

Article **Near-Nyquist-Limit Optical Communication and Ranging Method Based on Waveform Matched PPM**

Chunyuan Hu [,](https://orcid.org/0000-0002-4066-6494) Yujie Lin *, Jianguo Li, Xiangyuan Bu and Jianping An

School of Information and Electronics, Beijing Institute of Technology, Beijing 100081, China; chunyuanhu@bit.edu.cn (C.H.); jianguoli@bit.edu.cn (J.L.); bxy@bit.edu.cn (X.B.); an@bit.edu.cn (J.A.) ***** Correspondence: linyujie@bit.edu.cn

Abstract: Deep-space optical communication and ranging technologies have attracted much attention for satellite-to-earth and moon-to-earth exploration. In integrated communication and ranging scenarios, non-integer oversampling factors are employed to improve the ranging performance, which can cause accumulated timing errors. We propose a novel pulse position modulation (PPM) symbol decision method based on waveform matching to reduce the impact of accumulated timing errors near the Nyquist sampling limit. Simulation results demonstrate that the ranging accuracy can reach 2.6 and 0.52 mm at sampling rates of 625 Msps and 2.5 Gsps, respectively. The proposed symbol decision method has a gain of over 1.1 dB compared with the traditional method at the bit error rate (BER) of less than 10⁻⁶. The experimental results verify that this method can achieve high-precision measurements of distance and reliable transmission of information.

Keywords: optical communication; ranging method; time-of-flight (TOF); pulse position modulation (PPM); photon detection

Citation: Hu, C.; Lin, Y.; Li, J.; Bu, X.; An, J. Near-Nyquist-Limit Optical Communication and Ranging Method Based on Waveform Matched PPM. *Electronics* **2022**, *11*, 565. [https://doi.org/10.3390/](https://doi.org/10.3390/electronics11040565) [electronics11040565](https://doi.org/10.3390/electronics11040565)

Academic Editor: Alberto Gatto

Received: 14 January 2022 Accepted: 9 February 2022 Published: 13 February 2022

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1. Introduction

Deep-space exploration is one of the most difficult and valuable types of space exploration. A total of 246 deep-space exploration activities have been carried out, but only 143 tasks were successful until 2020 [\[1\]](#page-10-0). Optical communication has the advantages of wide bandwidth, large communication capacity, strong anti-interception ability, and good confidentiality [\[2](#page-10-1)[–4\]](#page-10-2). Differently from radio communication, optical communication does not require a frequency license; hence, is suitable for deep-space exploration missions [\[5](#page-10-3)[–7\]](#page-10-4). A method capable of integrated communication and ranging is attractive to deep-space exploration.

In the past few decades, deep-space optical communication has aimed toward a high transmission rate and ranging accuracy. The National Institute of Information and Communications Technology (NICT) installed an optical communication terminal on the Japanese Engineering Test Satellite VI, which realized a data rate of 1 Mbps downlink from a Geostationary Earth Orbit (GEO) device to a ground (GND) receiving station between 1994 and 1996 [\[8\]](#page-10-5). In 2001, the European Space Agency (ESA) conducted the Semiconductor Laser Intersatellite Link Experiment and demonstrated a 50 Mbps optical link between GEO and Low Earth Orbit (LEO) terminals [\[9\]](#page-10-6). The Optical Inter-orbit Communications Engineering Test Satellite by NICT realized 50 Mbps communications between GEO-LEO satellites in 2006 [\[10\]](#page-10-7). The Near-Field Infrared Experiment by Missile Defense Agency and a German commercial SAR satellite named TerraSAR-X cooperated to achieve 5.6 Gbps cross-link experiments from 2007 to 2008 [\[11\]](#page-10-8). In 2011, Russia developed an onboard laser communication terminal which operated at 125 Mbps between the International Space Station and GND [\[12\]](#page-10-9). In 2013, the Lunar Laser Communication Demonstration designed by the National Aeronautics and Space Administration (NASA) realized a downlink transmission rate of 622 Mbps [\[13\]](#page-10-10). Micius by the Chinese Academy of Sciences achieved 5.12 Gbps communications between LEO and GND in 2016 [\[14\]](#page-10-11). From 2013 to 2019, ESA launched

multiple satellites for the European Data Relay System, realizing a 1.8 Gbps laser link between LEO-GEO devices [\[15–](#page-11-0)[17\]](#page-11-1). It will launch Engineering Test Satellite 9 by NICT in 2022 to study deep-space optical communication between GEO and GND at 10 Gbps [\[18\]](#page-11-2). The research trend of deep space laser communication is shown in Figure [1.](#page-1-0)

Figure 1. Nodes [8-[18\]](#page-11-2) of deep-space optical communication research.

In the pulse position modulation (PPM) scheme, a symbol period is divided into several time slots, i.e., the information is transmitted by the position of a single pulse slot within the symbol [\[19\]](#page-11-3). The modulation methods of deep-space optical communication include on–off keying (OOK) control modulation, PPM, binary phase shift keying (BPSK) modulation, and differential phase shift keying (DPSK) modulation [\[14\]](#page-10-11). Taking advantage of its eminent power efficiency [\[20\]](#page-11-4) and weak inter-symbol interference [\[21\]](#page-11-5), PPM is suitable for future deep-space communication and ranging demands. The theoretical ranging accuracy depends on the slot rate, and higher ranging accuracy can be achieved at a higher slot rate. Restricted by the analog-to-digital converter (ADC) device sampling technology, it is necessary to process signals close to the Nyquist sampling limit to realize high-speed communication and high-precision ranging. The signal, meanwhile, needs to be operated on non-integer oversampling factors to improve the ranging performance. This process causes accumulated timing errors, so the pulse energy leaks to the adjacent slots. The bit error rate (BER) performance is degraded because of the leaked energy.

Tao proposed a method for simultaneous communication and ranging using dualpulse interval modulation (DPIM) [\[22\]](#page-11-6). The method improves the reliability of system communication and has a simple hardware structure. However, it does not address the relationship between E_b/N_0 and ranging accuracy. The communication rate was extremely low: 6.25 kbps was realized. The ranging accuracy was only about 2 cm in a laboratory environment, which is not enough for deep space exploration. The performance of this method is degraded near the Nyquist sampling limit.

An integrated method of optical communication and ranging is described, and a PPM symbol decision method based on waveform matching is proposed to reduce the impact of PPM signal energy leakage near the Nyquist sampling limit. A technical approach to high-precision ranging and reliable communication is presented for the integrated task for deep-space optical measurement and control.

The rest of this paper is organized as follows. In Section [2,](#page-2-0) the system structure and ranging method are described. In Section [3,](#page-4-0) the waveform matching algorithm is proposed. In Section [4,](#page-5-0) simulation results are, presented and discussed. In Section [5,](#page-7-0) the experimental platform is designed, and the results are analyzed. Finally, concluding remarks are provided in Section [6.](#page-10-12)

2. Deep-Space Optical Communication and Ranging Method Based on PPM

2.1. System Structure

The integrated system for deep-space optical measurement and control contains the ground terminal and the space terminal, as shown in Figure [2.](#page-2-1) The electronic control unit controls the entire terminal: it sends and receives the communication data. The modem module processes electrical signals, including sampling, modulation/demodulation, etc. The optical module processes optical signals, realizing the mutual conversions between electrical and optical signals.

The downlink refers to the transmission direction of the space terminal to the ground terminal. The modulation module operates framing, encoding, scrambling, modulating, and PPM symbol mapping of the control instructions and communication data issued by the electronic control unit in the space terminal. The laser diode transmitter converts electrical signals into optical signals. Then optical signals are transmitted through an optical antenna, i.e., an optical telescope. The optical antenna on the ground terminal receives downlink optical signals transmitted through free space. As downlink optical signals are extremely weak, a superconducting nanowire single-photon detector (SNSPD) [\[23,](#page-11-7)[24\]](#page-11-8) is used to detect a single photon. The demodulation module conducts sampling, demodulation, and decoding of baseband signals. The field programmable gate array (FPGA) processes and transmits ranging information and communication data to the electronic control unit in the modem module.

The uplink refers to the transmission direction of the ground terminal to the space terminal. The difference between an uplink and a downlink is that the space terminal uses a lightweight single-photon avalanche diode (SPAD) [\[25](#page-11-9)[–27\]](#page-11-10) for photon detection, limited by the volume and weight of the payload.

Figure 2. Structure of the integrated system for deep-space optical measurement and control.

The *L*-ary pulse position modulation (*L*-PPM) symbol [\[28\]](#page-11-11) can be expressed as:

$$
s_n(t) = \frac{1}{\sqrt{T/N}} \text{rect}\bigg[\frac{t - nT/L}{T/N}\bigg], N \le L,\tag{1}
$$

where *T* is the symbol period and *L* indicates the length of slots within a symbol. $n = 0, ..., N - 1$ indicates the location of the pulse. The rect (t) is defined as:

$$
rect(t) = \begin{cases} 1, & 0 \le t < 1, \\ 0, & \text{otherwise.} \end{cases}
$$
 (2)

As SPAD and SNSPD cannot detect the signal within their dead time [\[29–](#page-11-12)[31\]](#page-11-13), inserting the guard time slot into the signal and receiving it by the detector array are applied to solve the problem [\[32](#page-11-14)[,33\]](#page-11-15). The former can be realized by programming but reduces communication efficiency, whereas the latter increases hardware complexity and power consumption. Therefore, the method of inserting guard slots is applied to solve this problem of SPAD. Hence, there is *N* < *L* in [\(1\)](#page-2-2) for the uplink signal, and the length of the guard slots is *L* − *N*. An array comprising multiple SNSPDs is employed for the downlink signal; hence, there is no need to insert guard slots, $N = L$, for the downlink signal.

2.2. Ranging Method

The essence of ranging is the measurement of time-of-flight (TOF). The measurement variables of time involved in the ranging method are shown in Figure [3.](#page-3-0) The transmission time of the signal in free space can be obtained by recording the sending time and receiving time. Due to non-integer oversampling ratios, the frequency of TX Clk is not equal to that of RX. It is impossible to add or subtract the sending time recorded by TX Clk and the receiving time recorded by RX Clk because the time starting points of the two are difficult to align. To solve this problem, a self-looping link is designed for self-transmitting and self-receiving, which can realize the record of the sending time by RX Clk. In addition, the unmeasured inherent delay in the system can be eliminated with the help of the self-looping link. The detailed description is as follows.

The ground terminal generates an uplink signal at time t_{G0} and sends the signal after the transmission delay $\tau_{G,tx}^d$. The ground terminal receives the signal through the cable delay τ_G^{Δ} and the reception delay $\tau_{G,rx}^d$ of the self-looping link at time t_{G1} . The receiving time t_{G2} of the downlink signal is recorded after a processing delay $\tau_{\text{G,rx}}^d$.

The space terminal generates a downlink signal at time t_{S0} , and sends the signal after the transmission delay $\tau_{\mathsf{S},\mathsf{tx}}^d$. The space terminal receives the signal through the cable delay *τ*^{Δ} and the reception delay *τ*^{d}_{5,*rx*} of the self-looping link at time *t*₅₁. The receiving time *t*₅₂ of the downlink signal is recorded after a processing delay $\tau_{S,rx}^d$. The transmission time of uplink and downlink signals in free space is *τ^d* .

Figure 3. Time relationships for ranging.

The relationships between the variables of time involved in Figure [3](#page-3-0) are given by:

$$
t_{\rm G2} - t_{\rm S0} = \tau_{\rm S,tx}^d + \tau_d + \tau_{\rm G,rx}^d,\tag{3}
$$

$$
t_{S2} - t_{G0} = \tau_{G,tx}^d + \tau_d + \tau_{S,rx}^d, \tag{4}
$$

$$
t_{\rm G1} = t_{\rm G0} + \tau_{\rm G,tx}^d + \tau_d + \tau_{\rm G,rx}^d,\tag{5}
$$

$$
t_{S1} = t_{S0} + \tau_{S,tx}^d + \tau_d + \tau_{S,rx}^d.
$$
 (6)

Based on [\(3\)](#page-3-1)–[\(6\)](#page-4-1), the transmission time τ_d can be expressed as:

$$
\tau_d = \frac{(t_{\text{G2}} - t_{\text{G1}}) + (t_{\text{S2}} - t_{\text{S1}})}{2} + \frac{\tau_{\text{G}}^{\Delta} + \tau_{\text{S}}^{\Delta}}{2}.
$$
\n(7)

Thus, the distance between the space terminal and the ground terminal is given by:

$$
D = c \times \left[\frac{(t_{G2} - t_{G1}) + (t_{G2} - t_{S1})}{2} + \frac{\tau_G^{\Delta} + \tau_S^{\Delta}}{2} \right],
$$
\n(8)

where c is the propagation speed of light in vacuum.

The basis of accurate ranging is to achieve accurate time measurement, i.e., the measurement accuracy of t_{G1} , t_{G2} , t_{S1} and t_{S2} determines the accuracy of ranging. Assume the time difference between the signal arrival time t_{G2} and the sampling time interval T_s is Δt , as shown in Figure [4.](#page-4-2) $T_s = 1/F_s$, where F_s denotes sampling rate. The phase of a slot is quantized and *ε* indicates the left phase of the last slot of the previous frame. The target variable of time that needs to be measured is ∆*t*. The signal is sampled at a frequency that is relatively prime for the slot rate. ∆*t* fluctuates within the sampling time period *T^s* ; hence, there are slight fluctuations in the synchronization process of the signal. Higher ranging accuracy can be obtained by estimating these fluctuations more accurately.

Figure 4. Signal arrival time.

The time difference (∆*t*) is given by:

$$
\Delta t = \frac{\varphi}{2^K} \times \frac{1}{R_s},\tag{9}
$$

where φ represents the starting phase of the frame obtained by the signal synchronization algorithm, which is the phase corresponding to ∆*t*. *K* denotes the phase quantization depth of a slot, and R_s indicates the slot rate. It is shown that the timing accuracy is determined by *K* and R_s with the same φ .

As shown in Figure [4,](#page-4-2) the sum of the starting phase *ϕ* and the left phase *ε* is the code numerically controlled oscillator (*NCO*), i.e., $\varphi + \varepsilon = NCO$, where *NCO* is determined by the signal synchronization algorithm. The starting phase of the *h* th frame is expressed as:

$$
\varphi(h) = NCO(h) - \varepsilon(h-1),\tag{10}
$$

where $h \in \mathbb{Z}$ and \mathbb{Z} denotes the set of integers. The left phase ε is given by:

$$
\varepsilon(h) = L_s \times 2^K - NCO(h) \times L_p + \varepsilon(h-1),
$$
\n(11)

where L_s is the number of slots setting in a frame, and L_p is the number of sampling points in a frame calculated by *L^s* and oversampling factors.

3. PPM Symbol Decision Algorithm Based on Waveform Matching

The position of the pulse slot within the symbol reflects the information carried by the PPM symbol. With the digital signal *r*(*j*) sampled and discretized by ADC, the estimated pulse slot position of PPM symbol can be described as:

$$
\hat{j} = \arg \max(\sum_{j=i}^{i+M-1} r(j)),\tag{12}
$$

where $M \in \mathbb{Z}$ is the number of sampling points in a slot. $i = 0, M, ..., (L - 1) \times M$. For integrated communication and ranging scenarios, the bit error performance of [\(12\)](#page-5-1) is degraded due to the non-integer oversampling ratio, especially near the Nyquist sampling limit.

We propose a *L*-PPM symbol decision method based on waveform matching to solve the energy leakage problem at near-Nyquist-limit. This method accumulates adjacent sampling points to reduce pulse energy loss, as in [\(12\)](#page-5-1). The maximum point of the accumulated signal is applied to find the pulse slot sampling points and neighboring points. Then the method matches those points in the pulse waveform expression, which is obtained and modeled by the actual situation. The pulses have different shapes of different systems. The ideal shape is a rectangle expressed by [\(2\)](#page-2-3). In high-speed conditions, the pulse behaves as an approximately quadratic function when the system bandwidth is insufficient, since the PPM signal is an ultra-wideband signal. The pulse output by SNSPD shows a rapid rise followed by an exponential decay, as shown in Figure [5.](#page-5-2) Traditional interpolation algorithms such as the Gardner method can only achieve linear interpolation when the oversampling rate is near the Nyquist sampling limit, which differs from the waveform characteristics of the pulse signal. Therefore, the pulse waveform is modeled, and the sampled data are matched to the pulse waveform model to reconstruct the best sampling point and position of the pulse. The pseudo-code of the proposed method is described in Algorithm [1.](#page-5-3)

Figure 5. SNSPD response pulse waveform. *s*(*t*) denotes the time-domain model of the waveform. $r(j)$ indicates the discrete signal.

Algorithm 1 Waveform matched PPM symbol decision algorithm.

Input: received signal samples $r(j)$ **Initialization:** $j = 0$, PPM pulse slot time-domain model $s(t)$ 1: Calculate the sum of adjacent points within a PPM symbol. 2: **for** 0 ≤ *j* ≤ *L* × *M* − 1 **do** 3: *r* $f'(j) = r(j) + ... + r(j+M)$ 4: $j = j + 1$. 5: **end for** 6: \hat{j} = arg max($r'(j)$). 7: Fit $\{r(\hat{j} - j_1), ..., r(\hat{j}), ..., r(\hat{j} + j_2)\}$ to $s(t)$ to get the reconstructed discrete waveform *s*(*j*), *j*₁, *j*₂ ∈ $\mathbb Z$ decided by *s*(*t*). For example, when *s*(*t*) is a quadratic function, there is $j_1 = j_2 = 1.$

Output: the re-estimated pulse slot position after waveform matching $\hat{j} = \arg \max(s(\hat{j}))$.

4. Simulation Results

The indicators for evaluating the performance of the integrated system are ranging accuracy and communication reliability. The ranging accuracy is evaluated by the root mean square error (RMSE) σ_R . Furthermore, bit error performance is employed to assess communication reliability.

Two scenarios near the Nyquist sampling limit were simulated. They were $F_s =$ 2.5 Gbps $\mathcal{R}_s = 1.24416$ Gbps and $F_s = 625$ Mbps $\mathcal{R}_s = 311.04$ Mbps, respectively. Four other scenarios of higher oversampling rates were employed as the comparison. The simulation results are shown in Figure [6.](#page-6-0)

Figure 6. Ranging accuracy (σ_R) simulation results.

It can be seen that the improved speed of ranging accuracy gradually slows down with the increase in E_b/N_0 , where E_b is the bit energy and N_0 is the noise power spectral density. At the same sampling rate (F_s) , a higher slot rate (R_s) and a lower σ_R are achieved. With near the Nyquist sampling limit, *σR*@2.5 Gsps and *σR*@625 Msps can reach 0.52 and 2.4 mm, respectively, when E_b/N_0 is 18 dB. The simulation results demonstrate that it is necessary to increase E_b/N_0 or slot rate to obtain higher ranging accuracy.

4.2. Bit Error Rate

The proposed method was compared with the traditional method shown in [\(12\)](#page-5-1) via simulation. We employed RS(255,223) code as the forward error correction approach. This code is suggested by the Consultative Committee for Space Data Systems (CCSDS). A sampling rate of $F_s = 2.5$ Gsps, as shown in Figure [7,](#page-7-1) was obtained. Compared with the other two scenarios, about 1.3 dB loss is inevitable for $R_s = 1.24416$ Gslot/s when the bit error rate is 10^{-6} by [\(12\)](#page-5-1). The reason for this is that timing errors have a greater impact on the lower oversampling ratio scenario. It can be seen that the BER performances of the traditional method and the proposed method are basically the same far from the Nyquist sampling limit, but a gain of around 1.1 dB is achieved near the limit for the proposed method. The proposed algorithm is more advantageous than the traditional algorithm when it is near the Nyquist sampling limit. The results with a sampling rate of $F_s = 625$ Msps are similar to that of $F_s = 2.5$ Gsps.

Figure 7. BER simulation results ($F_s = 2.5$ Gsps).

5. Experimental Results

In order to verify the feasibility of the proposed method, we have built a hardware platform for real world tests. A diagram and a photograph of the hardware platform are given in Figure [8.](#page-8-0) ② is the initiator of the system. The uplink PPM electrical signal sent by the ground terminal is converted into a 1550 nm laser signal by the laser diode transmitter placed in the laser source modulation module. The laser signal is transmitted in the optical fiber and detected into an electrical signal by SPAD. The electrical signal is sent to the space terminal, which samples the uplink signal and performs digital signal processing to receive communication and ranging information. The frequency reference provides a GPS timing clock and time information for the ground terminal and the space terminal. Similarly, the downlink PPM signal sent by the space terminal is converted into the laser signal, which is transmitted in optical fiber and detected by SNSPD array. The ground terminal collects the downlink PPM signal with ADC and processes the sampled digital signal to obtain communication and ranging information.

The variable optical attenuator FVA-600 is applied to simulate the atmospheric attenuation. The atmospheric attenuation [\[34\]](#page-11-16) can be calculated using

$$
A_{atm} = \alpha_{10}(V) \times l \quad [\text{dB}], \tag{13}
$$

where $\alpha_{10}(V)$ is an atmospheric attenuation coefficient, V is visibility in kilometers, and *l* is the transmission distance in kilometers. In the experiment, the emission power of the laser was 10 dBm. We set the attenuation value to 100 dB. The equivalent transmission distance exceeds 100,654 km when *V* is greater than 750 km.

A small number of control commands were transmitted through the uplink, for deep-space exploration spacecraft, and a large amount of research data obtained by the probe were transmitted through the downlink. Therefore, the demand for downlink communication speed was much higher than that for uplink communication speed. The hardware system depicted in Figure [8](#page-8-0) applied $R_s = 311.04$ Mslot/s for the uplink and $R_s = 4.97664$ Gslot/s for the downlink, respectively, with an oversampling factor near the Nyquist limit.

(**b**)

Figure 8. Structure of the hardware platform: (**a**) Topology of the hardware platform. (**b**) Photograph of the hardware platform.

The video transmission results are given in Figure [9,](#page-9-0) which displays the local video (left) and the received video (right). Real-time video transmission can be carried out between the two terminals to visually demonstrate the communication quality.

The ranging performances of the system at different distances were tested. Four distance scenarios were selected for statistics, 0.5, 1.5, 3, and 5 m, respectively. The ranging results are presented in Figure [10.](#page-9-1) As shown, a blue dot resulted from a single ranging, and the red line is the average of total single ranging results. The statistics for the ranging results are displayed in Table [1.](#page-8-1) The $RMSE(\sigma_R)$ was calculated with the total data observed. It can be seen that the $RMSE(\sigma_R)$ was less than 0.4 mm at each set distance. Some experimental data show low frequency variation due to instability of the frequency reference module.

Table 1. RMSE(σ_R) results at different distances.

Figure 9. Video transmission experiment results: (**a**) Experimental results at the ground terminal. (**b**) Experimental results at the space terminal. The local video is on the left and the received video is on the right in each subplot.

Figure 10. Ranging results at different distances. (**a**) True distance is 50 cm. (**b**) True distance is 150 cm. (**c**) True distance is 300 cm. (**d**) True distance is 500 cm.

6. Conclusions

A method of integrated optical communication and ranging based on PPM was presented. The ranging accuracy can be improved with a higher slot rate at the same sampling rate. In particular, a novel PPM symbol decision method based on waveform matching was proposed to solve the problem of slot energy leakage near the Nyquist sampling limit. A gain of around 1.1 dB in bit error performance is achieved by the proposed method compared with the traditional method. Reliable optical communication and high accuracy of range measurements are obtained at the same time by the experimental hardware platform. Real-time video transmission was demonstrated, and the ranging accuracy was higher than 0.4 mm.

Author Contributions: Formal analysis, C.H., Y.L., J.L. and X.B.; funding acquisition, J.A.; writing original draft, C.H.; writing—review and editing, C.H. and Y.L. All authors have read and agreed to the published version of the manuscript.

Funding: This research was funded by National Scientific Foundation of China under grant 62001030.

Conflicts of Interest: The authors declare no conflict of interest.

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