



Article Implementation of Digital Twin for Engine Block Manufacturing Processes

Roman Bambura ^{1,*}, Marek Šolc ², Miroslav Dado ¹ and Luboš Kotek ³

- ¹ Department of Manufacturing Technology and Quality Management, Faculty of Technology, Technical University in Zvolen, Študentská 26, 960 01 Zvolen, Slovakia; dado@tuzvo.sk
- ² Institute of Materials and Quality Engineering, Faculty of Materials, Metallurgy and Recycling, Technical University of Košice, Park Komenského 3, 040 01 Košice, Slovakia; marek.solc@tuke.sk
- ³ Department of Production Systems and Virtual Reality, Faculty of Mechanical Engineering, Brno University of Technology, Technická 2896/2, 616 69 Brno, Czech Republic; kotek.l@fme.vutbr.cz
- * Correspondence: xbambura@is.tuzvo.sk; Tel.: +421-45-520-6026

Received: 18 August 2020; Accepted: 17 September 2020; Published: 21 September 2020



Abstract: The digital twin (DT) is undergoing an increase in interest from both an academic and industrial perspective. Although many authors proposed and described various frameworks for DT implementation in the manufacturing industry context, there is an absence of real-life implementation studies reported in the available literature. The main aim of this paper is to demonstrate feasibility of the DT implementation under real conditions of a production plant that is specializing in manufacturing of the aluminum components for the automotive industry. The implementation framework of the DT for engine block manufacturing processes consists of three layers: physical layer, virtual layer and information-processing layer. A simulation model was created using the Tecnomatix Plant Simulation (TPS) software. In order to obtain real-time status data of the production line, programmable logic control (PLC) sensors were used for raw data acquisition. To increase production line productivity, the algorithm for bottlenecks detection was developed and implemented into the DT. Despite the fact that the implementation process is still under development and only partial results are presented in this paper, the DT seems to be a prospective real-time optimization tool for the industrial partner.

Keywords: digital twin; manufacturing; engine block

1. Introduction

The digital twin (DT) is becoming progressively more interesting to academia and industry. The main questions are: what technologies are needed to create DT and how can the DT improve manufacturing processes? Commonly characterized as containing a physical entity, a virtual counterpart, and the data connections in between, the DT is increasingly being examined as a way of advancing the efficiency of the physical assets. [1]. The DT is a digital description of an operating product or service that consist of its preferred features, attributes, circumstances, and ways of behaving through replicas, information, and data within a single or even across multiple life-cycle phases [2]. The DT has important pertinence in the production context as it has the capability to improve production processes, discover points of congestion in a production system, confirm settings, and simulate situations to forecast performance [3].

Manufacturing and fully integrated DTs are suggested in the literature. However, currently operated DTs in industrial practice still need attention [4]. According to Qi et al. [5] regardless of an intense ambition from small and medium-size enterprises (SMEs) to integrate DT into their everyday business, a majority of the SMEs are inexperienced with the essential technologies and

tools of the DT. Feofanov and Baranov [6] formulated four obstacles to the implementation of the DT: lack of human resources, organizational barriers, high expenses, and the deficiency of legislative support. Furthermore, the next limitation relates to DT implementation occurring because there is no standardized approach for development of the DT, and an application framework for DT is missing. Normalized procedures guarantee comprehension between users while ensuring information flow between each stage of DT development and implementation [4]. However, the four standards for a DT manufacturing network [7–10] are currently under development. These standards define general principles of the DT framework for manufacturing and specify requirements for the reference architecture, digital representation of the manufacturing elements and information exchange.

Although many authors proposed and described various frameworks for DT implementation in the manufacturing industry context, there is an absence of real-life implementation studies reported in the available literature. The main aim of this paper is to demonstrate the feasibility of DT implementation under real conditions of a production plant specializing in manufacturing of the aluminum components for the automotive industry.

2. Literature Review

Even though the DT is considered as a challenging technology, it is still at the conceptual stage and only a few studies have specifically discussed methods for its development and implementation in the manufacturing domain [11–13]. Zheng et al. [12] proposed an application framework of the DT for welding production line. Zhang et al. [14] developed a DT-based approach for designing and multi-objective optimization of the hollow glass production line. Cao et al. [15] established a compressor manufacturing system architecture based on digital twinning. Bao et al. [16] proposed an approach to modelling and operations for the DT in the context of manufacturing. In order to provide the implementation methods of virtual-physical convergence and information integration for a factory, they used Automation Markup Language for modelling a structural parts machining cell. Liu et al. [17] developed a DT-driven methodology for rapid individualized design of the automated flow-shop manufacturing system. Ding et al. [18] presented the framework reference model of a DT-based Cyber-Physical Production System (DT-CPPS) and discussed in detail its configuring mechanism, operating mechanism, and real-time data-driven operations management. Zhou et al. [19] proposed a general framework for a knowledge-driven DT manufacturing cell towards intelligent manufacturing, which could support autonomous manufacturing by an intelligent perceiving, simulating, understanding, predicting, optimizing, and controlling strategy. Zhuang et al. [20] presented a detailed implementation process of the proposed framework of the DT-based smart production management and control approach in a satellite assembly shop-floor scenario. Bilberg and Malik [21] developed a DT-driven human-robot assembly system that extends the use of virtual simulation models developed in the design phase of a production system to the operations for real-time control, dynamic skill-based tasks allocation between human and robot, sequencing of tasks, and developing a robot's program accordingly. He and Bai [22] proposed the framework of DT-driven sustainable intelligent manufacturing. To provide guidance for practical development and implementation, Liu et al. [23] developed a conceptual framework for DT-enabled collaborative data management for metal additive manufacturing systems, where a cloud DT communicates with distributed edge DTs in different product life-cycle stages. Zamba et al. [24] proposed DT for the manufacturing of structural parts made from carbon fiber composite materials. In order to optimize production process, Sujová et al. [25] developed the DT of the real assembly line. Cimino et al. [26] proposed a practical implementation of the DT in manufacturing an execution system equipped within an assembly laboratory line.

3. Materials and Methods

Implementation framework of the DT for engine block manufacturing processes consists of three layers: physical layer, virtual layer and information-processing layer. The bidirectional mapping and interoperability of a physical space and virtual space are realized through data interaction [12].

3.1. Characteristics of Production Line

The process flow for aluminum-alloy engine block manufacturing includes melting, holding casting, fettling, heat treatment, and machining. However, the subject of the present study is only the machining part of the production line. Once the engine block is removed from the casting process a number of different machining processes need to be performed. The engine block machining line consists of a robotic arm, two horizontal machining centers, conveyor system, and buffer system (see Figure 1).

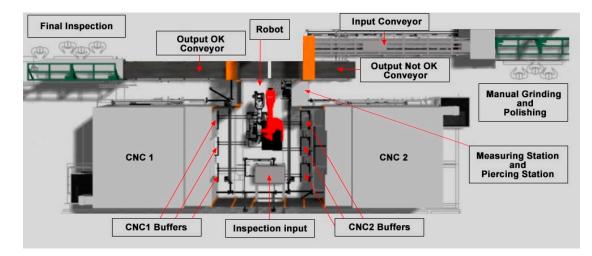


Figure 1. Machining cell layout.

After loading of the serial number of the casting by the line scan camera fixed on the input conveyor, the robotic arm is used to transport the workpiece from the conveyor to the empty buffer. The robot's decision-making algorithm is shown in Figure 2.

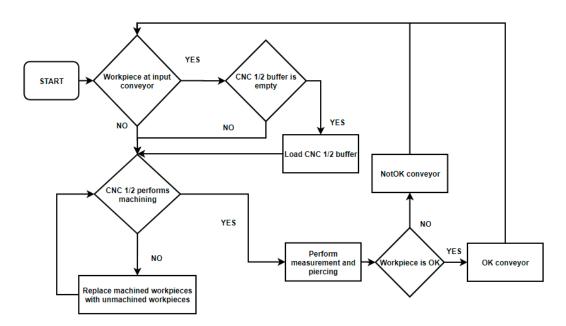


Figure 2. Robot's decision-making algorithm.

Engine block computer numeric control (CNC) machining includes processes such as milling, face milling, drilling, boring, tapping, threading, etc. Two clamping fixtures are positioned in the machining area of the CNC machine by a rotary table. Machining is followed by measurement and piercing of excess workpiece parts. After a trouble-free execution of all operations, the engine block is placed on the OK output conveyor. In case of an error, the workpiece is defined as defective. Therefore, manual processing is required and workpiece is placed on the Not OK conveyor.

3.2. Development of Simulation Model

Based on the aforementioned process flow, a simulation model was created using the Tecnomatix Plant Simulation (TPS) software (version 15, license TN75010-1253850, Siemens, Munich, Germany) (see Figure 3). The TPS software uses an object-oriented modeling method. Based on the library of typical equipment provided by the TPS, we customized the equipment that matches the actual situation. Control of the simulation process was achieved by programming with the SimTalk programming language.

	(Fran	e	-		digit	al twin.sp	p - Tecnom	atix Plant S	imulation	15 - [.Mo	dels.Mod	lelj				SIE	MENS		8	
ile Home Debu	igger Window	General Icons	Vector Graphics	♀ Fin	d a Command													,	. 🖻 🌘	- 6	ć
Event Controller		on Open Open Location Origin	Class 2D/3D	Parta	Cut 🛛 🕅 Copy 📑 Delete 😽 Edit	Icons D	isplay Panel	3D Properties	Con Con		Metho	tes Statis ds Rep	tics St	ructure	Inherita	ince (Context Help		ze Mar I Class Model	nage Library	у
ibrary 🖛 म 🗙 T	oolbox																			*	
	Material Flow Fluids	Resources Informatio	n Flow User Interfa	ace Mobile	Units User O	bjects Te	ools														
MaterialFlow Fluids Resources	▶ M n=1	◨∂ё∙	ף וּם 🛃	R F	S++																
InformationFlow UserInterface	<u>(</u>)			1.1.1		7.1	M	[]			1.5	r n - 1		a 9					2.5	1.5	-
MUs	EventController			>			CNC_obs	Chart			8.18	8.8.3		8.18		6.8.3			\times \odot		
UserObjects	2.2.2.2.2		Input_Convey	or1 · ·	2 2 2 2	2.4			1000					2				1.0.0			
Tools Models		٢		>			M	· · • 🚹	10 X X					21.12		8.16.3		0.31.32			
Wodel (16/80)		· · OK_Conveyor_out	ut Not_OK_Conve	eyor_output			CNC_obs:	Chart	1												
- C.				() +					1									6. K 2			
							. M .	· · ·													
			M	easuring_Piero	cing · · ·		init	Chart	2												
							1														
es ▼ ₽ ×			11 4	_		1.1					10.02	8 18 1 1 10 1							21 12 01 10		
dd to Favorites 🔀				VC2_B1																	
	CNC1_Posit	ion1	(8) 4		CNC2_Pos	sition 1														20 10 20 10	
				VC2_B2																	
			lohot Arm'	1.1														1.00			
	CNC2_Posit	ion2			CNC2_Pos	siton_2															
		 CNC1_B3	.									8.8.3									
		CNC1_03		4C2_D2																	
	10 X 10 X 10		Buffer6	12, 24, 256		2.12	8 (R. 18	x - 0 - 3				8.18.3		8 3		6 R 3	81 91 8	0.00	8.13		
																		58			
	.Models.Model	Models.Model.init	Models.Mode	I.CNC_obs1	M.Models.M	todel.CNC	obs														1

Figure 3. Development of simulation model in the Tecnomatix Plant Simulation environment.

Modeling of production systems in the TPS is realized by implementation of virtual objects, which represent individual production equipment, machines, workers, transport and logistics systems such as conveyors, trucks, loaders, etc., warehouses, buffers and other storage objects occurring in manufacturing companies. Hierarchically, the model of a production line or production system is created by sequential modeling in the TPS software that represents the states occurring on a real production line in a virtual world. The simulation model consists of active and static objects. Active objects include facilities that perform production or logistics operations. In our case, the Source, SingleProc, Buffer, PickandPlace (robot) and Conveyor objects are included among the active objects. The behavior and logical sequences of an operations are created using source codes, which are written in the Method interface. The individual methods are then assigned to the individual devices.

3.3. Development of Communication Interface

Data acquisition represents a crucial part of implementing the DT of engine block manufacturing processes. In order to obtain real-time status data of the production line, programmable logic control (PLC) sensors were used for raw data acquisition. Data were gathered from the distributed PLCs

(18 collection points) according to the configurable trigger conditions by data logger (Softing Industrial Automation GmbH, echocollect e, Haar, Germany). Verification of the PLC signals was performed by a software system (Autem GmbH, PLC-Analyzer pro 6, Emden, Germany). Subsequently, collected data were transferred into the local Structured Query Language (SQL) database. Two types of network protocols were used: Transmission Control Protocol/Internet Protocol (TCP/IP) as transport protocol and Siemens S7 as application protocol. TPS has an Open Database Connectivity (ODBC) interface that is able to retrieve data of events from the physical layer via the cloud-based database. Data exchange between the SQL database and the TPS software was allowed using the object SQlite. Internal cloud platform was used as a cloud-based information repository. Used real data are collected and then implemented into the production line DT. Collected data from the production line include: the position of the robot, the occupancy of buffers in front of the CNC and inside the CNC, the occurrence of workpieces on conveyors, the handling time of the robot, the machining time of the CNC, and the time from the placement of the workpiece at the input of the conveyor to its exit from the conveyor. Synchronization between the physical and virtual worlds is achieved using PLC controllers, which are analyzed and tested by the external test software. DT mapping diagram between layers is shown in Figure 4.

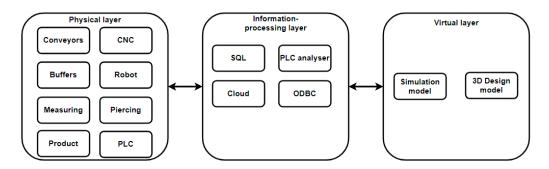


Figure 4. Digital twin mapping diagram between layers.

4. Results

Programmed source codes and methods to create a faithful replica of the physical production line are shown in Figure 5. To verify and validate conformity of the simulation model with the real production line, a test of the correct logical sequence of operations was performed without real production data firstly. The simulation model was compared with a video recording from the real production line to achieve compliance of the virtual twin with the real production line. An agreement between the real and virtual production line can also be observed when comparing real data from the production line with the Gantt chart generated by the DT. TPS software allows CAD (computeraided design) models to be implemented in the production line interface in STEP (Standard for the Exchange of Product Data) or JT (Jupiter Tessellation) file format to enhance visual aspect of the DT. Detailed 3D simulation model of the production line in the TPS software is presented in Figure 6. This model is able to reproduce, in near real-time, all actions of the physical twin using feedback from the embedded sensors.

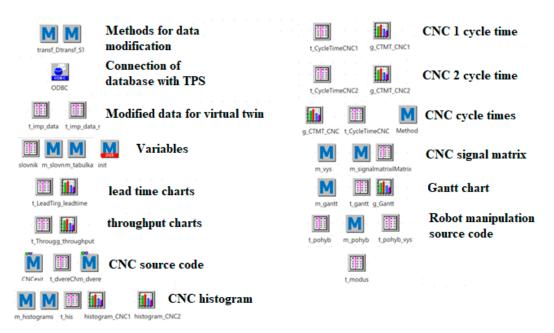


Figure 5. Source codes, methods and charts developed in the Tecnomatix Plant Simulation software.

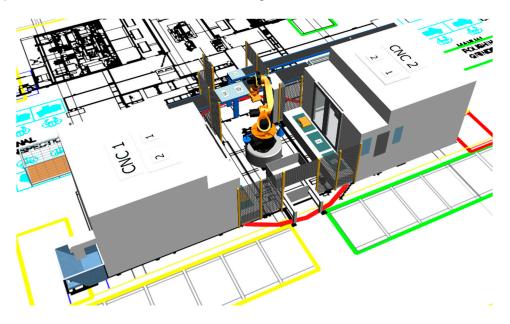


Figure 6. Machining cell visualisation in Tecnomatix Plant Simulation.

Data from the real production line, recorded using the Echocollect device, were implemented into the simulation model. Recorded data contained the following parameters: signal sequence number, signal occurrence time, manipulation time for each operation, robots position/process, data collection point description, connection of each signal to its corresponding device in the simulation model, and the total production time. Remote monitoring of the production line parameters was possible through visualization of:

- lead time (time interval from entry of the workpiece into the production process through the input conveyor to the removal of the workpiece from the output conveyor);
- cycle times and histograms for the CNC machines;
- throughput (the interval of occurrence of a casting at a given point);
- Gantt chart of the entire production line.

Remote monitoring through the DT refers to an ability to monitor and observer specific processes and operations within production without a physical presence in the production process. Remote monitoring involves observation of the physical production parameters through a dashboard or screen in a virtual world. Within DT, TPS software provides an interface for production line modeling with the ability to monitor physical production line status, while a personal computer represents viewing hardware.

To increase production line productivity, the algorithm for bottlenecks detection was developed and implemented into the DT. The DT uses real-time data from the production line to detect bottlenecks. Implementation and synchronization of the data between the physical and virtual worlds in the DT is in real time, compared to the classical simulation that uses data that are implemented offline and only historical data can be implemented. Bottlenecks within a production line significantly reduce throughput of the system, so quick and correct identification of bottleneck locations can lead to an increase of system throughput. The algorithm for bottlenecks detection and prediction is based on the real-time production data. Bottleneck detection and diagnosis is one of the main roles of the DT. Based on the implemented algorithm to identify bottlenecks of the production line, it was possible to determine the following bottlenecks shown in Table 1. A bottleneck arises when the workload is higher than the workplace can handle in terms of capacity. In general, any system (conveyor, buffer, CNC machine, measuring station, piercing station, or robot) can become a bottleneck. The bottleneck detection algorithm reveals deviations from the standard processing, machining, or handling time. The DT records data on such occurrence into the table. Based on the analysis of the results obtained from the DT, we were able to identify following conditions that affects optimal operation of the production line the most:

Occurrence	Bottleneck
15	extended measuring time
62	full output OK conveyor (robot must wait to free up space on the conveyor)
66	extended time since the casting was placed on the OK conveyor until it left the OK conveyor
10	extended time since the casting was placed on the Not OK conveyor until it left the Not OK conveyor
24	extended time for which the casting is ready to be removed from the inspection input

 Table 1. Production line bottlenecks occurrence.

Based on the data analysis from the DT, we were able to detect bottlenecks in the production line. The DT provides a new perspective on the production line behavior and its management. The original estimate before the introduction of the DT was that a main bottleneck is caused by the CNC machine itself, but the results from DT show that the greatest impact on the extension of the throughput of the production line are the output conveyors and the measuring station. In addition, output conveyors are influenced by human factors. The worker must remove the casting from the process at the end of the conveyor to make room for the robot to place the next casting. The worker is also in charge of controlling the conveyor. Late start-up of the conveyor prolongs the time of casting on the conveyor, which in turn causes occupancy and the robot must wait to free up space in order to continue performing the required operations.

5. Discussion

DT implementation is an important vision for today's shop floors, especially for SMEs who want to reach the goals of smart manufacturing by using minimum investments and manpower [11].

A limiting factor for the data collection was discovered during the DT's evaluation. Several data collection point signals in the virtual layer showed latencies in the connection. Latencies caused writing of faulty data properties, which resulted in missing motions in the database. Therefore, each data

collection signal time impulse had to be modified to ensure correct data collection. A similar problem with latencies was reported by Redelinghuys et al. [27].

The DT provides the capability to simulate the production line in near-real time. The physical state of the production line can be acquired through the PLC sensors and the status of each part of the production line in form of raw data is stored in the Local SQL database and in the Cloud database. With the use of TPS software, the physical production line was simulated. Information-processing layer established communication through the ODBC interface between the physical and virtual worlds. The throughput diagram, histograms, cycle time chart, lead time diagram and Gantt chart are used for the remote monitoring of the physical state of the production line. A bottleneck detection algorithm was implemented in the DT, which provides a new insight into production line behavior.

6. Conclusions and Future Work

This paper demonstrated the feasibility of DT implementation in the real condition of a production plant that is specializing in the manufacturing of an aluminum components for the automotive industry. The main contributions of this paper can be summarized as follows:

- 1. The simulation model of the engine block machining process was developed and validated.
- 2. Real-time interaction between physical and virtual entities of the production line was established.
- 3. To increase production line productivity, an algorithm for the bottleneck detection was developed and implemented in the DT.

Despite the fact that the process of the DT implementation is still under development and only partial results were presented in this paper, the DT seems to be a prospective real-time optimization tool for an industrial partner. Several authors were able to create a DT, but mainly laboratory conditions are presented in literature. Sun et al. [28] was able to improve the throughput of a production line with development of the throughput prediction DT model to predict the future throughput with simplicity and high accuracy. Liau et al. [29] created a DT framework for injection-molding processes that helped in the real-time to optimize and monitor processes and predict defects and quality of the final product. Talkhestani et al. [30] created a DT with the ability to detect changes in the production system to reduce the occurrence of an errors in production.

The novelty of our approach is in implementation of the DT in practical scenario, compared to other authors who implemented DT only in laboratory conditions. Furthermore, the DT uses real-time data synchronization between virtual and physical world, compared to the conventional simulation that uses only historical data.

Future work will be focused in two directions. Firstly, to increase production line productivity, optimization of the production line based on the detected bottlenecks from the DT will be undertaken. Secondly, an investigation to identify potential security risks need to be performed in order to develop reliable and effective cyber-security measures against possible forms of cyber-attack.

Author Contributions: Conceptualization, M.D. and M.Š.; methodology, M.D. and L.K.; simulation models development, R.B; writing—original draft preparation, R.B. and M.D.; writing—review and editing, L.K. and R.B.; visualization, R.B.; supervision, L.K. All authors have read and agreed to the published version of the manuscript.

Funding: This research received no external funding.

Conflicts of Interest: The authors declare no conflict of interest.

References

- Jones, D.; Snider, C.; Nassehi, A.; Yon, J.; Hicks, B. Characterising the Digital Twin: A systematic literature review. *CIRP-JMSTP* 2020, 29, 36–52. [CrossRef]
- 2. Stark, R.; Damerau, T. Digital Twin. In *CIRP Encyclopedia of Production Engineering*; Chatti, S., Tolio, T., Eds.; The International Academy for Production Engineering; Springer: Berlin, Germany, 2019.

- Roy, R.B.; Mishra, D.; Pal, S.K.; Chakravarty, T.; Panda, S.; Chandra, M.G.; Pal, A.; Misra, P.; Chakravarty, D.; Misra, S. Digital Twin: Current scenario and case study on manufacturing process. *Int. J. Adv. Manuf. Technol.* 2020, 107, 3691–3714. [CrossRef]
- 4. Fuller, A.; Fan, Z.; Day, C.; Barlow, C. Digital Twin: Enabling Technologies, Challenges and Open Research. *IEEE Access* **2020**, 108952–108971. [CrossRef]
- Qi, Q.; Tao, F.; Hu, T.; Anwer, N.; Liu, A.; Wei, Y.; Wang, L.; Nee, A.Y.C. Enabling technologies and tools for digital twin. *J. Manuf. Syst.* 2020. [CrossRef]
- 6. Feofanov, A.; Baranov, N. Risk analysis in digital twin creation of machine building production. In *MATEC Web of Conferences*; EDP Sciences: Les Ulis, France, 2019; Volume 298.
- 7. ISO/DIS 23247-1. Automation Systems and Integration. Digital Twin Framework for Manufacturing. Part 1: Overview and General Principles; International Organization for Standardization: Geneva, Switzerland, 2020.
- 8. ISO/DIS 23247-2. *Automation Systems and Integration. Digital Twin Framework for Manufacturing. Part 2: Reference Architecture;* International Organization for Standardization: Geneva, Switzerland, 2020.
- 9. ISO/DIS 23247-3. Automation Systems and Integration. Digital Twin Framework for Manufacturing. Part 3: Digital Representation of Manufacturing Elements; International Organization for Standardization: Geneva, Switzerland, 2020.
- 10. ISO/DIS 23247-4. Automation Systems and Integration. Digital Twin Framework for Manufacturing. Part 4: Information Exchange; International Organization for Standardization: Geneva, Switzerland, 2020.
- 11. Tan, Y.; Yang, W.; Yoshida, K.; Takakuwa, S. Application of IoT-Aided Simulation to Manufacturing Systems in Cyber-Physical System. *Machines* **2019**, *7*, 2. [CrossRef]
- 12. Zheng, Y.; Yang, S.; Cheng, H. An application framework of digital twin and its case study. *J. Ambient. Intell. Humaniz. Comput.* **2019**, *10*, 1141–1153. [CrossRef]
- Negri, E.; Fumagalli, L.; Macchi, M. A Review of the Roles of Digital Twin in CPS-based Production Systems. In *Value Based and Intelligent Asset Management*; Márquez, A.C., Macchi, M., Parlikad, A.K., Eds.; Springer: Cham, Switzerland, 2019; pp. 291–307.
- 14. Zhang, H.; Liu, Q.; Chen, X.; Zhang, D.; Leng, J. A Digital Twin-Based Approach for Designing and Multi-Objective Optimization of Hollow Glass Production Line. *IEEE Access* **2017**, *5*, 26901–26911. [CrossRef]
- 15. Cao, J.; Wang, J.; Lu, J. A Referenced Cyber Physical System for Compressor Manufacturing. *MATEC Web Conf.* **2020**, *306*, 02005. [CrossRef]
- 16. Bao, J.; Guo, D.; Li, J.; Zhang, J. The modelling and operations for the digital twin in the context of manufacturing. *Enterp. Inf. Syst.* **2019**, *13*, 534–556. [CrossRef]
- 17. Liu, Q.; Zhang, H.; Leng, J.; Chen, X. Digital twin-driven individualized designing of automated flow-shop manufacturing system. *Int. J. Prod. Res.* **2019**, *57*, 3903–3919. [CrossRef]
- 18. Ding, K.; Chan, F.T.S.; Zhang, X.; Zhou, G.; Zhang, F. Defining a Digital Twin-based Cyber-Physical Production System for autonomous manufacturing in smart shop floors. *Int. J. Prod. Res.* **2019**, *57*, 6315–6334. [CrossRef]
- 19. Zhou, G.; Zhang, C.; Li, Z.; Ding, K.; Wang, C. Knowledge-driven digital twin manufacturing cell towards intelligent manufacturing. *Int. J. Prod. Res.* **2020**, *58*, 1034–1051. [CrossRef]
- 20. Zhuang, C.; Liu, J.; Xiong, H. Digital twin-based smart production management and control framework for the complex product assembly shop-floor. *Int. J. Adv. Manuf. Technol.* **2018**, *96*, 1149–1163. [CrossRef]
- 21. Bilberg, A.; Malik, A.A. Digital twin driven human-robot collaborative assembly. *CIRP Ann.* **2019**, *68*, 499–502. [CrossRef]
- 22. He, B.; Bai, K.J. Digital twin-based sustainable intelligent manufacturing: A review. *Adv. Manuf.* **2020**, 1–21. [CrossRef]
- 23. Liu, C.; Le Roux, L.; Körner, C.; Tabaste, O.; Lacan, F.; Bigot, S. Digital Twin-enabled Collaborative Data Management for Metal Additive Manufacturing Systems. *J. Manuf. Syst.* **2020**. [CrossRef]
- 24. Zambal, S.; Eitzinger, C.; Clarke, M.; Klintworth, J.; Mechin, P. A digital twin for composite parts manufacturing: Effects of defects analysis based on manufacturing data. In Proceedings of the IEEE 16th International Conference on Industrial Informatics (INDIN), Porto, Portugal, 18–20 July 2018; pp. 803–808.
- 25. Sujová, E.; Čierna, H.; Zabinska, I. Application of digitization procedures of production in practice. *Manag. Syst. Prod. Eng.* **2019**, *27*, 23–28. [CrossRef]
- 26. Cimino, C.; Negri, E.; Fumagalli, L. Review of digital twin applications in manufacturing. *Comp. Ind.* **2019**, *113*, 103130. [CrossRef]

- 27. Redelinghuys, A.J.H.; Basson, A.H.; Kruger, H. A six-layer architecture for the digital twin: A manufacturing case study implementation. *J. Intell. Manuf.* **2020**, *31*, 1383–1402. [CrossRef]
- Sun, H.; Li, C.; Fang, X.; Gu, H. Optimized throughput improvement of assembly flow line with digital twin online analytics. In Proceedings of the 2017 IEEE International Conference on Robotics and Biomimetics (ROBIO), Macau, China, 5–8 December 2017; pp. 1833–1837.
- 29. Liau, Y.; Lee, H.; Ryu, K. Digital twin concept for smart injection molding. *IOP Conf. Ser. Mater. Sci. Eng.* **2018**, 324, 012077. [CrossRef]
- 30. Talkhestani, B.A.; Jazdi, N.; Schlogl, W.; Weyrich, M. A concept in synchronization of virtual production system with real factory based on anchor-point method. *Proceedia CIRP* **2018**, *67*, 13–17. [CrossRef]



© 2020 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (http://creativecommons.org/licenses/by/4.0/).