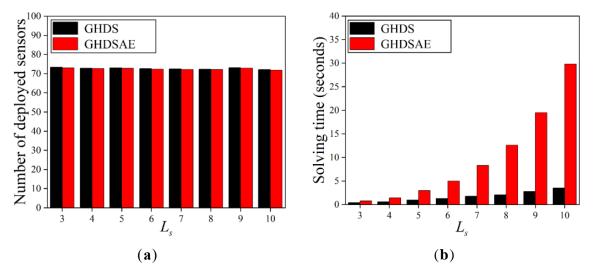


Figure 4. Deployed sensors with the increase of PoIs. (a) The number of deployed sensors; (b) Solving time.

5.2.2. Varying the Number of L_s

Figure 5 shows the performance of deployed sensors when the number of L_s is varying. We can see that the number of sensors deployed by the two solutions is equivalent. Furthermore, the number of deployed sensors does not change significantly as L_s increases. This can be explained by the fact that most sensors are deployed near the border of the circle sensing area of each PoI, and thus, the improvement of discretization accuracy of the deployment area by increasing L_s does not affect the deployment result of the sensor. With the increase of L_s , the solving time of the two solutions increases significantly, and



the growth rate of the GHDSAE solution is faster, but its solving time is still in seconds. In summary, both algorithms are robust as the discretization accuracy grows.

Figure 5. Deployed sensors with the increase in L_s . (a) The number of deployed sensors; (b) Solving time.

5.2.3. Varying the Perception Probability of Sensors

Figure 6 shows the effect of increasing c_{th} on the number of deployed sensors. Due to the changing value of c_{th} , according to Equation (1), the maximum effective coverage radius of the sensor also changes, which results in a change in the distance between the candidate sensor and the PoI, and the distance between the candidate sensors. When $c_{th} = 90\%$ and $c_{th} = 80\%$, the maximum effective coverage radiuses of the sensor are 2.3992 m and 2.2444 m, respectively, so the distance between the candidate sensors should not be greater than 0.1548 m, and if the distance is too small, the solving time will be too long. To eliminate the effect of spacing, we uniformly set the spacing between candidate sensors to 0.1 m.

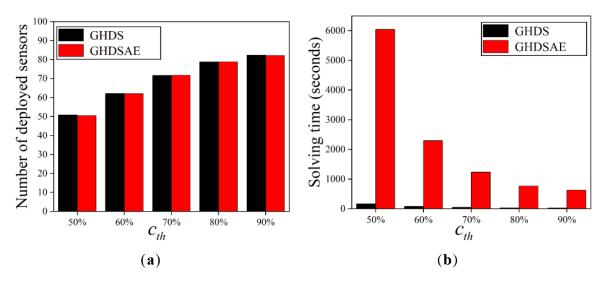


Figure 6. Deployed sensors with the increase of sensor perception probability. (**a**) The number of deployed sensors; (**b**) Solving time.

As shown in Figure 6, the number of sensors deployed by the two solutions increases with the growth of c_{th} , and the increasing trend slows down. According to Equation (1), as c_{th} increases, the effective coverage radius of the sensor decreases and the rate of decrease slows down, which results in an increase in deployed sensors and a decrease in the growth

trend. As c_{th} increases, the solving time gets shorter and shorter. Because of the high discretization accuracy, the higher the c_{th} , the fewer candidate locations there are for placing sensors, so the solving time decreases. In summary, both algorithms are scalable as the perception probability grows.

To sum up, the proposed solutions for sensor deployment are robust as the number of PoIs, the accuracy of sensor discretization and the probability of sensor perception grow. The number of sensors deployed by the GHDSAE solution is comparable to that of the GHDS solution. Although the GHDSAE solution takes longer than the GHDS solution, its execution time is still within seconds, making it acceptable.

5.3. Solution of the Charger Deployment

For the charger deployment scenarios, we verify the accuracy, scalability, and efficiency of the GHDSAE solution and the GHDS solution by varying the number of PoIs, the discretization accuracy, and the perception probability. Additionally, we verify that the aggregation effect of sensors reduces the number of chargers deployed, thus reducing the overall deployment cost of the network.

5.3.1. Varying the Number of PoIs

The scalability of the GH and the PSO solutions is verified by varying the number of PoIs to increase the problem scale. Figure 7 shows that as the number of PoIs increases, the number of deployed chargers also increases, and the growth trend gradually slows down. Both the GH and the PSO solutions based on the GHDSAE solution can always deploy fewer chargers than the GH and the PSO solutions based on the GHDS solution. In Figure 7a, the GHDSAE-based GH solution saves 8.09~27.19% (with an average of 19.27%) chargers than that of the GHDS-based GH solution. In Figure 7, the GHDSAE-based GH solution saves 0.14~18.58% (with an average of 9.92%) solution time than that of the GHDSbased GH solution. In Figure 7c, the GHDSAE-based PSO solution saves 1.97~21.72% (with an average of 14.44%) chargers than that of the GHDS-based PSO solution. In Figure 7d, the GHDSAE-based PSO solution overspends 2.23~25.95% (with an average of 16.86%) solution time than that of the GHDS-based PSO solution. As a result, the aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time. Likewise, both the PSO solution based on the GHDSAE and the GHDS solutions can always deploy fewer chargers than that of the GH solution based on the GHDSAE and the GHDS solutions. In Figure 7a,c, the GHDS-based PSO solution saves 17.71~40.34% (with an average of 23.98%) chargers than the GHDS-based GH solution. Furthermore, the GHDSAE-based PSO solution saves 11.80~36.36% (with an average of 19.00%) chargers than the GHDSAE-based GH solution. In Figure 7b,d, the GHDS-based PSO solution consumes 237.36~354.39% (with an average of 310.35%) more solving time than that of the GHDS-based GH solution. The GHDSAE-based PSO solution consumes 230.29~314.03% (with an average of 277.63%) more solving time than that of the GHDSAE-based GH solution. This is mainly due to the fact that the PSO solution is a random population intelligence-based optimization algorithm that requires several iterations to search for the optimal solution, and thus achieves delicate search and highprecision deployment. However, the PSO solution can always converge to an optimal solution with the cost of acceptable solving time. In summary, both the GH and PSO solutions are scalable as the problem scale grows, and the PSO solution always outperforms the GH solution by deploying fewer chargers with the cost of acceptable calculation time expenses, and the aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time.

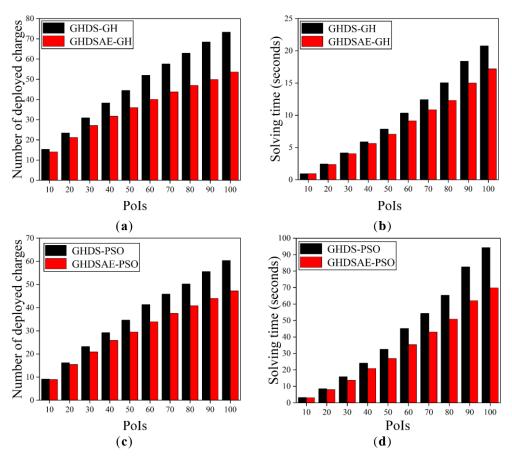


Figure 7. Deployed chargers with the increase of PoIs. (**a**) Deployed chargers of GH; (**b**) Solving time of GH; (**c**) Deployed chargers of PSO; (**d**) Solving time of PSO.

5.3.2. Varying the Number of L_s

The accuracy of the GH and PSO solutions is verified by varying the number of L_s to improve discretization accuracy. The results in Figure 8 show that as the number of L_s increases, the number of deployed chargers decreases. Both the GH and PSO solutions based on the GHDSAE solution can always deploy fewer chargers than that of the GH and the PSO solutions based on the GHDS solution. In Figure 8a, the GHDSAE-based GH solution saves 16.82~25.81% (with an average of 21.20%) chargers than that of the GHDSbased GH solution. In Figure 8b, the GHDSAE-based GH solution saves 0.26~19.21% (with an average of 10.22%) less time than that of the GHDS-based GH solution. There is an inflection point at $L_s = 7$, and subsequent increases of L_s do not significantly reduce the number of chargers. In Figure 8c, the GHDSAE-based PSO solution saves 14.60~27.77% (with an average of 18.08%) more chargers than the GHDS-based PSO solution. In Figure 8d, the GHDSAE-based PSO solution saves 18.15~33.51% (with an average of 21.62%) less time than that of the GHDS-based PSO solution. An inflection point occurs at $L_s = 5$, and subsequent increases of L_s do not significantly reduce the number of chargers. In consequence, the aggregation effect of sensors can reduce the deployment of chargers at the expense of slightly incremental computing time. Likewise, both the PSO solutions based on the GHDSAE and the GHDS solutions can always deploy fewer chargers than that of GH solutions based on the GHDSAE and the GHDS solutions. In Figure 8a,c, the GHDSbased PSO solution saves 7.62~26.06% (with an average of 13.81%) more chargers than the GHDS-based GH solutions. The GHDSAE-based PSO solutions save 5.15~20.72% (with an average of 10.53%) more chargers than the GHDSAE-based GH solution. In Figure 8b,d, the GHDS-based PSO solution consumes 308.06~451.70% (with an average of 360.05%) more solving time than that of the GHDS-based GH solution, and the GHDSAE-based PSO solution consumes 276.72~354.08% (with an average of 301.20%) more solving time than

that of the GHDSAE-based GH solution. In summary, both the GH and PSO solutions are scalable as the discretization accuracy grows, and the PSO solution always outperforms the GH solution by deploying fewer chargers with the cost of acceptable calculation time expenses, and the aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time.

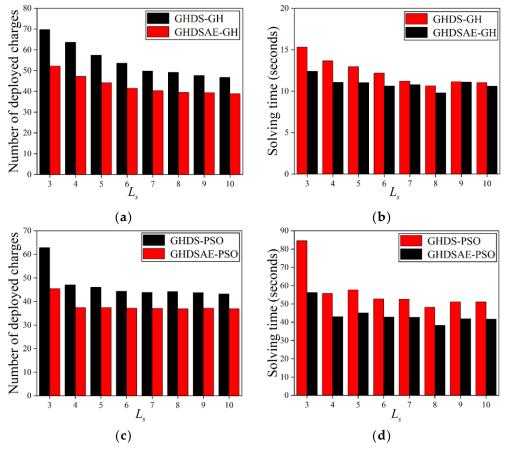


Figure 8. Deployed chargers with the increase of L_s . (a) Deployed chargers of GH; (b) Solving time of GH; (c) Deployed chargers of PSO; (d) Solving time of PSO.

5.3.3. Varying the Perception Probability of Sensors

Figure 9 shows the effect of the increase of sensor perception probability on the number of deployed chargers. The results show that with the increase of sensor perception probability, the number of deployed chargers increases, and the increasing trend slows down. In Figure 9a, the GHDSAE-based GH solution saves 9.99~19.39% (with an average of 13.43%) more chargers than the GHDS-based GH solution. In Figure 9b, the GHDSAEbased GH solution consumes $-6.69 \sim 3.62\%$ (with an average of 0.69%) more time than that of the GHDS-based GH solution. In Figure 9c, the GHDSAE-based PSO solution saves 8.98~20.79% (with an average of 12.98%) more chargers than the GHDS-based PSO solution. In consequence, In Figure 9d, the GHDSAE-based PSO solution saves 11.09~24.98% (with an average of 15.77%) less time than the GHDS-based PSO solution. As a result, the GHDSAE-based solution deployment chargers are superior to the GHDS-based solution deployment chargers with acceptable computing time. Likewise, both the PSO solutions based on the GHDSAE and the GHDS solutions can always deploy fewer chargers than the GH solution based on the GHDSAE and the GHDS solutions. In Figure 9a,c, the GHDSbased PSO solution saves 5.45~6.63% (with an average of 5.84%) chargers compared to the GHDS-based GH solution. The GHDSAE-based PSO solution saves 3.91~8.29% (with an average of 5.39%) more chargers than the GHDSAE-based GH solution. In Figure 9b,d, the GHDS-based PSO solution consumes 275.83~330.32% (with an average of 307.64%) more solving time than the GHDS-based GH solution. In summary, both the GH and PSO solutions are scalable as the perception probability grows, and the PSO solution always outperforms the GH solution by deploying fewer chargers with the cost of acceptable calculation time expenses, and the aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time.

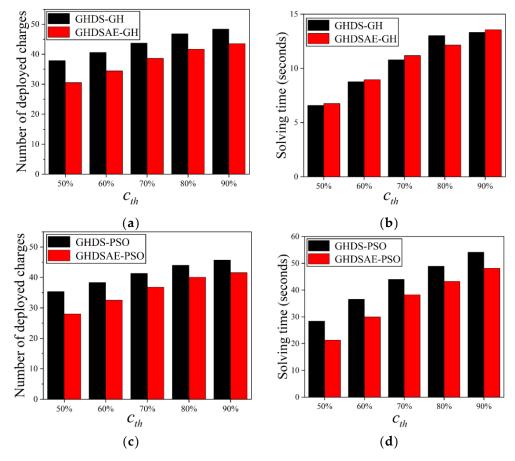


Figure 9. Deployed chargers with the increase of sensor perception probability. (**a**) Deployed chargers of GH; (**b**) Solving time of GH; (**c**) Deployed chargers of PSO; (**d**) Solving time of PSO.

5.3.4. Varying the Transmitting Power of Chargers

In Figure 10, the results show that as P_s increases, the number of deployed chargers decreases. According to Equations (2) and (3), with the increase of P_s , $P_h^{s_j,c_x}$ is gradually increased while keeping $d(s_j, c_x)$ and $P_h^{s_j, C}$ unchanged, the number of deployed chargers decreases. Both the GH and PSO solutions based on the GHDSAE solution can always deploy fewer chargers than that of GH and PSO solutions based on the GHDS solution. In Figure 10a, the GHDSAE-based GH solution saves 16.50~24.93% (with an average of 19.75%) chargers than that of the GHDS-based GH solution. In Figure 10b, the GHDSAE-based GH solution saves $-2.13 \sim 13.5\%$ (with an average of 8.70%) more time than the GHDS-based GH solution. In Figure 10c, the GHDSAE-based PSO solution saves 10.33~28.20% (with an average of 14.53%) more chargers than the GHDS-based PSO solution. In Figure 10d, the GHDSAE-based PSO solution saves 13.05~33.68% (with an average of 18.19%) less time than the GHDS-based PSO solution. As a consequence, the GHDSAE-based solution deployment chargers are superior to the GHDS-based solution deployment chargers, at the cost of a slight increase in time, which is still within an acceptable range. Likewise, both the PSO solutions based on the GHDSAE and the GHDS solutions can always deploy fewer chargers than the GH solution based on the GHDSAE and the GHDS solutions. In Figure 10a,c, the GHDS-based PSO solution saves 12.57~22.20% (with an average of 16.72%) more chargers than the GHDS-based GH solution. And the GHDSAE-based PSO solution saves 8.07~19.32% (with an average of 11.40%) chargers than the GHDSAE-based GH solution. In Figure 10b,d, the GHDS-based PSO solution consumes 154.95~457.14% (with an average of 395.25%) more solving time than the GHDS-based GH solution. The GHDSAE-based PSO solution consumes 65.56~422.69% (with an average of 352.50%) more solving time than the GHDSAE-based GH and PSO solutions are scalable as the transmitting power grows, the PSO solution always outperforms the GH solution by deploying fewer chargers with the cost of acceptable calculation time expenses, and the aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time.

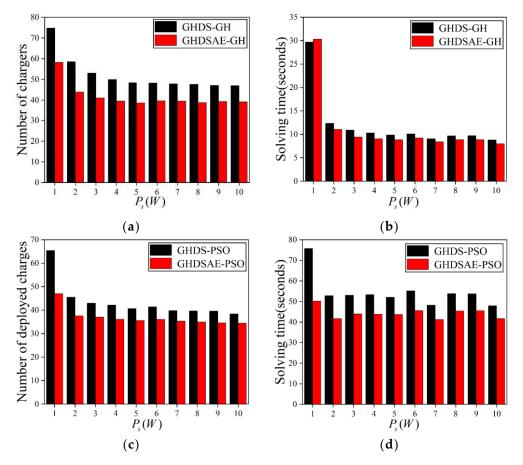
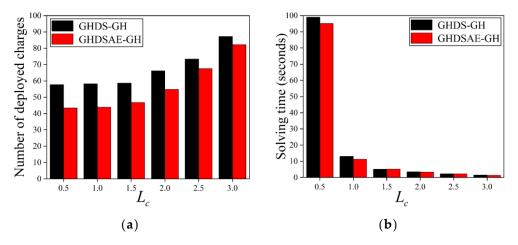


Figure 10. Deployed chargers with the increase of transmitting Power. (**a**) Deployed chargers of GH; (**b**) Solving time of GH; (**c**) Deployed chargers of PSO; (**d**) Solving time of PSO.

5.3.5. Varying the Number of L_c

Since the charger discretization method is not used to deploy chargers based on the PSO solution, we only analyze the chargers deployed based on the GH solution. The results in Figure 8 show that as L_c increases, the number of chargers deployed by the GH solution increases. When $L_c = 1.5$ (m), the number of deployed chargers has an inflection point, indicating that when $L_c < 1.5$ (m), L_c does not affect the number of deployed chargers. When $L_c > 1.5$ (m), the number of deployed chargers increases with L_c . As L_c increases, according to Equation (2), the distance between candidate chargers increases, and the distance between the candidate chargers. In Figure 11a, the GHDSAE-based GH solution saves $5.82 \sim 24.84\%$ (with an average of 18.97%) more chargers than the GHDS-based GH solution. In Figure 11b, the GHDSAE-based GH solution saves $-2.09 \sim 12.88\%$ (with an average of 4.29%) less time than the GHDS-based GH solution. As a result, the deployed chargers of the GHDSAE-based solution are fewer than the GHDS-based solution with the cost of



acceptable solving time growth, and the improvement of discrete accuracy for charging area can reduce the number of chargers deployed, but there is also a performance limit.

Figure 11. Deployed chargers with the increase of L_c . (a) Deployed chargers of GH; (b) Solving time of GH.

In conclusion, the proposed solutions for charger deployment are scalable as the number of PoIs, the accuracy of sensor discretization, the probability of sensor perception, the transmitting power of chargers, and the accuracy of charge discretization grow. The aggregation effect of sensors can effectively reduce the deployment of chargers at the cost of slightly incremental computing time. In addition, the PSO solution always outperforms the GH solution by deploying fewer chargers with the cost of acceptable calculation time expenses.

6. Conclusions

This paper explores the novel problem of jointly deploying sensors and chargers on a two-dimensional plane, deploying a minimum number of wireless sensors and chargers under the constraint of continuous monitoring PoIs. Considering the interaction between the deployment of sensors and chargers, we derive two progressive problems: P1 and P2. P1 solves the deployment of sensors with the constraint that the monitoring probability of any PoIs is not less than a preset limit c_{th} . P2 solves the deployment problem of chargers with the constraint that the minimum charging power of any sensors is not less than $P_{min}^{s_j}$ We demonstrate that both P1 and P2 are NP-hard problems. We note that the aggregation effect of sensors can effectively reduce the number of deployed chargers, and therefore the GHDSAE solution is proposed. Then, the GH solution and the PSO solution are proposed for the deployment of chargers. The accuracy, scalability, and efficiency of the GH and PSO solutions are verified by changing the problem scale, the discretization accuracy, and the perception probability. The numerical comparative results show that the aggregation of sensors can effectively reduce the number of chargers required, based on which the PSO solution can effectively reduce the deployment of chargers at the cost of a slight increase in computing time. As a result, it is more cost-effective to deploy sensors using the GHDSAE solution approach and chargers using the PSO solution.

In the future, the joint deployment of sensors and chargers will be applied in mobile wireless rechargeable sensor networks for electric vehicle adoption rates, grid constraints, and renewable energy integration scenarios to further explore the key network performance, such as charging benefit maximization, monitoring benefit maximization, delay minimization, life cycle maximization, network deployment cost minimization, etc.

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