Article

Using Optimization Techniques in Grammatical Evolution

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Abstract: The Grammatical Evolution technique has been successfully applied to a wide range of problems in various scientific fields. However, in many cases, techniques that make use of Grammatical Evolution become trapped in local minima of the objective problem and fail to reach the optimal solution. One simple method to tackle such situations is the usage of hybrid techniques, where local minimization algorithms are used in conjunction with the main algorithm. However, Grammatical Evolution is an integer optimization problem and, as a consequence, techniques should be formulated that are applicable to it as well. In the current work, a modified version of the Simulated Annealing algorithm is used as a local optimization procedure in Grammatical Evolution. This approach was tested on the Constructed Neural Networks and a remarkable improvement of the experimental results was shown, both in classification data and in data fitting cases.

Keywords: grammatical evolution; optimization techniques; neural networks; evolutionary techniques; stochastic methods

1. Introduction

Genetic Algorithms belong to the field of evolutionary techniques [1] and were originally formulated by John Hollands and his team [2]. Genetic Algorithms are initiated by generating a series of random candidate solutions to an optimization problem. These candidate solutions are called chromosomes, and they iteratively undergo a series of operations that have their foundation in physical processes, such as selection, crossover, and mutation [3–5]. Grammatical Evolution [6] is considered a special case of Genetic Algorithms, where the chromosomes are series of integer numbers. Chromosomes in the Grammatical Evolution process are rules for generating a Backus–Naur form (BNF) grammar [7] and can be used to create functional programs in any programming language.

Grammatical Evolution has been applied on a wide series of real-world applications, such as function approximation [8,9], credit classification [10], network security and prevention of attacks [11], monitoring of water quality [12], modeling glycemia in humans [13], automatic design of Ant algorithms [14], temperature prediction in data centers [15], solving trigonometric equations [16], composing music [17], neural network construction [18,19], producing numeric constants [20], video games [21,22], energy demand estimation [23], combinatorial optimization [24], cryptography [25], evolving of decision trees [26], automatic design of analog electronic circuits [27], etc.

The method of Grammatical Evolution has been extended by various researchers during recent years and some examples of these extensions are Structured Grammatical Evolution [28,29], which applies a one-to-one mapping between the chromosomes and the non-terminal symbols of the grammar; the πGrammatical Evolution method [30], an application of the Particle Swarm Optimization(PSO) [31] to produce programs with Grammatical Evolution denoted as Grammatical Swarm [32,33]; the Probabilistic Grammatical Evolution [34], which introduced a new mapping mechanism for the Grammatical Evolution method, incorporation of parallel programming techniques [35,36], usage of Christiansen grammars [37], etc.

Also, a variety of software has been developed for Grammatical Evolution, such as the GEVA v2.0 [38] that proposes a GUI application for Grammatical Evolution, the gramEvol v2.1-4 software [39] that provides a package in the R programming language, the GeLab v2.0 [40] that implements a Matlab toolbox for Grammatical Evolution, the GenClass v1.0 [41] software used to produce classification programs, the QFc v1.10 software [42] for feature construction, etc.

Although the method of Grammatical Evolution has proven to be extremely efficient, it can often become trapped in the local minimum of the objective problem and its performance may not be as expected. A common method to get out of such situations is the use of local optimization techniques, which have been applied many times in combination with Genetic Algorithms [43,44]. In the case of Grammatical Evolution and due to the integral representation of the candidate solutions, local optimization techniques are not directly applicable, such as, for example, the BFGS method [45] and hence more suitable methods should be adopted. In this paper, an attempt is made to improve upon the excellent results shown by Grammatical Evolution in the past on a variety of problems by applying local optimization techniques, periodically applied to randomly selected chromosomes of Grammatical Evolution. The current work utilizes a modified version of the Simulated Annealing method [46] as a local search procedure. The method of Simulated Annealing has been utilized in various cases, such as image processing [47], protein structure optimization [48], resource allocation [49], convex optimization [50], deep learning [51], etc. To verify the possibility of the proposed methodology to improve the results of Grammatical Evolution, the neural networks construction technique was chosen. This method was initially provided in [52] and it can estimate the topology and the weights of neural networks using the Grammatical Evolution procedure. This method was chosen to test the present methodology because of its many applications. However, the technique proposed in this paper will be able to be applied in the future in other cases of using Grammatical Evolution. To evaluate the performance of the modified technique it was evaluated on a extended series of classification and regression problems found in the relevant literature and the results seem to be promising.

In the same direction, many researchers have published papers in neural network initialization or construction, such as the usage of decision trees to initialize the weights of a neural network [53], initialization of the weights using Cauchy's inequality [54], and the application of discriminant learning [55]. Also, the issue of constructing the structure of artificial neural networks has been discussed in various papers, such as incorporation of genetic algorithms [56], construction and pruning of the weights [57], application of cellular automata [58], etc.

This paper has the following sections: in Section 2 the Grammatical Evolution procedure is discussed and the proposed modification is described. Section 3 presents the datasets used in the experiments as well as the results from the conducted experiments, and finally Section 4 provides some conclusions and guidelines for future work.

2. The Proposed Method

This section starts with a brief description of the Grammatical Evolution process and the grammar used, then the modified Simulated Annealing method is presented, and finally the artificial neural network construction algorithm will be presented.

2.1. The Grammatical Evolution Method

The chromosomes of Grammatical Evolution stand for production rules of the given BNF grammar. BNF grammars are usually defined as a tuple $G = (N, T, S, P)$, where:

- N is the set of non-terminal symbols.
- T is the set of terminal symbols.
- S represents that start symbol of the grammar with $S \in N$.
- P is the production rules of the grammar. Usually these rules are in the form $A \to a$ or $A \to aB$, $A, B \in N$, $a \in T$.

The BNF grammar is extended by using enumeration in the the production rules. The grammar shown in Figure 1 is used to construct artificial neural networks expressed in the form:

$$N\left(\overrightarrow{x}, \overrightarrow{w}\right) = \sum_{i=1}^{H} w_{(d+2)i-(d+1)} \sigma\left(\sum_{j=1}^{d} x_j w_{(d+2)i-(d+1)+j} + w_{(d+2)i}\right) \qquad (1)$$

where the parameter *H* represents the number of processing units (hidden nodes) for the neural network and the value *d* represents the of the vector $\overrightarrow{x}$. Also, the vector $\overrightarrow{w}$ represents the vector of parameters for the neural network. The function sig(x) represents the sigmoid function $\sigma(x)$ defined as:

$$\sigma(x) = \frac{1}{1 + \exp(-x)} \qquad (2)$$

The notation <> is used for the non-terminal symbols of the grammar. The sequence numbers of the production rules are inside the parentheses of the extended grammar. The constant d stands for the dimension of the provided dataset. The production of valid expressions initiates from the symbol *S* and using a series of steps, creates a program by replacing non-terminal symbols with the right hand of the selected production rule. Grammatical Evolution selects production rules using the following scheme:

- Obtain the next element V from the provided chromosome.
- The production rule is selected according to the scheme

$$\text{Rule} = V \bmod \text{NR} \qquad (3)$$

where NR is the total number of production rules for the current non-terminal symbol.

```
S:=<sigexpr>                              (0)
<sigexpr>::=<Node>                        (0)
          | <Node> + <sigexpr>        (1)
<Node>::=<number>*sig(<sum>+<number>) (0)
<sum>::= <number>*<xxlist>                (0)
        |     <sum>+<sum>                 (1)
<xxlist>::= x1        (0)
          |    x2   (1)
          . . . . . . . . . . . . .
          |    xd   (d-1)
<number>::= (<digitlist>.<digitlist>)         (0)
          |    (-<digitlist>.<digitlist>) (1)
<digitlist>::= <digit>            (0)
            | <digit><digitlist> (1)
<digit>::= 0       (0)
         |  1 (1)
         . . . . . . . . . . .
         |  9 (9)
```

Figure 1. The used grammar in neural network construction.

2.2. The Modified Simulated Annealing Algorithm

The current work utilizes a modified version of the Simulated Annealing algorithm as a local search procedure. Simulated Annealing was chosen as a local search method, since it offers the possibility of representing the considered solutions in an integer form, which is critical for the Grammatical Evolution representation of chromosomes. In addition, this method has been distinguished for its easy adaptation to a multitude of problems but also for its ability to find the total minimum of functions through the point acceptance mechanism at high temperatures. In the present work, the Simulated Annealing will initiate from the current representation of a chromosome and gradually try to find other nearby representations that might lead to lower values of the fitness value. The main steps of this procedure are shown in Algorithm 1.

Algorithm 1 The modified version of the Simulated Annealing algorithm

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procedure siman(x_0)

1. **Set** $k = 0$, $T_0 > 0$, $\epsilon > 0$, $r_T > 0$, $r_T < 1$..
2. **Set** $N_{eps} > 0$, a positive integer indicated the number of samples drawn in every iteration.
3. **Set** g and R, positive integer values.
4. **Set** $x_b = x_0$, $f_b = f(x_b)$.
5. **For** $i = 1 \ldots N_{eps}$

    (a) **Set** $y = x_k$

    (b) **For** $j = 1 \ldots g$

        i.   **Set** $p = \text{rand}(1, \text{size}(x_0))$. The variable p indicates a randomly selected position in y.

        ii.   **Set** $y_p = y_p + \text{rand}(-R, R)$

    (c) **EndFor**

    (d) **If** $f(y) \le f(x_k)$ **then** $x_{k+1} = y$

    (e) **Else Set** $x_{k+1} = y$ with probability $\min\left\{1, \exp\left(-\frac{f(y) - f(x_k)}{T_k}\right)\right\}$

    (f) **If** $f(y) < f_b$ **then** $x_b = y$, $f_b = f(y)$.

6. **EndFor**
7. **Set** $T_{k+1} = T_k r_T$
8. **Set** $k = k + 1$.
9. If $T_k \le \epsilon$ terminate
10. **Goto** step 5.
11. **Return** x_b

end siman

The method accepts the chromosome x_0 as a starting point and, in each iteration, randomly generates chromosomes around it. The parameter g controls the number of changes that will be made to the chromosome and the parameter R controls the radius of these changes. The parameter T represents the temperature of the algorithm. The temperature starts at extremely high values and progressively decreases linearly. In the early stages and at high temperatures, the algorithm may accept points that may have higher values of the fitness function, but as the temperature decreases, this probability also decreases. The used Simulated Annealing variant is also shown graphically as a flow chart in Figure 2.
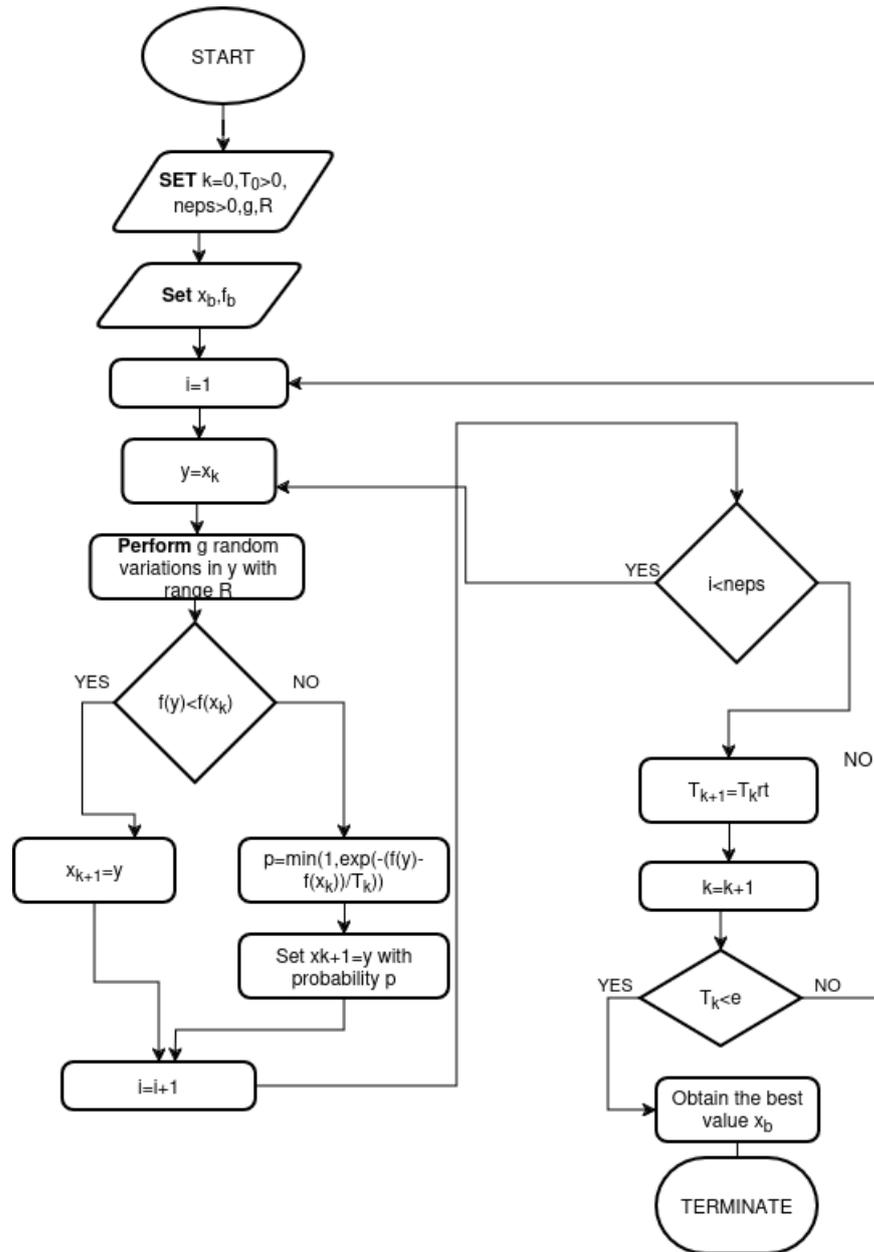
Figure 2. Flowchart of the used Simulated Annealing variant.

2.3. The Neural Network Construction Algorithm

The main steps of the algorithm used to construct artificial neural networks with Grammatical Evolution are listed below:

1. **Initialization** step:
    (a)   **Set** N_g as the maximum number of generations allowed.
    (b)   **Set** N_c as the number of chromosomes.
    (c)   **Set** p_s as the selection rate and p_m as the mutation rate.
    (d)   **Define** as L_i the number of generations that should elapse before applying the local optimization technique.
    (e)   **Define** as L_c the number of chromosomes involved in the local search procedure.
    (f)   **Initialize** the chromosomes. Each chromosome is considered as a series of randomly initialized integers.
    (g)   **Set** iter=0.

2. **Genetic** step:

(a) **For** $i = 1, \ldots, N_g$ **do**

i. **Create** for every chromosome a neural network C_i using the Grammatical Evolution procedure of Section 2.1 and the associated grammar given in Figure 1.

ii. **Calculate** the fitness f_i on the train set of the objective problem as:

$$f_i = \sum_{j=1}^{M} \left(C_i(\overrightarrow{x}_j) - t_j \right)^2 \tag{4}$$

where the set $(\overrightarrow{x}_j, t_j)$, $j = 1, ...M$ is train dataset, with t_i being the actual output for the point $\overrightarrow{x}_i$.

iii. **Perform** the selection procedure. Initially, the chromosomes are sorted according to their fitness values. The best $(1 - p_s) \times N_c$ chromosomes are transferred to the next generation. The remaining chromosomes will be replaced by offspring created during the crossover procedure.

iv. **Perform** the crossover procedure. The crossover procedure produces $p_s \times N_c$ offspring. For every pair of produced offspring $\tilde{z}$ and $\tilde{w}$, there are two offspring (z, w). The selection is performed using tournament selection. The new offspring are produced using the one-point crossover procedure. An example of the one-point crossover procedure is shown in Figure 3.

v. **Perform** the mutation procedure. For each element of every chromosome, a random number $r \in [0, 1]$ is drawn. The corresponding element is altered if $r \le p_m$.

(b) **EndFor**

3. **Local Search step:**

(a) **If** iters mod $L_i = 0$, **Then**

i. **Create** a set of randomly L_C chosen chromosomes from the genetic population. Denote this set as L_S.

ii. **For** every X_k **in** L_S apply the modified Simulated Annealing algorithm given in Algorithm 1: $X_k = \mathrm{siman}(X_k)$

4. **set** iter = iter + 1. **If** iter $> N_g$ **goto** Evaluation step else **goto** Genetic step.

5. **Evaluation** step:

(a) Obtain the chromosome with the lowest fitness value and create the associated neural network C^*.

(b) Evaluate the neural network C^* in the test set of the underlying dataset and report the results.
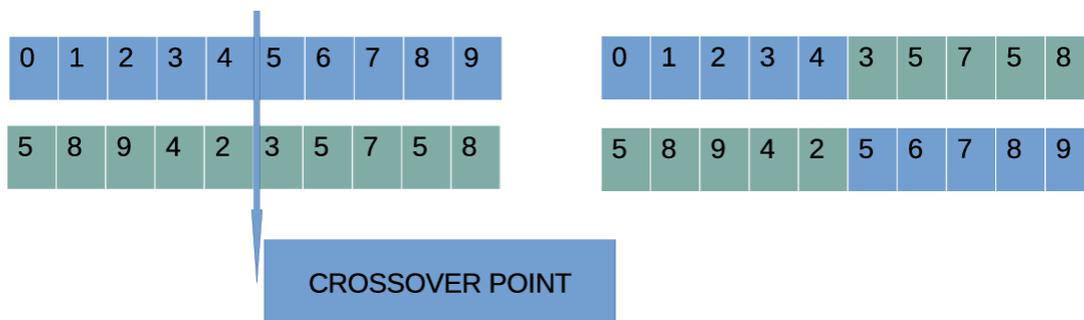
Figure 3. An example of the one-point crossover method, used in the Grammatical Evolution procedure.

3. Results

The current work was evaluated by executing a series of experiments on some classification and regression datasets, which are commonly used in the relevant literature. The obtained results were compared with other machine learning techniques. These datasets can be downloaded freely from the following websites:

1. The UCI dataset repository, https://archive.ics.uci.edu/ml/index.php (accessed on 20 March 2024) [59];
2. The Keel repository, https://sci2s.ugr.es/keel/datasets.php (accessed on 20 March 2024) [60];
3. The Statlib URL http://lib.stat.cmu.edu/datasets/ (accessed on 20 March 2024).

3.1. Classification Datasets

The following series of classification datasets was used in the conducted experiments:

1. **Appendictis** a medical dataset, provided in [61].
2. **Australian** dataset [62], which is related to credit card transactions.
3. **Balance** dataset [63], a dataset related to psychological experiments.
4. **Circular** dataset, an artificial dataset that contains 1000 examples.
5. **Cleveland** dataset, a medical dataset used in a series of papers [64,65].
6. **Dermatology** dataset [66], which is a medical dataset about dermatological deceases.
7. **Ecoli** dataset, a dataset about protein localization sites [67].
8. **Haberman** dataset, related to breast cancer.
9. **Heart** dataset [68], a medical dataset about heart diseases.
10. **Hayes roth** dataset [69], which is a human subjects study.
11. **HouseVotes** dataset [70], related to votes collected from U.S. House of Representatives Congressmen.
12. **Ionosphere** dataset, which was used in experiments related to the ionosphere [71,72].
13. **Liverdisorder** dataset [73], a medical dataset related to liver disorders.
14. **Mammographic** dataset [74], a medical dataset related to breast cancer.
15. **Parkinsons** dataset, a medical dataset related to Parkinson's disease (PD) [75].
16. **Pima** dataset [76], a medical dataset related to the diabetes presence.
17. **Popfailures** dataset [77], a dataset related to climate measurements.
18. **Regions2** dataset, medical dataset related to hepatitis C [78].
19. **Saheart** dataset [79]. This dataset is used to detect heart diseases.
20. **Segment** dataset [80], related to image processing.
21. **Student** dataset [81], related to data collected in Portuguese schools.
22. **Transfusion** dataset [82], this dataset was taken from the Blood Transfusion Service Center in Hsin-Chu City in Taiwan.
23. **Wdbc** dataset [83], a medical dataset related cancer detection.
24. **Wine** dataset. This is a dataset used to detect the quality of a series of wines [84,85].
25. **Eeg** datasets, a dataset related to EEG measurements [86]. From this dataset the following cases were used: Z_F_S, Z_O_N_F_S, ZO_NF_S, and ZONF_S.
26. **Zoo** dataset [87], related to animal classification.

3.2. Regression Datasets

The following regression datasets were used in the conducted experiments:

1. **Abalone** dataset [88], a dataset related to the prediction of age of abalones.
2. **Airfoil** dataset, a dataset proposed by NASA [89].
3. **Baseball** dataset, related with the income of baseball players.
4. **Concrete** dataset [90], which is a civil engineering dataset.
5. **Dee** dataset. This dataset has measures from the price of electricity.
6. **HO** dataset, downloaded from the STALIB repository.
7. **Housing** dataset, mentioned in [91].
8. **Laser** dataset. This is a dataset related to laser experiments

9. **LW** dataset, related to risk factors associated with low-weight babies.
10. **MORTGAGE** dataset, a dataset related to economic measurements from the USA.
11. **PL** dataset, provided from the STALIB repository.
12. **SN** dataset, provided from the STALIB repository.
13. **Treasury** dataset, a dataset related to economic measurements from the USA.
14. **TZ** dataset, provided from the STALIB repository.

3.3. Experimental Results

For the execution of the experiments, code written in ANSI C++ was used with the help of the programming environment Optimus. The software is freely available from https://github.com/itsoulos/OPTIMUS/ (accessed on 20 March 2024). The experiments were conducted 30 times. In every execution different seed was used for the random number generator and the function drand48() of the C programming language was used. The validation of the results was performed using the technique of 10-fold cross validation. The average classification error is reported for the case of classification datasets and the average regression error for the case of regression datasets. These errors are measured on the corresponding test set. The values for the experimental parameters are displayed in Table 1. The experimental results for the classification datasets are outlined in Table 2 and the results for the regression datasets are shown in Table 3. The following applies to the tables with the experimental results:

1. The column DATASET denotes the used dataset.
2. The column ADAM denotes the application of the ADAM optimization method [92] in an artificial neural network with $H = 10$ processing nodes.
3. The column NEAT stands for the usage of NEAT method (NeuroEvolution of Augmenting Topologies) [93].
4. The column MLP stands for the experimental results of an artificial neural network with $H = 10$ processing nodes. The neural network was trained using a Genetic Algorithm and the BFGS local optimization method [94].
5. The column RBF represents the application of an RBF network with $H = 10$ processing nodes in each dataset.
6. The column NNC denotes the usage of the original Neural Construction technique, which was constructed with Grammatical Evolution.
7. The column NNC-S denotes the usage of the proposed local optimization procedure in the Neural Construction technique.
8. The line AVERAGE denotes the average classification or regression error.

Table 1. The values for the parameters used in the conducted experiments.

Name	Purpose	Value
N_c	Number of chromosomes	500
N_g	Number of generations	200
p_s	Selection rate	0.10
p_m	Mutation rate	0.05
g	Number of random changes	10
R	Range of random changes	10
ϵ	Small value used in comparisons	10^{-5}
N_{eps}	Number of random samples	200
T	Initial temperature	10^8
r_T	Rate of decrease in temperature	0.8

Table 2. Experimental results for the series of machine learning methods for the classification datasets. The numbers in cells are the average classification errors as measured in the test set. The bold values it is and indication if the suggested method outperforms the original NNC method.

Dataset	ADAM	NEAT	GENETIC	RBF	NNC	NNC-S
APPENDICITIS	16.50%	17.20%	18.10%	12.23%	14.40%	14.60%
AUSTRALIAN	35.65%	31.98%	32.21%	34.89%	14.46%	14.90%
BALANCE	7.87%	23.84%	8.97%	33.42%	22.13%	**7.66%**
CIRCULAR	3.94%	34.07%	5.99%	6.30%	14.26%	**7.88%**
CLEVELAND	67.55%	53.44%	51.60%	67.10%	49.93%	**48.59%**
DERMATOLOGY	26.14%	32.43%	30.58%	62.34%	24.80%	**13.11%**
ECOLI	64.43%	43.24%	49.38%	59.50%	48.82%	**44.88%**
HABERMAN	29.00%	24.04%	28.66%	25.10%	28.33%	28.73%
HAYES ROTH	59.70%	50.15%	56.18%	64.36%	37.23%	**28.08%**
HEART	38.53%	39.27%	28.34%	31.20%	15.78%	16.00%
HOUSEVOTES	7.48%	10.89%	6.62%	6.13%	3.52%	3.74%
IONOSPHERE	16.64%	19.67%	15.14%	16.22%	11.86%	**10.03%**
LIVERDISORDER	41.53%	30.67%	31.11%	30.84%	32.97%	**32.82%**
MAMMOGRAPHIC	46.25%	22.85%	19.88%	21.38%	18.22%	**16.58%**
PARKINSONS	24.06%	18.56%	18.05%	17.41%	13.21%	**12.26%**
PIMA	34.85%	34.51%	32.19%	25.78%	28.47%	**25.26%**
POPFAILURES	5.18%	7.05%	5.94%	7.04%	6.83%	**5.52%**
REGIONS2	29.85%	33.23%	29.39%	38.29%	25.87%	**24.47%**
SAHEART	34.04%	34.51%	34.86%	32.19%	30.80%	**29.52%**
SEGMENT	49.75%	66.72%	57.72%	59.68%	54.89%	**39.38%**
STUDENT	5.13%	12.50%	5.61%	7.52%	5.70%	**4.52%**
TRANSFUSION	25.68%	24.87%	25.84%	27.36%	25.30%	**24.33%**
WDBC	35.35%	12.88%	8.56%	7.27%	7.27%	**5.59%**
WINE	29.40%	25.43%	19.20%	31.41%	13.53%	**11.47%**
Z_F_S	47.81%	38.41%	10.73%	13.16%	15.30%	**7.93%**
Z_O_N_F_S	78.79%	79.08%	64.81%	60.40%	50.48%	**40.42%**
ZO_NF_S	47.43%	43.75%	8.41%	9.02%	15.22%	**6.60%**
ZONF_S	11.99%	5.44%	2.60%	4.03%	3.14%	**2.36%**
ZOO	14.13%	20.27%	16.67%	21.93%	9.10%	**7.20%**
AVERAGE	**32.23%**	**30.72%**	**24.94%**	**28.74%**	**22.13%**	**18.43%**

Table 3. Experimental results as measured on the regression datasets. The numbers in cells denote the average regression errors for the associated machine learning method, as measured on the test set. The bold values it is and indication if the suggested method outperforms the original NNC method.

Dataset	ADAM	NEAT	GENETIC	RBF	NNC	NNC-S
ABALONE	4.30	9.88	7.17	7.37	5.11	**4.95**
AIRFOIL	0.005	0.067	0.003	0.27	0.003	**0.003**
BASEBALL	77.90	100.39	103.60	93.02	59.40	**57.30**
CONCRETE	0.078	0.081	0.0099	0.011	0.008	**0.006**
DEE	0.63	1.512	1.013	0.17	0.26	**0.23**
HO	0.035	0.167	2.78	0.03	0.016	**0.012**
HOUSING	80.20	56.49	43.26	57.68	25.56	**18.82**
LASER	0.03	0.084	0.59	0.024	0.026	**0.015**
LW	0.028	0.17	1.90	1.14	0.97	**0.038**
MORTGAGE	9.24	14.11	2.41	1.45	0.29	**0.12**
PL	0.117	0.097	0.28	0.083	0.046	**0.033**
SN	0.026	0.174	2.95	0.90	0.026	**0.024**
TREASURY	11.16	15.52	2.93	2.02	0.47	**0.18**
TZ	0.07	0.097	5.38	4.10	0.06	**0.028**
AVERAGE	**13.12**	**14.20**	**12.45**	**12.02**	**6.60**	**5.84**

The above techniques were used in the experiments as they are widespread in machine learning, such as the Adam method [95,96] and because they have a similar complexity to the present technique, such as Genetic Algorithms. As is evident, the proposed modification improves the efficiency of the proposed method in the majority of used datasets. This improvement on some datasets could be as much as an 80% percent error reduction on the test set. In all cases, the simple neural network construction technique outperforms other machine learning techniques and this is evident from the average result (the last row in experimental tables). However, the proposed method significantly reduces the classification error or the error in the data fitting sets in most of the cases where it was used. In fact, in order to show in which cases there was a reduction in the error, bold marking is used in the tables of results.

Figure 4 is a scatter plot that provides a detailed comparative analysis of classification error percentages for six distinct machine learning and optimization algorithms: ADAM, NEAT, GENETIC, RBF, NNC, and NNC-S. Each point on the plot represents the outcome of an individual run of a model, thus showcasing the range of variation in the error rates associated with these classification methods. The vertical dispersion of points for each method reflects the spread of error rates, which is critical for evaluating the reliability of each algorithm. The medians of these error rates are indicated by horizontal lines intersecting the clusters of dots, offering a snapshot of each algorithm's central tendency in performance. The asterisk-based notation above the clusters denotes statistical significance levels: one asterisk (*) signifies a p-value less than 0.05, two asterisks (**) denote $p < 0.01$, three asterisks (***) represent $p < 0.001$, and four asterisks (****) indicate an extremely low p-value of less than 0.0001, suggesting strong evidence against the null hypothesis. Of note is the performance of the NNC-S method, which not only shows a significantly lower median error rate when compared to the NNC method but also displays a notably tighter cluster of data points. This implies that the NNC-S method not only tends to be more accurate on average but also provides greater consistency in its error rates across different runs, underscoring its robustness as a classification tool.
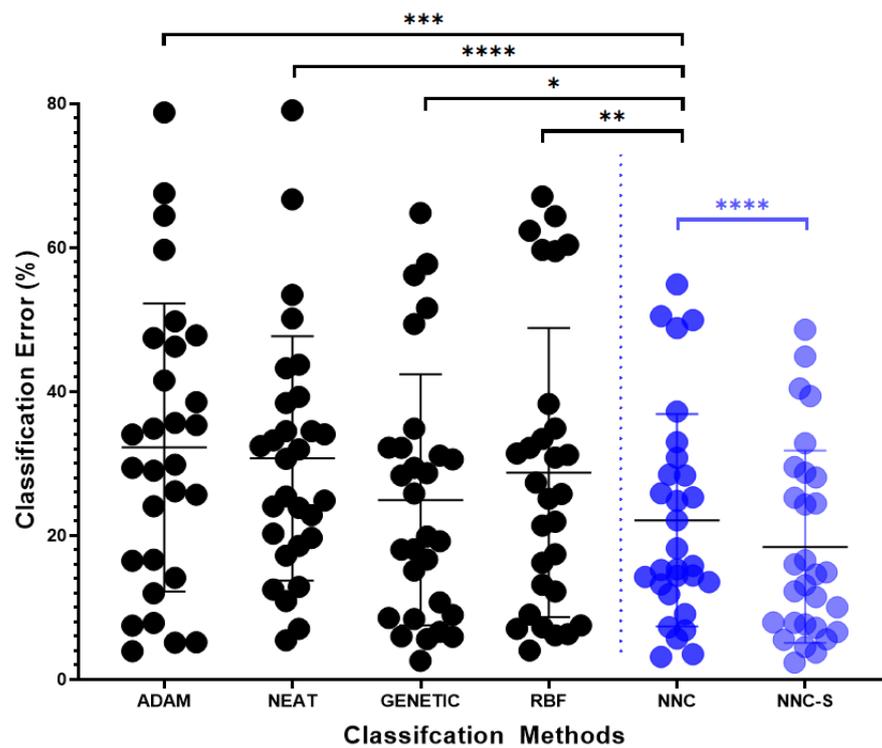
Figure 4. Scatter plot illustrating the variability and median classification error rates for six machine learning algorithms, with statistical significance denoted by asterisks. The asterisk-based notation above the clusters denotes statistical significance levels. The NNC-S method demonstrates notably lower error rates, as evidenced by the high statistical significance relative to other methods, which may indicate its superior performance in classification tasks.

Building on the previous analysis of classification methods, Figure 5 extends the evaluation to regression algorithms, providing a comparative study of regression error rates for the same six methods: ADAM, NEAT, GENETIC, RBF, NNC, and NNC-S. Each data point reflects the regression error from a specific trial, with the array of points for each method revealing the range of performance outcomes. The median error rates are again represented by horizontal lines across the clusters of dots, serving as a summary statistic that facilitates a direct comparison of the method's central performance trends. The notation of statistical significance is consistent with the previous figure, where asterisks convey the *p*-value levels, identifying statistically meaningful differences in performance between the methods.

This plot reveals that the NNC-S method maintains its superior performance in the context of regression tasks, demonstrating lower median regression errors compared to the other methods. Significantly, it achieves a markedly lower median regression error than its predecessor, NNC, as indicated by the blue dots and supported by the three asterisks (***). This pattern of results underscores the broader applicability of the NNC-S method's local optimization enhancements, not only in classification accuracy but also in reducing regression errors.

Additionally, the effectiveness and the robustness of the proposed method was evaluated by performing additional experiments with different values for the critical parameter *g* of the suggested Simulated Annealing variant. This parameter is used to control the number of random changes performed on any given chromosome. The experimental results in the classification datasets are shown in Table 4. Clearly, no significant variation in the performance of the proposed technique occurs when this critical parameter is varied.
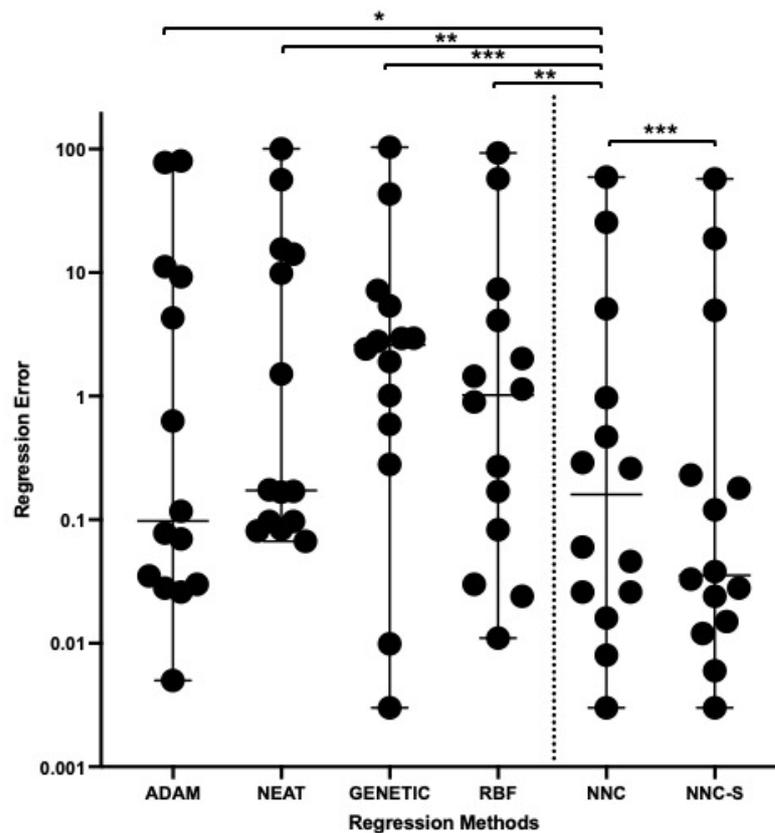
Figure 5. Scatter plot of regression error rates for various regression methods, demonstrating the distribution, median error rates, and statistical significance of differences in performance. The asterisk-based notation above the clusters denotes statistical significance levels The NNC-S method, shows statistically significant improvements in accuracy over the NNC method, underlining the efficacy of local optimization enhancements in regression tasks. The y-axis is presented on a logarithmic scale to clearly visualize the range of error magnitudes across methods.

Continuing from the previous analysis, Figure 6 presents the classification error rates for variations of the NNC-S algorithm with differing values of the parameter g. The plot aims to evaluate whether changes in the parameter g led to statistically significant differences in the algorithm's classification performance. The horizontal bars on the plot indicate the median classification error for each variation of the NNC-S method, providing a clear comparison across the different parameter values. The statistical annotations ("ns" for not significant, "**" for $p < 0.01$, and "***" for $p < 0.001$) are used to denote the statistical significance of the differences between the groups. It appears that some variations, particularly between NNC-S ($g = 2$) and NNC-S ($g = 5$), as well as between NNC-S ($g = 10$) and NNC-S ($g = 20$), do not show significant differences in performance (denoted by "ns"). In contrast, other comparisons do reveal significant differences, suggesting that certain values of g can indeed impact the classification error rates of the NNC-S algorithm.

In addition, in the graph of Figure 7, a comparison is made for the average execution time of each experiment for the classification datasets. The comparison was made between the initial method (denoted as NNC in the graph) as well as the various cases of the proposed technique by changing the parameter g to 5, 10, and 20. As expected, adding the local minimization technique to the Grammatical Evolution method significantly increases the execution time of the method; however, this increase remains almost constant for different values of the critical parameter g. Moreover, by using parallel techniques that appear in the relevant literature this increase in execution time could be reduced.
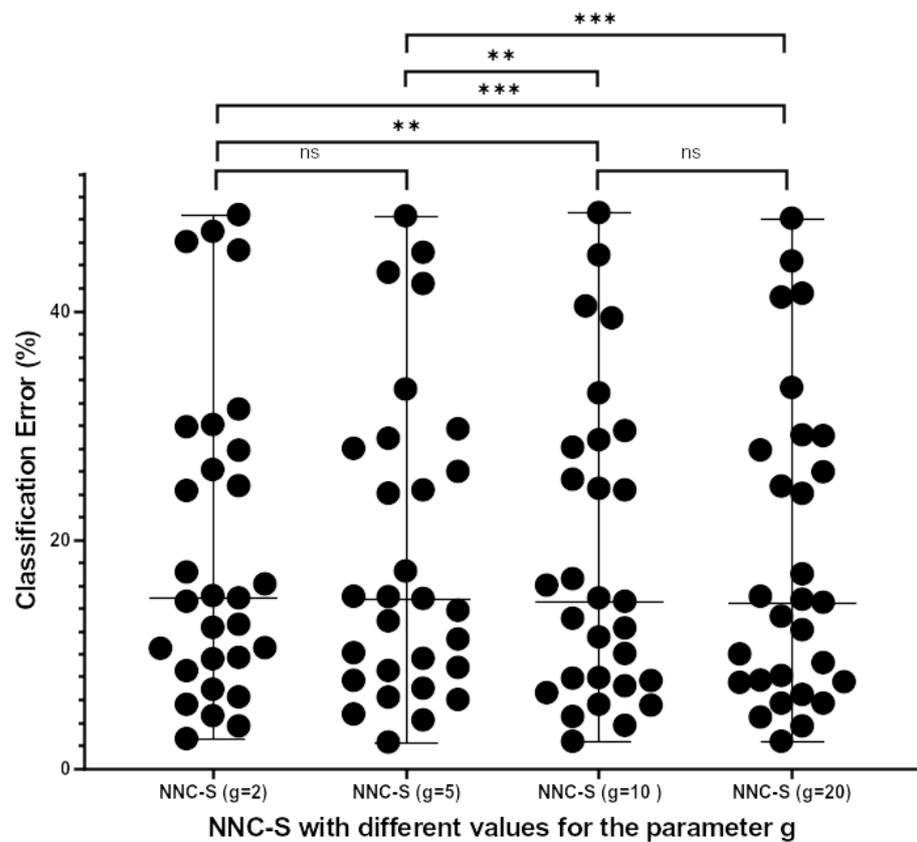
Figure 6. This figure examines the impact of varying the parameter g on the NNC-S algorithm's classification errors, revealing that while some parameter adjustments do not significantly affect performance, others result in noticeable differences, as indicated by the statistical significance annotations.

Table 4. Experiments with the parameter g used in the modified Simulated Annealing method.

Datatset	NNC-S ($g = 2$)	NNC-S ($g = 5$)	NNC-S ($g = 10$)	NNC-S ($g = 20$)
APPENDICITIS	14.90%	15.00%	14.60%	14.50%
AUSTRALIAN	14.59%	14.85%	14.90%	15.04%
BALANCE	8.53%	7.68%	7.66%	7.56%
CIRCULAR	10.49%	8.81%	7.88%	7.50%
CLEVELAND	48.41%	48.31%	48.59%	48.10%
DERMATOLOGY	15.09%	13.80%	13.11%	13.29%
ECOLI	45.30%	45.12%	44.88%	44.36%
HABERMAN	27.80%	27.97%	28.73%	27.83%
HAYES ROTH	29.85%	28.85%	28.08%	29.15%
HEART	16.11%	15.04%	16.00%	14.78%
HOUSEVOTES	3.70%	4.22%	3.74%	3.70%
IONOSPHERE	10.54%	10.09%	10.03%	10.00%
LIVERDISORDER	31.41%	33.15%	32.82%	33.29%
MAMMOGRAPHIC	17.16%	17.25%	16.58%	16.99%

Table 4. *Cont.*

Datatset	NNC-S ($g = 2$)	NNC-S ($g = 5$)	NNC-S ($g = 10$)	NNC-S ($g = 20$)
PARKINSONS	12.32%	12.89%	12.26%	12.11%
PIMA	26.12%	25.96%	25.26%	25.92%
POPFAILURES	5.58%	6.00%	5.52%	5.68%
REGIONS2	24.71%	24.05%	24.47%	24.66%
SAHEART	30.04%	29.67%	29.52%	29.07%
SEGMENT	46.94%	42.37%	39.38%	41.19%
STUDENT	4.60%	4.73%	4.52%	4.48%
TRANSFUSION	24.28%	24.34%	24.33%	24.03%
WDBC	6.23%	6.22%	5.59%	5.68%
WINE	12.59%	11.30%	11.47%	9.24%
Z_F_S	9.57%	9.60%	7.93%	8.10%
Z_O_N_F_S	46.04%	43.36%	40.42%	41.54%
ZO_NF_S	9.69%	8.54%	6.60%	6.44%
ZONF_S	2.58%	2.28%	2.36%	2.36%
ZOO	6.90%	7.00%	7.20%	7.70%
AVERAGE	**19.38%**	**18.91%**	**18.43%**	**18.42%**

Furthermore, another experiment was executed by varying the parameter R of the proposed Simulated Annealing variant. This parameter controls the range of changes performed in any given chromosome. The results for this experiment are shown in Table 5. This time the method appeared quite robust in its performance, without large variations in the error as measured in the test set.

Table 5. Experiments with the parameter R of the modified Simulated Annealing algorithm. The parameter g was set to 10.

Dataset	NNC-S ($R = 2$)	NNC-S ($R = 5$)	NNC-S ($R = 10$)	NNC-S ($R = 20$)
APPENDICITIS	14.40%	14.90%	14.60%	15.20%
AUSTRALIAN	14.77%	14.78%	14.90%	14.70%
BALANCE	7.66%	7.74%	7.66%	7.66%
CIRCULAR	8.39%	8.29%	7.88%	7.78%
CLEVELAND	49.45%	49.28%	48.59%	47.11%
DERMATOLOGY	14.09%	12.54%	13.11%	11.34%
ECOLI	44.24%	46.30%	44.88%	44.48%
HABERMAN	27.33%	28.10%	28.73%	28.04%
HAYES ROTH	29.15%	27.92%	28.08%	26.46%
HEART	15.67%	15.52%	16.00%	15.15%
HOUSEVOTES	4.00%	3.62%	3.74%	4.52%
IONOSPHERE	10.14%	10.03%	10.03%	10.71%
LIVERDISORDER	32.80%	32.12%	32.82%	32.29%

Table 5. *Cont.*

Dataset	NNC-S ($R = 2$)	NNC-S ($R = 5$)	NNC-S ($R = 10$)	NNC-S ($R = 20$)
MAMMOGRAPHIC	17.18%	16.78%	16.58%	16.62%
PARKINSONS	12.68%	12.16%	12.26%	11.95%
PIMA	25.72%	25.11%	25.26%	26.33%
POPFAILURES	5.87%	5.72%	5.52%	5.58%
REGIONS2	23.55%	24.04%	24.47%	24.08%
SAHEART	29.48%	28.96%	29.52%	29.24%
SEGMENT	40.32%	40.23%	39.38%	40.82%
STUDENT	4.18%	4.50%	4.52%	4.78%
TRANSFUSION	24.60%	24.12%	24.33%	24.36%
WDBC	6.09%	5.68%	5.59%	5.46%
WINE	11.00%	10.30%	11.47%	9.41%
Z_F_S	8.33%	8.30%	7.93%	8.50%
Z_O_N_F_S	41.70%	43.42%	40.42%	41.44%
ZO_NF_S	7.58%	7.72%	6.60%	7.10%
ZONF_S	2.50%	2.54%	2.36%	3.00%
ZOO	6.80%	6.30%	7.20%	6.10%
AVERAGE	**18.61%**	**18.52%**	**18.43%**	**18.28%**
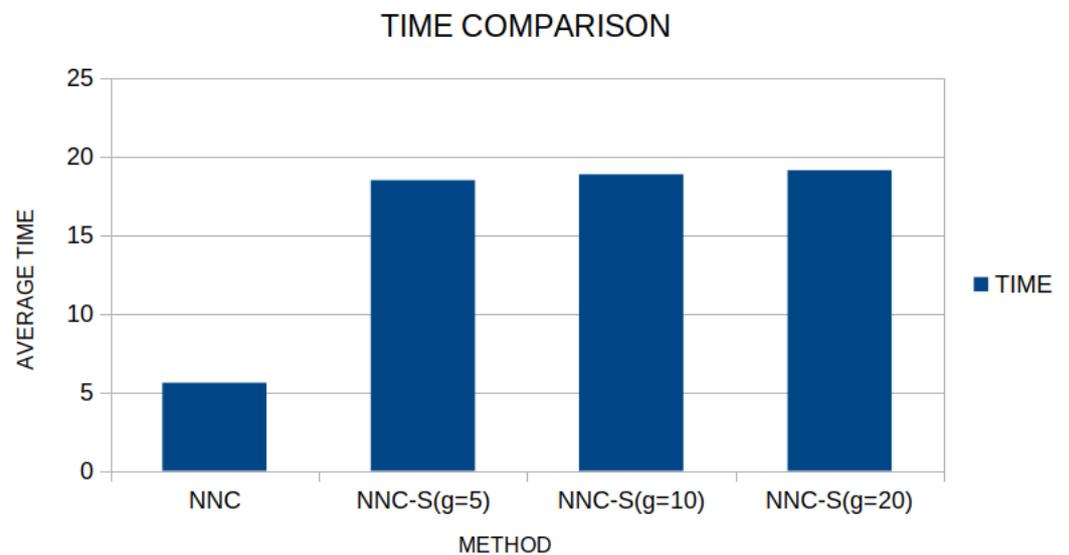
Figure 7. Time comparison between the initial method and the proposed modifications.

As a practical application of the suggested method, we consider the dataset proposed in [97], which relates alcohol consumption and EEG recordings. The proposed method was applied on this dataset and it is compared against the original neural network construction technique; the results are outlined in Figure 8.
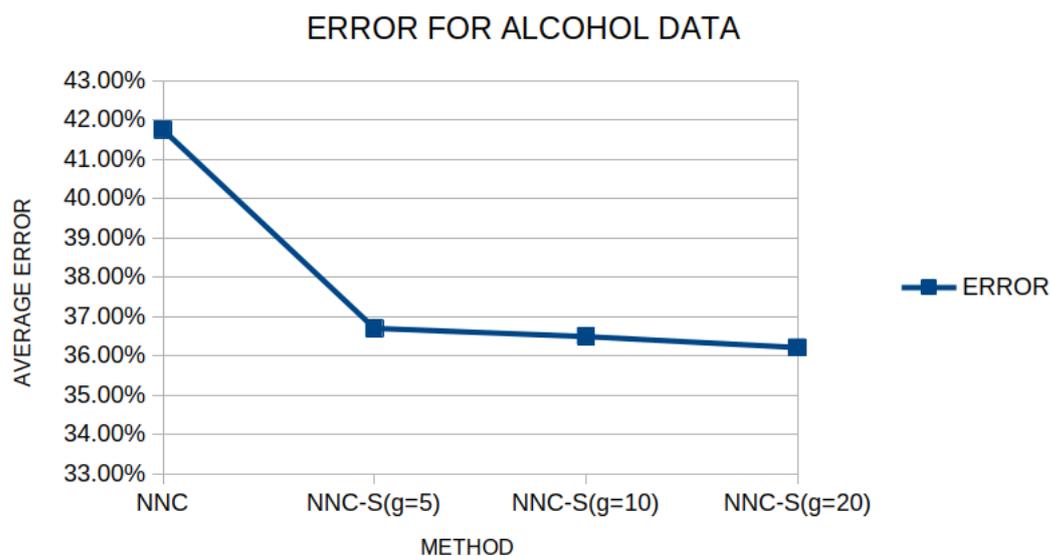
Figure 8. Comparison between the proposed method and the original Neural Construction method for the alcohol consumption dataset.

Once again, the present method outperforms the original artificial neural network construction technique and the performance appears to be stable as the critical parameter *g* grows.

4. Conclusions

In the current work, an extension of the original Grammatical Evolution has been proposed, which was applied in the Neural Construction method. In this extension, an application of a modified optimization method was suggested, in order to improve the efficiency of the underlying technique. The proposed optimization algorithm was a variant of the Simulated Annealing method, which was applied on a series of chromosomes that was randomly from the Grammatical Evolution procedure. This method was chosen because of its widespread use in many applications and because of its ability to handle integer representations, since the chromosomes in Grammatical Evolution are vectors of integers. Of course, other local optimization techniques could be incorporated, such as tabu search [98] or hill climbing [99] as feature extensions of the proposed method.

The proposed modification was applied to the neural network construction method and its efficiency was measured on some commonly used classification and regression datasets. Based on the experimental results, it has become clear that the proposed variant significantly improves the performance of the technique both on classification datasets and on data fitting datasets. Also, the effectiveness and the robustness of the proposed modification were measured using experiments with different values of some critical parameters of the current Simulated Annealing variant. These experiments indicated that the method tends to be robust, since the experimental results do not depend on the selection of any critical parameter of the Simulated Annealing variant.

The present modification could be applied to other techniques that use Grammatical Evolution without significant differences and, moreover, it could also be used to optimize functions either without constraints or with constraints in similar techniques that have been proposed in recent years. However, as was seen from the experimental results, the addition of the Simulated Annealing technique significantly increases the required execution time and it is necessary to use techniques that are not particularly demanding in time or to search for termination techniques of the proposed Simulated Annealing variant that take advantage of its particular characteristics. Also, a field of research could be the search for more effective techniques to reduce the critical temperature factor used in the Simulated Annealing.

Future work may include application of the local search procedure in other Grammatical Evolution applications, such as feature construction, creation of classification rules, etc. Also, the proposed process can be significantly accelerated by the use of parallel optimization techniques [100], which take advantage of modern computational structures.

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