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Near-Horizon Geodesics for Astrophysical and Idealised Black Holes: Coordinate Velocity and Coordinate Acceleration

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Received: 1 April 2018; Accepted: 24 May 2018; Published: 28 May 2018



Abstract: Geodesics (by definition) have an intrinsic 4-acceleration zero. However, when expressed in terms of coordinates, the *coordinate acceleration* d^2x^i/dt^2 can very easily be non-zero, and the *coordinate velocity* dx^i/dt can behave unexpectedly. The situation becomes extremely delicate in the near-horizon limit—for both astrophysical and idealised black holes—where an inappropriate choice of coordinates can quite easily lead to significant confusion. We shall carefully explore the relative merits of horizon-penetrating *versus* horizon-non-penetrating coordinates, arguing that in the near-horizon limit the coordinate acceleration d^2x^i/dt^2 is best interpreted in terms of horizon-penetrating coordinates.

Keywords: geodesic equation; coordinate velocity; coordinate acceleration; horizon-penetrating coordinates; horizon-non-penetrating coordinates

PACS: 04.20.-q; 04.70.-s; 04.70.Bw; 02.40.Hw

1. Introduction

Coordinate dependence in general relativity is a topic that continues to cause confusion to this day, despite over 100 years of work on this issue. (For a variety of articles, both pro and con, both published and unpublished, see [1–14]. For two recent overviews, see [15,16]). The situation is particularly acute in the immediate vicinity of any horizon that might be present, whether it be for an astrophysical or an idealised (mathematical) black hole, where an inappropriate choice of coordinates can needlessly add to the confusion. Indeed, while horizons are often associated with coordinate singularities, these coordinate singularities are a property of the coordinate patch, not the spacetime geometry, and these coordinate singularities can quite easily go away with a different choice of coordinates. For astrophysical black holes, as opposed to maximally analytically extended idealised black holes, one still trusts the usual Einstein equations in the domain of outer communication—and down to any inner horizon that might be present. Similarly for the black holes arising from numerical simulations, which are key to modelling the astrophysical black holes of direct observational interest, one typically calculates down to some region inside the outer horizon, but well above the singular region, relying on the usual idealised picture for near-(outer)-horizon physics. Finally, for semi-classical black holes, as long as the quantum fields are in the Unruh vacuum state, the near-horizon geometry in the vicinity of the future horizon is qualitatively similar to that in classical general relativity.

In short, the black holes of observational interest in astronomy and cosmology can be adequately represented, at least in the domain of outer communication and down to any inner horizon that might be present, by the idealised Schwarzschild and Kerr spacetimes—and analysis of the near-horizon physics can adequately be performed using the classical Schwarzschild and Kerr spacetimes. In fact, it is very useful to distinguish:

- Horizon-penetrating coordinates—these coordinate systems are regular as one crosses the horizon (for example, Painlevé–Gullstrand coordinates, Kerr–Schild coordinates, and variants thereof).
- Horizon-non-penetrating coordinates—these coordinate systems are singular as one crosses the horizon (for example, the Schwarzschild curvature coordinates, isotropic coordinates, and variants thereof).

The horizon-non-penetrating coordinates are simpler for some purposes (the metric is typically diagonal), but are ill-behaved in the immediate vicinity of the horizon. In contrast horizon-penetrating coordinates are better behaved in the immediate vicinity of the horizon, but the metric is typically non-diagonal, and the asymptotic behaviour may sometimes be more subtle than expected. We shall work through a number of examples illustrating the dangers and the pitfalls.

Consider for instance the Schwarzschild geometry—this is a very well-known spacetime since it was the first known exact solution to the (vacuum) Einstein field equations [17]. It is certainly of direct physical relevance—the spacetime geometry exterior to the sun and that exterior to slowly-rotating astrophysical black holes can be well-approximated by the Schwarzschild geometry. Perhaps the simplest form of the Schwarzschild spacetime is the Hilbert form expressed in terms of (what are now known as) Schwarzschild curvature coordinates [18–20]

$$ds^2 = - \left(1 - \frac{2m}{r}\right) dt^2 + \left(1 - \frac{2m}{r}\right)^{-1} dr^2 + r^2 (d\theta^2 + \sin^2\theta d\phi^2). \tag{1}$$

There is a coordinate singularity at $r = 2m$, see for instance [21–30], making this representation horizon-non-penetrating [31]. It is easy to see that in these coordinates the radial geodesics “pile up” at $r = 2m$, never (in these coordinates) crossing the horizon. In fact, for any radial incoming geodesic, $\dot{r} \rightarrow 0$ as one approaches the horizon.

Taking into account the Killing conservation law for the energy, we shall soon see that, even for infalling particles, $\dot{r} \rightarrow$ (something positive) sufficiently close to the horizon, though not at the horizon itself. However, this near-horizon $\dot{r} > 0$ phenomenon is a coordinate artefact; the behaviour can be very different in other coordinates. Despite this, some researchers are now (even in 2018) completely misinterpreting this coordinate artefact and asserting that “gravity becomes repulsive near the horizon”. This claim is, at best, a gross misinterpretation of the actual situation. (For specific examples of this particular confusion, see particularly [1,3–6,9–13]. For partial antidotes, see [7,8,14]. For a somewhat different sort of coordinate confusion, mistaking white holes for black holes, see [2].)

Below, we shall show that the coordinate acceleration near horizons is, in horizon-penetrating coordinates, (such as the Painlevé–Gullstrand [32–40] or Kerr–Schild [21,24,27–29,40] coordinates), much easier to understand. We shall then wrap up with some generic comments regarding arbitrary horizon-penetrating coordinate systems [41–44].

We shall use letters from the beginning of the Roman alphabet (a, b, c, d, \dots) for spacetime indices, (see for instance Wald [22], or Hobson–Efstathiou–Lasenby [23]). Whenever there is a clearly defined time coordinate t , we shall use letters from the middle of the Roman alphabet (i, j, k, l, \dots) for the remaining spatial indices. We reserve the notation \dot{x} and \ddot{x} for derivatives with respect to the time coordinate t .

2. Geodesic Equation

Consider the geodesic equation in non-affine-parameterised form:

$$\frac{d^2x^a}{d\lambda^2} + \Gamma^a_{bc} \frac{dx^a}{d\lambda} \frac{dx^b}{d\lambda} = f(\lambda) \frac{dx^a}{d\lambda}. \tag{2}$$

This part of the analysis works equally well for timelike or null geodesics. Assume the zero'th coordinate is timelike, at least outside any horizon that might be present. That is, take $x^a = (t, x^i)$. We can then choose the coordinate t to be a non-affine parameter for the geodesic. The geodesic equation separates into

$$\frac{d^2t}{dt^2} + \Gamma^t_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} = f(t) \frac{dt}{dt}; \tag{3}$$

$$\frac{d^2x^i}{dt^2} + \Gamma^i_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} = f(t) \frac{dx^i}{dt}. \tag{4}$$

The first of these equations implies

$$f(t) = \Gamma^t_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt}. \tag{5}$$

The second equation then becomes

$$\frac{d^2x^i}{dt^2} = -\Gamma^i_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} + \left(\Gamma^t_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} \right) \frac{dx^i}{dt}. \tag{6}$$

This is still very general. Let us now specialize to spherical symmetry, taking

$$g_{ab} = \left[\begin{array}{cc|cc} g_{tt} & g_{tr} & 0 & 0 \\ g_{tr} & g_{rr} & 0 & 0 \\ \hline 0 & 0 & g_{\theta\theta} & 0 \\ 0 & 0 & 0 & g_{\phi\phi} \end{array} \right]. \tag{7}$$

Then the radial geodesics are given by

$$\frac{d^2r}{dt^2} = -\Gamma^r_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} + \left(\Gamma^t_{bc} \frac{dx^b}{dt} \frac{dx^c}{dt} \right) \frac{dr}{dt}. \tag{8}$$

That is,

$$\ddot{r} = - \left[\Gamma^r_{tt} + 2\Gamma^r_{rt} \dot{r} + \Gamma^r_{rr} \dot{r}^2 \right] + \left[\Gamma^t_{tt} + 2\Gamma^t_{rt} \dot{r} + \Gamma^t_{rr} \dot{r}^2 \right] \dot{r}. \tag{9}$$

Finally, regrouping, we see

$$\ddot{r} = -\Gamma^r_{tt} + (\Gamma^t_{tt} - 2\Gamma^r_{rt}) \dot{r} + (2\Gamma^t_{rt} - \Gamma^r_{rr}) \dot{r}^2 + \Gamma^t_{rr} \dot{r}^3. \tag{10}$$

Note that the “coordinate acceleration” \ddot{r} is *cubic* in the “coordinate velocity” \dot{r} . This effect is certainly real if perhaps naively unexpected. (This effect is also manifestly coordinate-dependent.)

3. Killing Conservation Law for Energy: Coordinate Velocity

In all the situations we will be interested in, there is a timelike Killing vector (timelike outside any horizon that may be present), and there is no real loss of generality in taking the t coordinate to be compatible with that Killing vector; so $K^a = (\partial_t)^a$. (That is, we choose coordinates to *manifestly* respect the time-translation Killing symmetry.) However, then any timelike geodesic with 4-velocity V^a is subject to the energy conservation law

$$g_{ab} K^a V^b = -\epsilon \tag{11}$$

where ϵ is a constant, effectively the energy per unit rest mass. Observe that $\epsilon = 1$ corresponds to dropping a particle at rest from spatial infinity; $\epsilon > 1$ corresponds to dropping a moving particle

from spatial infinity; $\epsilon < 1$ corresponds to a gravitationally bound particle, dropped at rest from some finite radius. In fact, in an asymptotically flat spacetime, $\epsilon = 1/\sqrt{1 - \beta_\infty^2}$, where β_∞ is the “coordinate velocity at infinity.” In spherical symmetry, this Killing conservation law can be written as

$$g_{tb} \frac{(1, \dot{r}, 0, 0)^b}{\|(1, \dot{r}, 0, 0)\|} = -\epsilon. \tag{12}$$

That is,

$$(g_{tt} + g_{tr} \dot{r}) = -\epsilon \sqrt{-(g_{tt} + 2g_{tr} \dot{r} + g_{rr} \dot{r}^2)}. \tag{13}$$

Even more explicitly,

$$(g_{tt} + g_{tr} \dot{r})^2 = -\epsilon^2 (g_{tt} + 2g_{tr} \dot{r} + g_{rr} \dot{r}^2). \tag{14}$$

This is *quadratic* in \dot{r} , with a general solution

$$\dot{r} = \frac{-g_{tr}(1 + \epsilon^{-2}g_{tt}) \pm \sqrt{(1 + \epsilon^{-2}g_{tt})(g_{tr}^2 - g_{tt}g_{rr})}}{g_{rr} + \epsilon^{-2}g_{tr}^2}. \tag{15}$$

Physically, the situation is this: If one drops a particle from some initial position r_0 with initial coordinate velocity \dot{r}_0 , then one can calculate the energy ϵ from Equation (11) and subsequently extract \dot{r} at general positions r from Equation (15).

Formally, null geodesics can be viewed as the $\epsilon \rightarrow \infty$ limit of this formalism. This is most easily seen from Equations (13) or (14), which in the $\epsilon \rightarrow \infty$ limit imply

$$g_{tt} + 2g_{tr} \dot{r} + g_{rr} \dot{r}^2 = 0. \tag{16}$$

However, this is exactly the condition that the radial curve is a null curve. In this null limit, one sees that the Killing conservation law becomes

$$\dot{r} = \frac{-g_{tr} \pm \sqrt{g_{tr}^2 - g_{tt}g_{rr}}}{g_{rr}}. \tag{17}$$

Two special cases are of particular interest:

- In coordinate charts where the metric is diagonal, (for example, the Schwarzschild curvature coordinates or isotropic coordinates), we have $g_{tr} = 0$. Therefore, for timelike geodesics,

$$\dot{r} = \pm \frac{\sqrt{(1 + \epsilon^{-2}g_{tt})(-g_{tt}g_{rr})}}{g_{rr}}. \tag{18}$$

As long as we are primarily interested in dropping (infalling) particles, we must choose the negative root and set

$$\dot{r} = - \frac{\sqrt{(1 + \epsilon^{-2}g_{tt})(-g_{tt}g_{rr})}}{g_{rr}}. \tag{19}$$

In the null limit ($\epsilon \rightarrow \infty$), this simplifies considerably and becomes

$$\dot{r} = - \sqrt{\frac{-g_{tt}}{g_{rr}}}. \tag{20}$$

- In contrast, in coordinate charts where the metric satisfies $g_{tt}g_{rr} - g_{tr}^2 = -1$, (for example, the Painlevé–Gullstrand coordinates or Kerr–Schild coordinates), for timelike geodesics, we have

$$\dot{r} = \frac{-g_{tr}(1 + \epsilon^{-2}g_{tt}) \pm \sqrt{1 + \epsilon^{-2}g_{tt}}}{g_{rr} + \epsilon^{-2}g_{tr}^2}. \tag{21}$$

As long as we are primarily interested in dropping (infalling) particles, we can safely choose the negative root and set

$$\dot{r} = \frac{-g_{tr}(1 + \epsilon^{-2}g_{tt}) - \sqrt{1 + \epsilon^{-2}g_{tt}}}{g_{rr} + \epsilon^{-2}g_{tr}^2} = -\sqrt{1 + \epsilon^{-2}g_{tt}} \left\{ \frac{1 + g_{tr}\sqrt{1 + \epsilon^{-2}g_{tt}}}{g_{rr} + \epsilon^{-2}g_{tr}^2} \right\}. \tag{22}$$

Note that $1 + \epsilon^{-2}g_{tt} \geq 0$ in order to keep \dot{r} real, while $g_{rr} + \epsilon^{-2}g_{tr}^2 > 0$ always, so choosing the negative root selects the ingoing geodesic.

In the null limit ($\epsilon \rightarrow \infty$), this simplifies considerably and becomes

$$\dot{r} = - \left\{ \frac{1 + g_{tr}}{g_{rr}} \right\}. \tag{23}$$

Let us now apply these quite general considerations to study the fixed-energy coordinate acceleration.

4. Coordinate Acceleration

For a dropped (timelike trajectory) particle, the coordinate acceleration at arbitrary radius is thus an interplay between the geodesic equation

$$\ddot{r} = -\Gamma^r_{tt} + (\Gamma^t_{tt} - 2\Gamma^r_{rt}) \dot{r} + (2\Gamma^t_{rt} - \Gamma^r_{rr}) \dot{r}^2 + \Gamma^t_{rr} \dot{r}^3, \tag{24}$$

and the Killing-induced coordinate velocity equation

$$\dot{r} = \frac{-g_{tr}(1 + \epsilon^{-2}g_{tt}) \pm \sqrt{(1 + \epsilon^{-2}g_{tt})(g_{tr}^2 - g_{tt}g_{rr})}}{g_{rr} + \epsilon^{-2}g_{tr}^2}. \tag{25}$$

Combining these results, we would get something of the general form

$$\ddot{r} = f(\epsilon, r) \tag{26}$$

where $f(\epsilon, r)$ is some explicit *but coordinate-dependent* function. Note that we could always use the chain rule to write $\ddot{r} = \frac{d\dot{r}}{dr} \frac{dr}{dt} = \frac{d\dot{r}}{dr} \dot{r} = \frac{1}{2} \frac{d(\dot{r}^2)}{dr}$. This serves as a consistency check, and side-steps the geodesic equation, but when doing so, one loses information regarding the coordinate velocity dependence of the coordinate acceleration. We shall now give a few examples of this phenomenon, focusing particularly on near-horizon behaviour.

5. Example: Schwarzschild Geometry

The Schwarzschild spacetime geometry is perhaps the pre-eminent example of an exact solution in general relativity [17–21,24–27]. As specific examples of near-horizon behaviour for the coordinate velocity \dot{r} and coordinate acceleration \ddot{r} , let us consider the Schwarzschild spacetime in four commonly occurring coordinate systems [28–30,32–36]: Schwarzschild curvature coordinates, isotropic coordinates, Painlevé–Gullstrand coordinates, and Kerr–Schild coordinates.

5.1. Schwarzschild Curvature Coordinates

The Schwarzschild geometry in Schwarzschild curvature coordinates is described by

$$ds^2 = - \left(1 - \frac{2m}{r}\right) dt^2 + \left(1 - \frac{2m}{r}\right)^{-1} dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2). \tag{27}$$

It is easy to calculate the Christoffel symbols and to verify that the geodesic equation implies

$$\ddot{r} = -\frac{m(1 - 2m/r)}{r^2} + \left[\frac{3m}{r^2(1 - 2m/r)}\right] \dot{r}^2. \tag{28}$$

This can be rewritten as

$$\ddot{r} = -\frac{m}{r^2} \left\{ \left(1 - \frac{2m}{r}\right) - \frac{3\dot{r}^2}{(1 - 2m/r)} \right\}. \tag{29}$$

This gives the coordinate acceleration \ddot{r} in terms of the Newtonian value $-m/r^2$, modified by relativistic corrections—due to both spacetime geometry and the local coordinate velocity. Furthermore, this already demonstrates (working in terms of r and \dot{r}) that \ddot{r} changes sign at the critical coordinate velocities given by

$$(\dot{r})_*^2 = \frac{1}{3} \left(1 - \frac{2m}{r}\right)^2. \tag{30}$$

At large r (that is, weak fields), this sign flip takes place at $\dot{r}^2 \approx 1/3$; this is mildly relativistic but certainly not ultra-relativistic. (In fact, this sign flip takes place for both ingoing and outgoing geodesics.) Furthermore, from the Killing conservation equation, we deduce

$$\dot{r} = \pm \left(1 - \frac{2m}{r}\right) \sqrt{1 - \epsilon^{-2} \left(1 - \frac{2m}{r}\right)}. \tag{31}$$

In particular at the horizon $(\dot{r})_H = 0$, and at spatial infinity, we see $\lim_{r \rightarrow \infty} \dot{r} = \sqrt{1 - \epsilon^{-2}}$ for fixed ϵ . Combining these geodesic and Killing results

$$\ddot{r} = -\frac{m}{r^2} \left(1 - \frac{2m}{r}\right) \left(1 - \frac{3(\epsilon^2 - 1 + 2m/r)}{\epsilon^2}\right). \tag{32}$$

Note that (for fixed ϵ), the coordinate acceleration \ddot{r} goes through zero and changes sign at the critical values of r given by

$$r_* = \frac{6m}{3 - 2\epsilon^2}; \quad \text{and} \quad r_* = 2m. \tag{33}$$

(In fact, this sign flip takes place for both ingoing and outgoing geodesics.) In particular, at the horizon $(\dot{r})_H = 0$ for fixed ϵ .

For a time-like particle dropped at rest from spatial infinity ($\epsilon = 1$), this simplifies to

$$\dot{r} = -\left(1 - \frac{2m}{r}\right) \sqrt{\frac{2m}{r}}; \quad \ddot{r} = -\frac{m}{r^2} \left(1 - \frac{2m}{r}\right) \left(1 - \frac{6m}{r}\right); \quad r_* \in \{6m, 2m\}. \tag{34}$$

(Note that asymptotically $\dot{r} \rightarrow \sqrt{2m/r}$, and $\ddot{r} \rightarrow -m/r^2$, as expected from the Newtonian limit.)

Oddly enough (in this particular coordinate system), the coordinate acceleration switches sign at $r_* = 6m$, the location of the innermost stable circular orbit (ISCO); this is a coincidence, not anything fundamental.

For a light-like particle ($\epsilon \rightarrow \infty$), this simplifies to

$$\dot{r} = -\left(1 - \frac{2m}{r}\right); \quad \ddot{r} = +2\frac{m}{r^2} \left(1 - \frac{2m}{r}\right); \quad r_* = 2m. \tag{35}$$

(Note that a photon can have non-trivial coordinate velocity and non-zero coordinate acceleration even if its physical speed is always exactly equal to c . This is one of the reasons that the concepts of coordinate velocity and coordinate acceleration must be used with care and discretion.)

Now these particular observations are not new, dating back (at least) to Hilbert in 1915 and the mid-1920s [18–20]. (It must be emphasised that Hilbert’s comments have subsequently been grossly misinterpreted by some of the later commentators on this topic.) (See particularly [1,3–6,9–13]. For partial antidotes, see [7,8,14]. For a different sort of coordinate confusion (mistaking white holes for black holes) see [2].) What is new in the current discussion is that we will now put these issues into a wider context emphasising the extent to which these results are simply coordinate artefacts.

The radial coordinate velocity and radial coordinate acceleration for timelike geodesics are plotted as shown in Figures 1 and 2. For null geodesics, see Figures 3 and 4.

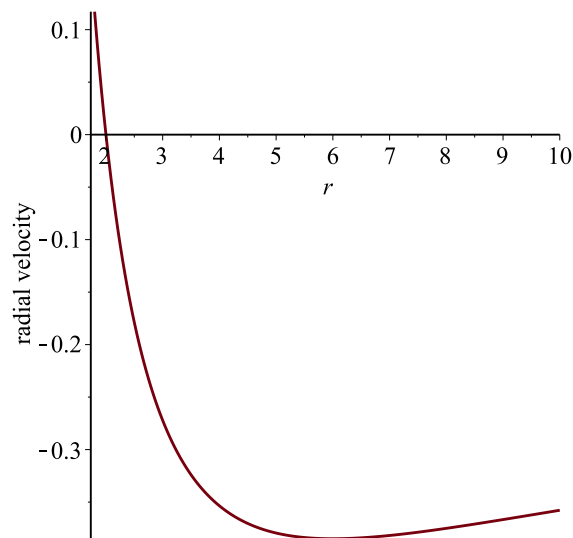


Figure 1. Behaviour of \dot{r} in the Schwarzschild geometry when using Schwarzschild curvature coordinates for $m = 1$ and $\epsilon = 1$. Note the curve crosses the r axis only at $r = 2$, and the coordinate velocity is negative all the way from the horizon to spatial infinity.

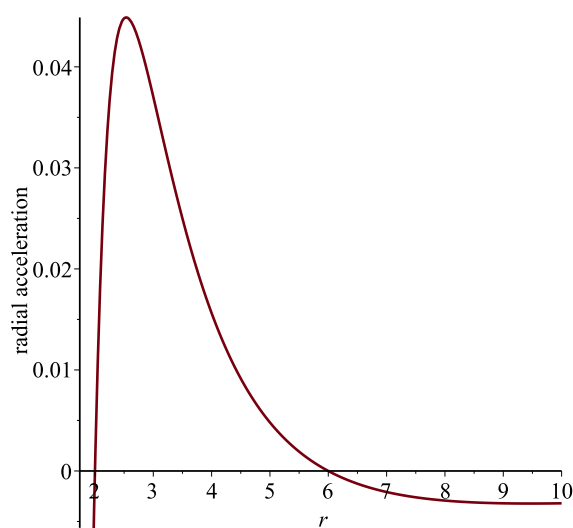


Figure 2. Behaviour of \ddot{r} in the Schwarzschild geometry when using Schwarzschild curvature coordinates for $m = 1$ and $\epsilon = 1$. Note the curve crosses the r axis at both $r = 2$ and $r = 6$; the coordinate acceleration is positive between the horizon and the ISCO.

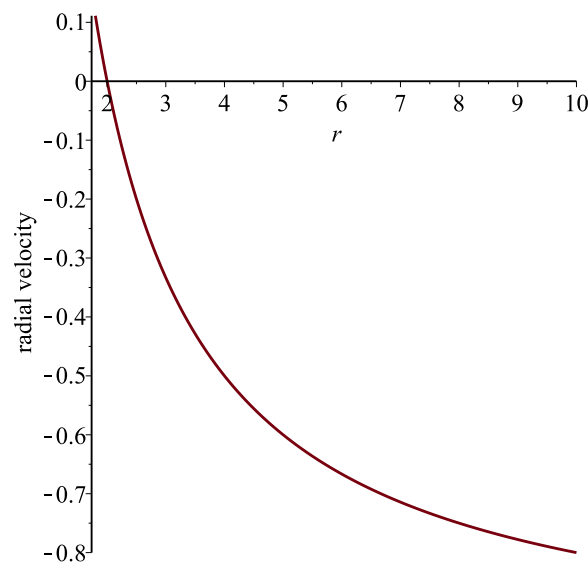


Figure 3. Behaviour of \dot{r} for null geodesics in the Schwarzschild geometry when using Schwarzschild curvature coordinates for $m = 1$ and $\epsilon \rightarrow \infty$. Note the curve crosses the r axis only at $r = 2$, and the coordinate velocity is negative all the way from the horizon to spatial infinity.

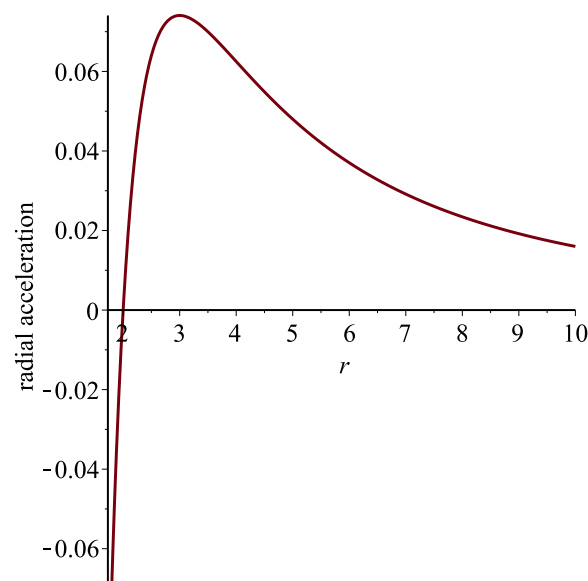


Figure 4. Behaviour of \ddot{r} for null geodesics in the Schwarzschild geometry when using Schwarzschild curvature coordinates for $m = 1$ and $\epsilon \rightarrow \infty$. Note the curve crosses the r axis only at $r = 2$, and the coordinate acceleration is positive all the way from the horizon to spatial infinity.

5.2. Isotropic Coordinates

The Schwarzschild geometry in isotropic coordinates is described by [21]

$$ds^2 = -\frac{\left(1 - \frac{m}{2r}\right)^2}{\left(1 + \frac{m}{2r}\right)^2} dt^2 + \left(1 + \frac{m}{2r}\right)^4 \left[dr^2 + r^2 \left(d\theta^2 + \sin^2 \theta d\phi^2 \right) \right]. \tag{36}$$

Compared to Schwarzschild curvature coordinates, only the meaning of the r coordinate has changed. Indeed,

$$r_{\text{Schwarzschild}} = r_{\text{isotropic}} \left(1 + \frac{m}{2r_{\text{isotropic}}} \right)^2. \tag{37}$$

(In these isotropic coordinates, the horizon is now at $r = \frac{m}{2}$.)

The Christoffel symbols are easily calculated and the geodesic equation becomes

$$\ddot{r} = -\frac{m}{r^2} \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^7} + 3 \frac{m}{r^2} \frac{(1 - \frac{m}{6r})}{(1 - \frac{m}{2r})(1 + \frac{m}{2r})} \dot{r}^2. \tag{38}$$

This can also be recast as

$$\ddot{r} = -\frac{m}{r^2} \left\{ \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^7} - 3 \frac{(1 - \frac{m}{6r})}{(1 - \frac{m}{2r})(1 + \frac{m}{2r})} \dot{r}^2 \right\}. \tag{39}$$

This already demonstrates (working in terms of r and \dot{r}) that \ddot{r} changes sign at the critical coordinate velocities

$$(\dot{r})_*^2 = \frac{1}{3} \frac{(1 - \frac{m}{2r})^2}{(1 + \frac{m}{2r})^6 (1 - \frac{m}{6r})}. \tag{40}$$

At large r , (i.e., weak fields), this sign flip takes place at $\dot{r}^2 \approx 1/3$; this is mildly relativistic but certainly not ultra-relativistic. (In the weak-field limit, the Schwarzschild curvature coordinates and the isotropic coordinates asymptotically approach each other.)

From the Killing conservation equation, since the metric in isotropic coordinates is diagonal, we deduce

$$\dot{r} = \pm \frac{\sqrt{(\epsilon^2 + g_{tt})(-g_{tt}g_{rr})}}{\epsilon g_{rr}} = \pm \frac{\sqrt{(1 + \epsilon^{-2}g_{tt})(-g_{tt}g_{rr})}}{g_{rr}}. \tag{41}$$

This implies

$$\dot{r} = \pm \frac{1}{\epsilon} \sqrt{\epsilon^2 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}} \right)^2} \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^3}. \tag{42}$$

Note that, at the horizon, now located at $r = m/2$, we again have $\dot{r} \rightarrow 0$, while at spatial infinity we again see $\dot{r} \rightarrow \sqrt{1 - \epsilon^{-2}}$ at fixed energy. Combining these results, for a dropped particle (of fixed energy ϵ), we have

$$\ddot{r} = -\frac{m}{r^2} \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^7} \left(1 - \frac{3(1 - \frac{m}{6r})}{\epsilon^2} \left[\epsilon^2 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}} \right)^2 \right] \right). \tag{43}$$

Note that the coordinate acceleration \ddot{r} goes through zero and (apart from the trivial zero at $r_* = m/2$) changes sign at the critical values r_* of r given by solving the cubic equation

$$r_* : \quad 1 - \frac{3(1 - \frac{m}{6r})}{\epsilon^2} \left[\epsilon^2 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}} \right)^2 \right] = 0. \tag{44}$$

For a particle dropped at rest from spatial infinity ($\epsilon = 1$), this simplifies to

$$\dot{r} = -\sqrt{1 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}} \right)^2} \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^3} \tag{45}$$

$$\ddot{r} = -\frac{m}{r^2} \frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^7} \left(1 - 3 \left(1 - \frac{m}{6r} \right) \left[1 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}} \right)^2 \right] \right), \tag{46}$$

with the (non-trivial) zeros of coordinate acceleration determined by

$$1 - 3 \left(1 - \frac{m}{6r}\right) \left[1 - \left(\frac{1 - \frac{m}{2r}}{1 + \frac{m}{2r}}\right)^2\right] = 0 \quad r_* = (5 \pm 2\sqrt{5}) \frac{m}{2}. \tag{47}$$

(Though not entirely obvious, it is easy to check that, at large distances $\dot{r} \rightarrow \sqrt{2m/r}$, as expected from the Newtonian limit. It is more obvious that at large distances $\ddot{r} \rightarrow -m/r^2$. In isotropic coordinates, the ISCO is at $(\frac{5}{2} + \sqrt{6})m$, which is not where $\dot{r} \rightarrow 0$; that these two locations coincided in curvature coordinates is merely a coincidence.)

For null geodesics ($\epsilon \rightarrow \infty$), we have

$$\dot{r} = -\frac{(1 - \frac{m}{2r})}{(1 + \frac{m}{2r})^3} \quad \ddot{r} = \frac{2m}{r^2} \frac{(1 - \frac{m}{2r})(1 - \frac{m}{4r})}{(1 + \frac{m}{2r})^7}. \tag{48}$$

The radial coordinate velocity and radial coordinate acceleration for timelike geodesics are plotted as shown in Figures 5 and 6. For null geodesics, see Figures 7 and 8. Note the similarities *and differences* compared to what we saw for Schwarzschild curvature coordinates.

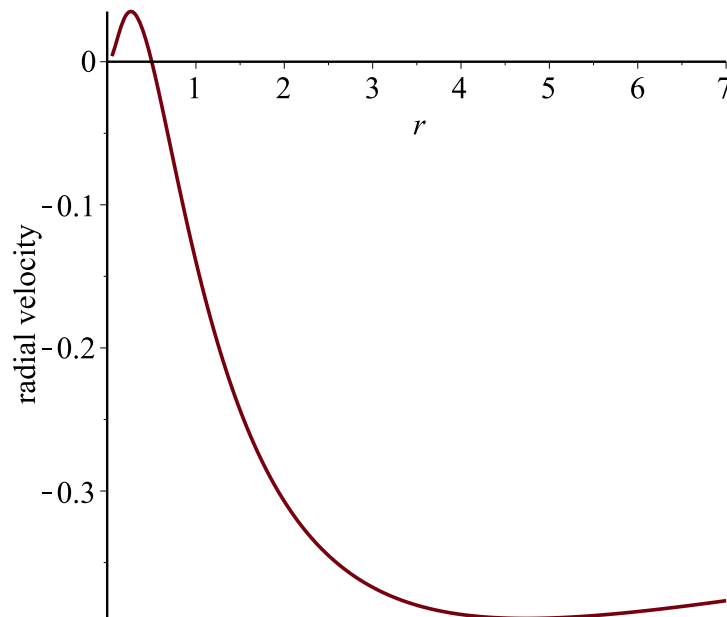


Figure 5. Behaviour of \dot{r} in the Schwarzschild geometry using isotropic coordinates for $m = 1$ and $\epsilon = 1$. Note the coordinate velocity is negative all the way from the horizon (now at $m/2$) to spatial infinity.

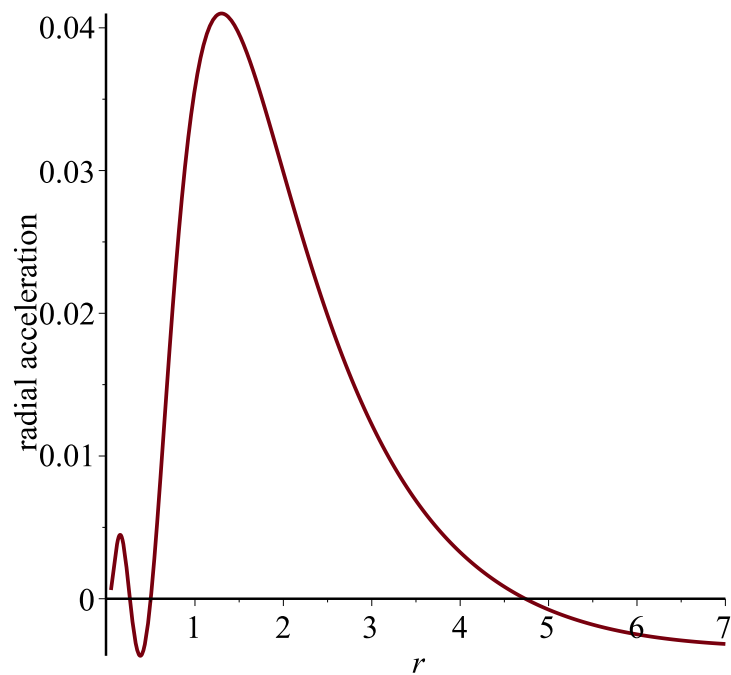


Figure 6. Behaviour of \ddot{r} in the Schwarzschild geometry using isotropic coordinates for $m = 1$ and $\epsilon = 1$. Note that the curve crosses the r axis both at $r = 1/2$ and $r = \frac{5+2\sqrt{5}}{2} \approx 4.736067977$; there is a third unphysical root at $r = \frac{5-2\sqrt{5}}{2} \approx 0.263932023$.

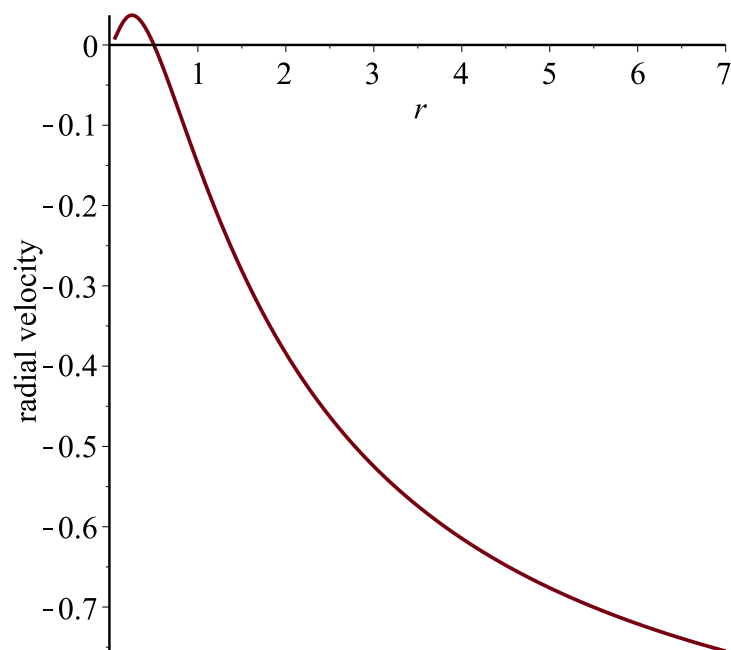


Figure 7. Behaviour of \dot{r} for null geodesics in the Schwarzschild geometry using isotropic coordinates for $m = 1$ and $\epsilon \rightarrow \infty$. Note the coordinate velocity is negative all the way from the horizon (now at $m/2$) to spatial infinity.

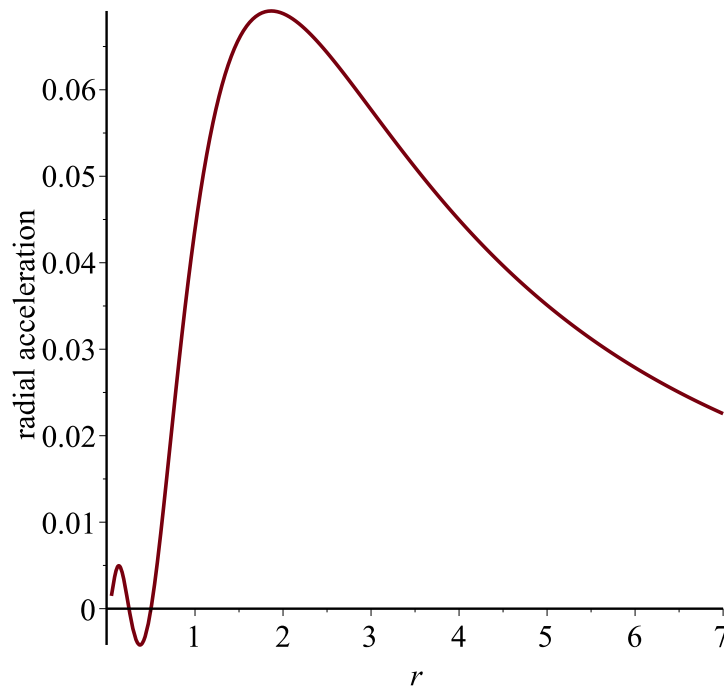


Figure 8. Behaviour of \ddot{r} for null geodesics in the Schwarzschild geometry using isotropic coordinates for $m = 1$ and $\epsilon \rightarrow \infty$. Note the horizon is now at $m/2$; there is an extra zero at $m/4$. Note the coordinate acceleration is positive all the way from the horizon to spatial infinity.

5.3. Painleve–Gullstrand Coordinates

The Schwarzschild geometry in Painleve–Gullstrand coordinates is described by [32–36]

$$ds^2 = - \left(1 - \frac{2m}{r}\right) dt_{PG}^2 + 2\sqrt{\frac{2m}{r}} dt_{PG} dr + dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \tag{49}$$

where the Painleve–Gullstrand time coordinate is given in terms of the Schwarzschild time coordinate by

$$t_{PG} = t_{Schwarzschild} - 2m \left[2\sqrt{\frac{r}{2m}} - \ln \left(\frac{1 + \sqrt{2m/r}}{1 - \sqrt{2m/r}} \right) \right]. \tag{50}$$

Note in particular that $g_{tt} g_{rr} - g_{tr}^2 = -1$.

It is easy to calculate the Christoffel symbols and verify that, in these coordinates, the radial geodesic equation becomes

$$\ddot{r} = -\frac{m}{r^2} \left(1 - \frac{2m}{r}\right) + \frac{3m}{r^2} \sqrt{\frac{2m}{r}} \dot{r} + \frac{3m}{r^2} \dot{r}^2 + \frac{\sqrt{2m/r}}{2r} \dot{r}^3. \tag{51}$$

We can rewrite this as

$$\ddot{r} = -\frac{m}{r^2} \left\{ \left(1 - \frac{2m}{r}\right) - 3\sqrt{\frac{2m}{r}} \dot{r} - 3\dot{r}^2 \right\} + \frac{\sqrt{2m/r}}{2r} \dot{r}^3. \tag{52}$$

Viewed as a function of \dot{r} , this flips sign at the critical coordinate velocity

$$(\dot{r})_* = \sqrt[6]{\frac{2m}{r}} - \sqrt{\frac{2m}{r}}, \tag{53}$$

which is always positive outside the horizon. (This actually implies that \dot{r} factorizes as follows: $\dot{r} = (\dot{r} - [\sqrt[6]{2m/r} - \sqrt{2m/r}]) \times (\text{quadratic in } \dot{r})$, where the quadratic has no real zeroes. Unfortunately, the specific form of the quadratic is too messy to be illuminating.)

In view of the fact that, in these coordinates $-g_{tt} g_{rr} + g_{tr}^2 = 1$, the general Killing-induced result for the coordinate velocity simplifies to

$$\dot{r} = \frac{-g_{tr}(\epsilon^2 + g_{tt}) \pm \epsilon \sqrt{(\epsilon^2 + g_{tt})}}{\epsilon^2 g_{rr} + g_{tr}^2}. \tag{54}$$

Thence

$$\dot{r} = \frac{-\sqrt{2m/r}(\epsilon^2 - 1 + 2m/r) \pm \epsilon \sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2 + 2m/r}. \tag{55}$$

This can also be written as

$$\dot{r} = -\sqrt{\frac{2m}{r}} + \frac{\sqrt{2m/r} \pm \epsilon \sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2 + 2m/r}. \tag{56}$$

At the horizon, $r = 2m$, we have

$$(\dot{r})_H \in \left\{ 0, \frac{-2\epsilon^2}{\epsilon^2 + 1} \right\}. \tag{57}$$

Therefore, we see that the ingoing geodesic crosses the horizon with finite coordinate velocity

$$(\dot{r})_H = -\frac{2\epsilon^2}{\epsilon^2 + 1} = -\frac{2}{1 + \epsilon^{-2}} \in (-2, 0), \tag{58}$$

while the outgoing geodesic crosses the horizon with coordinate velocity zero. (Note that $|\dot{r}|$ can easily exceed unity; this is just a coordinate speed, not a physical speed.) This makes it clear that, for a dropped particle, we should take the negative root in \dot{r} so that

$$\dot{r} = -\sqrt{1 - \epsilon^{-2}(1 - 2m/r)} \frac{1 + \sqrt{2m/r} \sqrt{1 - \epsilon^{-2}(1 - 2m/r)}}{1 + \epsilon^{-2}(2m/r)}. \tag{59}$$

Combining these results, for a dropped particle (fixed energy ϵ), we have

$$\begin{aligned} \ddot{r} = & -\frac{m}{r^2} \left(1 - \frac{2m}{r} \right) \\ & + \frac{3m}{r^2} \sqrt{\frac{2m}{r}} \left[\frac{-\sqrt{2m/r}(\epsilon^2 - 1 + 2m/r) - \epsilon \sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2 + 2m/r} \right] \\ & + \frac{3m}{r^2} \left[\frac{-\sqrt{2m/r}(\epsilon^2 - 1 + 2m/r) - \epsilon \sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2 + 2m/r} \right]^2 \\ & + \frac{\sqrt{2m/r}}{2r} \left[\frac{-\sqrt{2m/r}(\epsilon^2 - 1 + 2m/r) - \epsilon \sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2 + 2m/r} \right]^3. \end{aligned} \tag{60}$$

For a timelike particle dropped at rest from spatial infinity ($\epsilon = 1$), this simplifies quite drastically to yield

$$\dot{r} = -\sqrt{\frac{2m}{r}}; \quad \ddot{r} = -\frac{m}{r^2}. \tag{61}$$

(The fact that in this particular situation the Painleve–Gullstrand coordinate system exactly reproduces the Newtonian result is one of the many reasons that the Painleve–Gullstrand coordinate system is so useful.)

Note that for $\epsilon = 1$ the (ingoing) coordinate acceleration \ddot{r} is extremely simple, and always negative. In fact, the coordinate acceleration is finite at horizon crossing $(\ddot{r})_H = -1/(4m)$.

For an infalling light-like particle ($\epsilon \rightarrow \infty$), this again simplifies quite drastically to yield

$$\dot{r} = -1 - \sqrt{\frac{2m}{r}}; \quad \ddot{r} = -\frac{1}{2r} \sqrt{\frac{2m}{r}} \left(1 + \sqrt{\frac{2m}{r}} \right). \tag{62}$$

Note that for $\epsilon \rightarrow \infty$ the (ingoing) coordinate acceleration \ddot{r} is relatively simple, and always negative. In fact, the coordinate acceleration is finite at horizon crossing $(\ddot{r})_H = -1/(2m)$. (The situation for Painleve–Gullstrand coordinates is ultimately so simple that graphs are not needed.)

5.4. Kerr–Schild Coordinates

The Schwarzschild geometry in Kerr–Schild coordinates is described by [24,42]

$$ds^2 = -dt^2 + dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) + \frac{2m}{r} (dt + dr)^2. \tag{63}$$

That is,

$$ds^2 = -\left(1 - \frac{2m}{r}\right) dt^2 + \frac{4m}{r} dt dr + \left(1 + \frac{2m}{r}\right) dr^2 + r^2 (d\theta^2 + \sin^2 \theta d\phi^2). \tag{64}$$

Note in particular that $g_{tt} g_{rr} - g_{tr}^2 = -1$.

The Christoffel symbols are easily calculated and in these coordinates the radial geodesic equation becomes

$$\ddot{r} = -\frac{m}{r^2} \left(1 - \frac{2m}{r}\right) + \frac{6m^2}{r^3} \dot{r} + \frac{3m}{r^2} \left(1 + \frac{2m}{r}\right) \dot{r}^2 + \frac{2m}{r^2} \left(1 + \frac{m}{r}\right) \dot{r}^3. \tag{65}$$

It may be better to rewrite this as follows:

$$\ddot{r} = -\frac{m}{r^2} \left\{ \left(1 - \frac{2m}{r}\right) - \frac{6m}{r} \dot{r} - 3 \left(1 + \frac{2m}{r}\right) \dot{r}^2 - 2 \left(1 + \frac{m}{r}\right) \dot{r}^3 \right\}. \tag{66}$$

This factorizes

$$\ddot{r} = -\frac{m}{r^2} (1 + \dot{r})^2 \left\{ \left(1 - \frac{2m}{r}\right) - 2 \left(1 + \frac{m}{r}\right) \dot{r} \right\}. \tag{67}$$

As a function of \dot{r} , we see that \ddot{r} flips sign at the critical coordinate velocity

$$(\dot{r})_* = \frac{1 - 2m/r}{2(1 + m/r)}. \tag{68}$$

This is always positive, and less than 1/2, outside the horizon.

In view of the fact that in these coordinates $-g_{tt} g_{rr} + g_{tr}^2 = 1$, the general Killing-induced result for the coordinate velocity simplifies to

$$\dot{r} = \pm \sqrt{(1 + \epsilon^{-2} g_{tt})} \frac{1 \mp g_{tr} \sqrt{1 + \epsilon^{-2} g_{tt}}}{g_{rr} + \epsilon^{-2} g_{tr}^2}. \tag{69}$$

Thence

$$\dot{r} = \pm \sqrt{1 - \epsilon^{-2}(1 - 2m/r)} \frac{1 \mp (2m/r) \sqrt{1 - \epsilon^{-2}(1 - 2m/r)}}{(1 + 2m/r) + \epsilon^{-2}(2m/r)^2}. \tag{70}$$

At the horizon

$$(\dot{r})_H \in \left\{ 0, -\frac{2\epsilon^2}{2\epsilon^2 + 1} \right\}. \tag{71}$$

Therefore, the ingoing geodesic crosses the horizon with finite coordinate velocity

$$(\dot{r})_H = -\frac{2\epsilon^2}{2\epsilon^2 + 1} \in \left(-1, -\frac{2}{3}\right), \tag{72}$$

while the outgoing geodesic crosses the horizon with coordinate velocity zero. This makes it clear that, for a dropped particle, we should take the negative root in \dot{r} .

Combining these results, for a dropped (ingoing) particle (fixed energy ϵ), we have

$$\dot{r} = -\sqrt{1 - \epsilon^{-2}(1 - 2m/r)} \frac{1 + (2m/r)\sqrt{1 - \epsilon^{-2}(1 - 2m/r)}}{(1 + 2m/r) + \epsilon^{-2}(2m/r)^2}. \tag{73}$$

For unbound particles ($\epsilon \geq 1$), this is negative real everywhere, both outside and inside the horizon—in fact, all the way down to $r = 0$. For the coordinate acceleration,

$$\begin{aligned} \ddot{r} = & -\frac{m}{r^2} \left\{ \left(1 - \frac{2m}{r}\right) \right. \\ & -\frac{6m}{r} \left[\frac{-(2m/r)(\epsilon^2 - 1 + 2m/r) - \epsilon\sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2(1 + 2m/r) + (2m/r)^2} \right] \\ & -3 \left(1 + \frac{2m}{r}\right) \left[\frac{-(2m/r)(\epsilon^2 - 1 + 2m/r) - \epsilon\sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2(1 + 2m/r) + (2m/r)^2} \right]^2 \\ & \left. -2 \left(1 + \frac{m}{r}\right) \left[\frac{-(2m/r)(\epsilon^2 - 1 + 2m/r) - \epsilon\sqrt{(\epsilon^2 - 1 + 2m/r)}}{\epsilon^2(1 + 2m/r) + (2m/r)^2} \right]^3 \right\}. \tag{74} \end{aligned}$$

At the horizon, $r = 2m$, we have

$$(\ddot{r})_H = -\frac{3}{2} \frac{\epsilon^2}{(2\epsilon^2 + 1)^3 m}, \tag{75}$$

a finite inward coordinate acceleration.

For a timelike particle dropped at rest from spatial infinity ($\epsilon = 1$), this simplifies to

$$\dot{r} = -\left[\frac{(2m/r)^2 + \sqrt{2m/r}}{(1 + 2m/r) + (2m/r)^2} \right] = -\sqrt{\frac{2m}{r}} \left[\frac{1 + (2m/r)^{3/2}}{1 + 2m/r + (2m/r)^2} \right]. \tag{76}$$

(Note that asymptotically $\dot{r} \rightarrow -\sqrt{2m/r}$, as expected from the Newtonian limit.) Furthermore,

$$\begin{aligned} \ddot{r} = & -\frac{m}{r^2} \left\{ \left(1 - \frac{2m}{r}\right) + \frac{6m}{r} \left[\frac{(2m/r)^2 + \sqrt{(2m/r)}}{(1 + 2m/r) + (2m/r)^2} \right] \right. \\ & -3 \left(1 + \frac{2m}{r}\right) \left[\frac{(2m/r)^2 + \sqrt{(2m/r)}}{(1 + 2m/r) + (2m/r)^2} \right]^2 \\ & \left. +2 \left(1 + \frac{m}{r}\right) \left[\frac{(2m/r)^2 + \sqrt{(2m/r)}}{(1 + 2m/r) + (2m/r)^2} \right]^3 \right\}. \tag{77} \end{aligned}$$

Note that the coordinate acceleration \ddot{r} and the coordinate velocity \dot{r} are both always negative. We can also factorize this as

$$\ddot{r} = -\frac{m}{r^2} \left[1 - \sqrt{\frac{2m}{r}} \left\{ \frac{1 + (2m/r)^{3/2}}{1 + 2m/r + (2m/r)^2} \right\} \right]^2 \times \left\{ \left(1 - \frac{2m}{r} \right) + 2\sqrt{\frac{2m}{r}} \left(1 + \frac{m}{r} \right) \left[\frac{1 + (2m/r)^{3/2}}{1 + 2m/r + (2m/r)^2} \right] \right\}. \tag{78}$$

We can see that when approaching the horizon, at fixed $\epsilon = 1$, we have

$$(\dot{r})_H = -\frac{2}{3}; \quad (\ddot{r})_H = -\frac{1}{18m}. \tag{79}$$

The radial coordinate velocity and radial coordinate acceleration are plotted as shown in Figures 9 and 10, respectively.

Finally, note that for a light-like particle ($\epsilon \rightarrow \infty$) in Kerr–Schild coordinates, we have the very drastic simplification

$$\dot{r} = -1; \quad \ddot{r} = 0. \tag{80}$$

(Therefore, in Kerr–Schild coordinates, ingoing photons happen to have coordinate acceleration zero. This is one reason Kerr–Schild coordinates are popular. For this particular case, a figure would be entirely superfluous.)

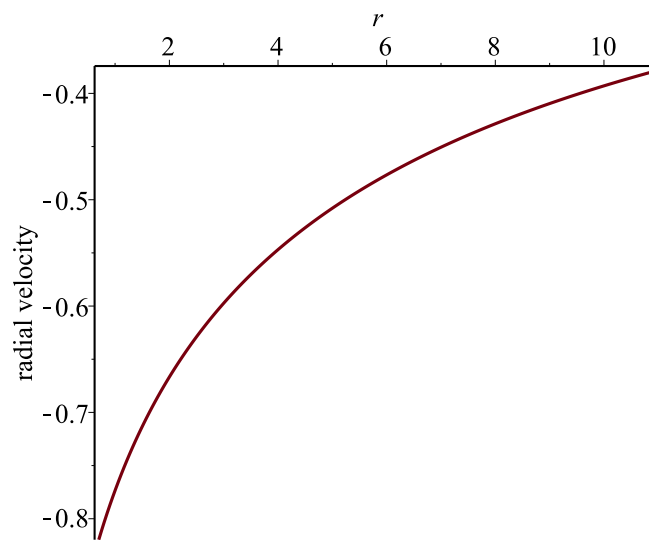


Figure 9. Behaviour of \dot{r} for the Schwarzschild geometry in Kerr–Schild coordinates for $m = 1$ and $\epsilon = 1$. Note that the coordinate velocity at the horizon is $-2/3$ and that the coordinate velocity remains negative between the horizon and spatial infinity.

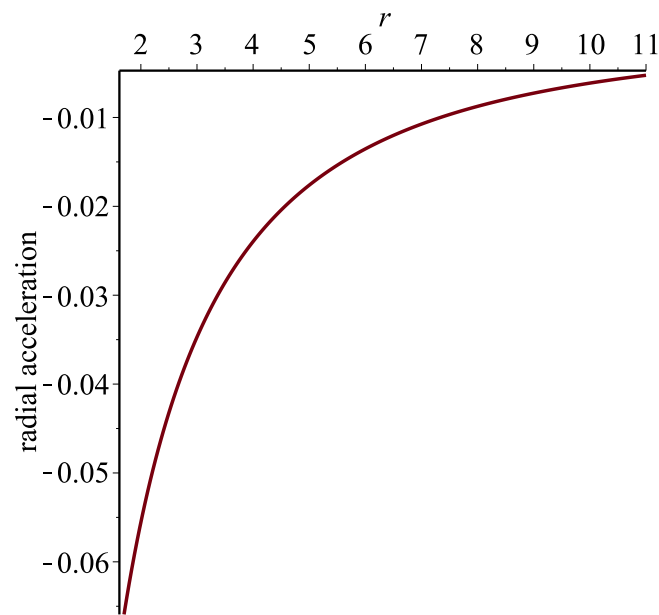


Figure 10. Behaviour of \ddot{r} for the Schwarzschild geometry in Kerr–Schild coordinates for $m = 1$ and $\epsilon = 1$. Note the coordinate acceleration remains negative between the horizon and spatial infinity.

6. Conclusions

Now that we have seen some examples of what happens to near-horizon geodesics in various coordinate systems, let us attempt to draw some general inferences. While the specific computations in this article have been carried out for the Schwarzschild geometry, this is known to be a good approximation for slowly rotating astrophysical black holes, and for numerical simulations of black holes, and even for semi-classical black holes in the Unruh quantum vacuum—so the overall conclusions are generic to a wide class of physically and observationally interesting black holes.

The most obvious conclusion we can draw is that the coordinate velocity, and coordinate acceleration, are (quite naturally) extremely coordinate-dependent, and that no general physical conclusions can be drawn from the magnitude of the coordinate velocity (\dot{r} can easily exceed unity) or the *sign* of the coordinate acceleration \ddot{r} . Claims that gravity in general relativity is “repulsive” at high speeds and/or near the horizon are at best disingenuous—they are merely misinterpretations of coordinate artefacts. For a fixed spacetime, by suitably choosing the coordinate system we can easily make $(\dot{r})_H = 0$ or $(\dot{r})_H = (\text{finite negative})$ at horizon crossing. For a fixed spacetime, by suitably choosing the coordinate system we can easily make the coordinate acceleration \ddot{r} *either positive or negative* just prior to horizon crossing. Indiscriminately mixing general relativistic and Newtonian concepts is dangerous and misleading.

The major distinction we have seen in the specific examples we explored was in the difference between horizon-penetrating and horizon-non-penetrating coordinates. There are good physical and mathematical reasons for this. In horizon-non-penetrating coordinates geodesics (essentially by definition) pile up at the horizon and do not cross it—in coordinates of this type $|\dot{r}|$ first increases as one falls inwards, but then has to go to zero at the horizon. This implies that $|\dot{r}|$ must have a maximum where $\partial_r \dot{r} = 0$ and hence $\ddot{r} = 0$. Thence, regions where the coordinate acceleration is positive $\ddot{r} > 0$ are *unavoidable* in horizon-non-penetrating coordinates. In contrast, horizon-penetrating coordinates are much better behaved when studying near horizon physics, with the coordinate velocity and coordinate acceleration being non-zero and finite at horizon crossing.

Author Contributions: All three authors contributed equally to this work.

Funding: This project was funded by the Ratchadapisek Sompoch Endowment Fund, Chulalongkorn University (Sci-Super 2014-032), by a grant for the professional development of new academic staff from the Ratchadapisek Sompoch Fund at Chulalongkorn University, by the Thailand Research Fund (TRF), and by the Office of the Higher Education Commission (OHEC), Faculty of Science, Chulalongkorn University (RSA5980038). PB was additionally supported by a scholarship from the Royal Government of Thailand. TN was also additionally supported by a scholarship from the Development and Promotion of Science and Technology talent project (DPST). MV was supported by the Marsden Fund, via a grant administered by the Royal Society of New Zealand.

Conflicts of Interest: The authors declare no conflicts of interest.

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