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Design of a Continuous-Zoom 2D/3D Microscope with High Zoom Ratio and Full Field of View

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Abstract: A four-group mechanically compensated continuous-zoom microscope is proposed and designed based on the theory of continuous zoom. The system addresses the limitations of traditional continuous-zoom microscopes, including a small zoom ratio, a short working distance, and the loss of details during 2D–3D switching. The system has a magnification of $0.6\times\sim 6.0\times$ under two-dimensional observation, adapts to two-third-inch sensors, has a working distance of 130 mm, and adds a 360-degree rotatable beamsplitter for three-dimensional full-field-of-view observation. The magnification, numerical aperture, and sensor dimensions remain unchanged under both two-dimensional and three-dimensional observation. The design results demonstrate that the system is capable of achieving a high zoom ratio of $10\times$ while maintaining a high level of imaging quality in both two-dimensional and three-dimensional modes. The MTF curves for each magnification are in close proximity to the diffraction limit, the spot diagrams are smaller than the airy disk range, and the zoom cam curves are smooth with no inflection points. Furthermore, the system negates the visual discrepancies and loss of detail that arise when switching observation modes due to alterations in system magnification and numerical aperture, thereby broadening the scope of applications for continuous-zoom microscopes.



Citation: Gong, Y.; Li, F.; Huang, J.; He, J.; Yu, F.; Zhao, T. Design of a Continuous-Zoom 2D/3D Microscope with High Zoom Ratio and Full Field of View. *Photonics* **2024**, *11*, 564. <https://doi.org/10.3390/photonics11060564>

Received: 28 April 2024

Revised: 13 June 2024

Accepted: 14 June 2024

Published: 16 June 2024



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Keywords: continuous zoom; mechanically compensated; 2D–3D switching; high zoom ratio; imaging quality

1. Introduction

Continuous-zoom optical systems are widely used in the fields of biological, medical, material, industrial inspection, etc. Compared with fixed-magnification optical systems, continuous-zoom systems allow users to adjust the appropriate magnification to observe and obtain a 2D (two-dimensional) planar image of the sample, with a low magnification for observing the overall structure and a high magnification for scrutinizing the details of the sample. The information will not be lost when the magnification is switched; thus, efficiency is improved [1–5]. In 2019, Haonan Feng designed a $0.5\times\sim 2.5\times$ zoom microscope system with a high zoom ratio of $5\times$, but the working distance was only 34 mm [6]. In 2021, Tengfei Chen designed a $0.7\times\sim 5.6\times$ continuous-zoom microscope with a zoom ratio of only $8\times$ and a working distance of 80 mm [7]. However, all of these continuous-zoom microscope systems have the problems of a short working distance, an insufficient zoom ratio, and the fact that they can only present 2D images. In order to solve these problems, in 2023, Zhijie Ma designed a $0.7\times\sim 4.5\times$ continuous-zoom objective to collect 2D/3D (three-dimensional) information about the sample, with working distances of 90 mm and 70 mm and magnifications of $0.7\times\sim 4.5\times$ and $0.4\times\sim 2.5\times$ for 2D and 3D imaging, respectively [8]. Its small zoom ratio, its loss in some sample details, and visual discrepancies due to the

reduction in magnification when switching from 2D to 3D imaging limit the application scenarios for the continuous-zoom objective.

To address these problems, this paper designs a high-zoom-ratio, full-field-of-view continuous-zoom microscope system which achieves a long working distance. No visual difference occurs due to the magnification of 2D and 3D images, resulting in seamless switching between 2D and 3D observation.

2. Design Principle

A zoom optical system is an optical device that allows the focal length to be changed by adjusting the position of the internal lens groups. It allows the user to change the magnification and field of view without changing lenses, providing a convenient way to capture images of objects of different sizes at different distances. The main challenge is to design a zoom optical system that maintains high imaging quality throughout the entire zoom range. This requires precise optical system design and fine mechanical manufacturing processes to ensure the accurate adjustment of the optical path and the stability of the lens assembly [9,10].

Zoom optical systems can be classified into optical and mechanical compensation depending on the compensation method [11–13].

Optical compensation is characterized by the fact that the movement of the moving group is isotropic, as long as the moving group is cemented together to make a linear movement [14–16]. Therefore, there is no need to design an eccentric cam, which can be processed by cutting a straight groove in the lens barrel. However, a zoom optical system with optical compensation is generally longer than a mechanical compensation system, and the image plane position is slightly displaced during the zoom process. This is due to the fact that the optical characteristics of the optical system change while the focal length changes, resulting in a shift in the image plane, which makes this type of system more difficult to design and adjust due to the problem of the small displacement of the image plane [17].

Taking positive group compensation as an example, the four-group mechanical compensation system is shown in Figure 1. The system consists of a front fixing group, group 1; a zooming group, group 2; a compensating group, group 3; and a rear fixing group, group 4. This system is characterized by the fact that the movement of each moving group along the direction of the optical axis is independent of each other, and the trajectories of the moving groups can be linear or nonlinear. The displacements of the zooming group and the compensating group correspond to each other [18,19]. The advantage of the mechanical compensation system is that both the zooming group and the compensating group can assume the function of zooming, which not only makes the system zoom faster but also makes the optical aberrations easy to balance.

In most cases, to achieve the same zoom ratio, one can choose between an optical compensation structure and a mechanical compensation structure. However, the optical compensation structure can cause the image plane to be displaced, and the displacement range of the moving elements is excessively large. This leads to an overall length that is longer than that of the mechanical compensation structure, making aberration correction more challenging. On the other hand, the mechanical compensation system provides sufficient flexibility to adjust and optimize the overall performance of the system, allowing us to achieve higher image quality at various magnifications. It also takes into account the potential for future system expansion or upgrades. Consequently, in this paper, a system comprising a four-group mechanical compensation system is employed in order to surmount these limitations.

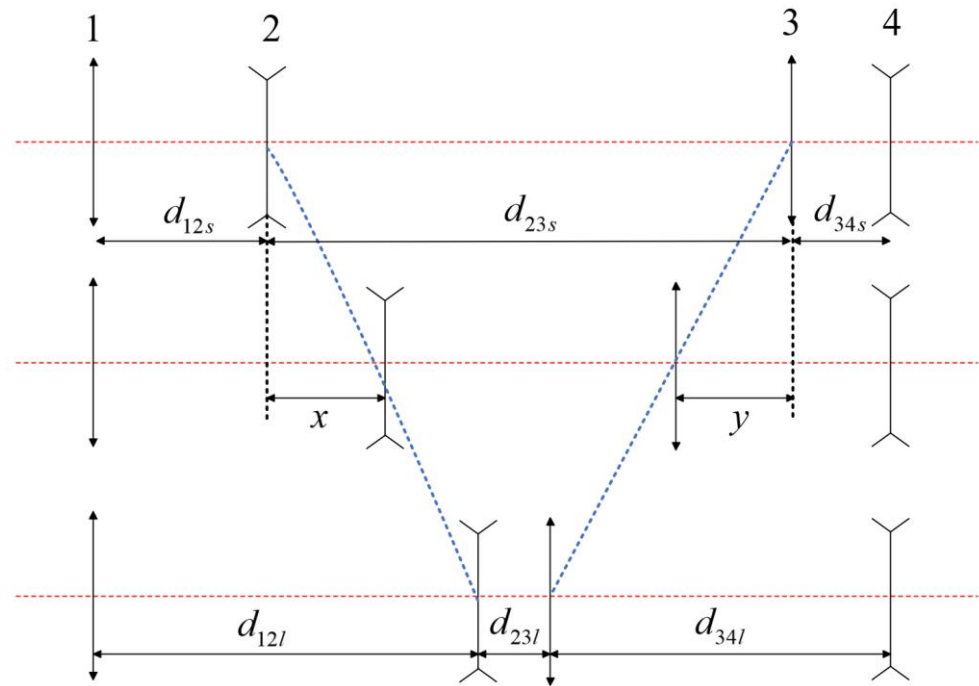


Figure 1. Four-group zoom optical system (positive group compensation, The red dashed line represents the optical axis of the optical system, and the blue dashed line represents the trajectory of the lens model’s movement).

Only the zooming group and compensating group need to be analyzed because the moving groups produce the movement of the image plane. The focal lengths of the front fixing group, the zooming group, the compensating group, and the rear fixing group in Figure 1 are $f'_1, f'_2, f'_3,$ and $f'_4,$ respectively. The magnifications of the zooming group and the compensating group are β_2 and $\beta_3,$ respectively. The interval between the front fixing group, 1, and the zooming group, 2, is d_{12} ; the interval between the zooming group, 2, and the compensating group, 3, is d_{23} ; and the interval between the compensating group, 3, and the rear fixing group, 4, is d_{34} . By convention, the longest focal length of the system is in the initial state of the system and is distinguished by the subscript l . The shortest focal length of the system is distinguished by the subscript s . For example, d_{12s} and d_{12l} indicate the intervals between the first and second groups at the shortest and longest focal lengths, respectively.

In the zooming process, the image plane position is unchanged, so the algebraic sum of the movements of the image plane of the moving groups is zero. According to the zoom differential equation [20], the following relationship holds:

$$\frac{1 - \beta_2^2}{\beta_2^2} f'_2 d\beta_2 + \frac{1 - \beta_3^2}{\beta_3^2} f'_3 d\beta_3 = 0 \tag{1}$$

Equation (1) is a multivariate fully differential equation. If we set $U(\beta_2, \beta_3)$ to be the original function, then $dU(\beta_2, \beta_3) = 0$.

The general solution is as follows:

$$U(\beta_2, \beta_3) = f'_2 \left(\frac{1}{\beta_2} + \beta_2 \right) + f'_3 \left(\frac{1}{\beta_3} + \beta_3 \right) = C \tag{2}$$

Recall that the initial state is in the telephoto position, with the value of C being a constant:

$$f'_2 \left(\frac{1}{\beta_{2l}} + \beta_{2l} \right) + f'_3 \left(\frac{1}{\beta_{3l}} + \beta_{3l} \right) = C \tag{3}$$

Eliminating the constant C by subtracting Equation (3) from Equation (2) gives rise to a special solution to the equation:

$$f_2' \left(\frac{1}{\beta_2} - \frac{1}{\beta_{2l}} + \beta_2 - \beta_{2l} \right) + f_3' \left(\frac{1}{\beta_3} - \frac{1}{\beta_{3l}} + \beta_3 - \beta_{3l} \right) = 0 \tag{4}$$

The collation results in the derivation of a quadratic equation, taking the magnification, β_3 , of the compensating group as the variable:

$$\beta_3^2 - b\beta_3 + 1 = 0 \tag{5}$$

where

$$b = -\frac{f_2'}{f_3'} \left(\frac{1}{\beta_2} - \frac{1}{\beta_{2l}} + \beta_2 - \beta_{2l} \right) + \left(\frac{1}{\beta_{3l}} + \beta_{3l} \right) \tag{6}$$

Solving for the two roots, β_{31} and β_{32} , of the magnification, β_3 , of the compensating group, we obtain the following:

$$\begin{aligned} \beta_{31} &= \frac{b + \sqrt{b^2 - 4}}{2} \\ \beta_{32} &= \frac{b - \sqrt{b^2 - 4}}{2} \end{aligned} \tag{7}$$

The relationship between the movement, x , and magnification, β_2 , of the zooming group is as follows:

$$\beta_2 = \frac{1}{\frac{1}{\beta_{2l}} + \frac{x}{f_2'}} \tag{8}$$

The movement, y , of the compensating group is as follows:

$$\begin{aligned} y_1 &= f_3'(\beta_{31} - \beta_{3l}) \\ y_2 &= f_3'(\beta_{32} - \beta_{3l}) \end{aligned} \tag{9}$$

Finally, the zoom ratio, M , of the system is obtained as follows:

$$\begin{aligned} M_1 &= \frac{\beta_{2l}\beta_{31}}{\beta_2\beta_{3l}} \\ M_2 &= \frac{\beta_{2l}\beta_{32}}{\beta_2\beta_{3l}} \end{aligned} \tag{10}$$

The zooming group, 2, and compensating group, 3, move together synchronously to achieve the zoom ratio requirement. Each movement of the zooming group, 2, corresponds to M_1 and M_2 . The continuous-zoom differential model, as previously described, allows for the determination of the distribution of the focal power and the positions of the optical groups by means of the application of Equations (6)–(10).

Figure 2 shows a schematic diagram of the continuous-zoom 2D/3D microscope. There are two light paths: a 2D imaging light path, as shown by the red light, and a 3D imaging light path, as shown by the green light. The two light paths share the beam splitter, the objective lens, the continuous-zoom body lenses, and the image plane shown in the blue light path. The 3D imaging module, as shown in Figure 3, consists of two lenses, a reflector, a switch, and a beam splitter. The 3D imaging module can be rotated 360 degrees around the optical axis of the objective lens to record the 3D information of samples. Two switches are incorporated into the light paths (blue dashed line), with the function of preventing the light paths from being affected by the other light path when one of them is in use.

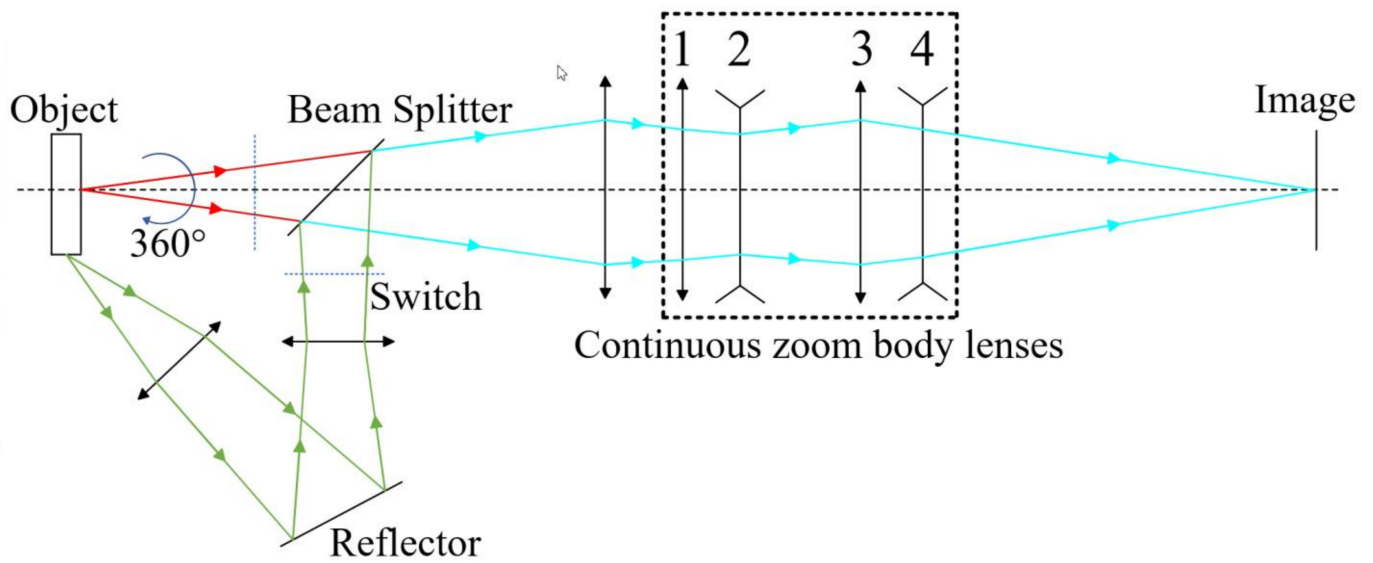


Figure 2. A schematic diagram of the continuous-zoom 2D/3D microscope.

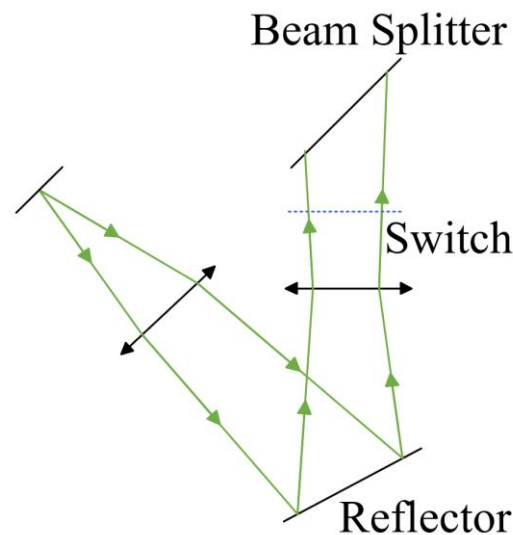


Figure 3. A schematic diagram of the 3D imaging module.

3. Optical System Design

3.1. Design Indicators

The main design indicators of the 0.6×~6.0× continuous-zoom 2D microscope are listed in Table 1.

Table 1. Design indicators.

Design Indicators	Value
Magnification	0.6×~6×
Numerical aperture	0.017~0.1
Working wavelength	486.13~656.27 nm
Sensor size	2/3"
Working distance	130 mm

3.2. Design Process

The design of the zoom optical system is highly intricate, with the establishment of the model representing a pivotal aspect. In the event that the initial parameters of the optical system are not selected in an appropriate manner, it will result in an illogical distribution of the system’s focal power as well as difficulty in aberration correction. Consequently, according to the theory of continuous zoom, the optimal optical model can be swiftly established coupled with the Lens Module function of the CODEV software (Version 2022.03). The design flow is shown in Figure 4. Firstly, the ideal optical model is established according to the requirements of the design indicators, and the parameters of each group are determined. Reasonable merit functions are set, and automated design is carried out. The ideal optical model is gradually replaced with real optical glass; finally, the imaging quality is evaluated. It is necessary to conduct repeated optimization and image quality evaluations to ascertain that the system meets the design requirements. The setting and dynamic modification of the merit function are important throughout the design process. The system designed in this paper has several main parameters that need to be constrained, as shown in Table 2. Here, the reduction ratio (RED) is used to control the magnification of the system, and the overall length (OAL) is used to control the total length of the system.

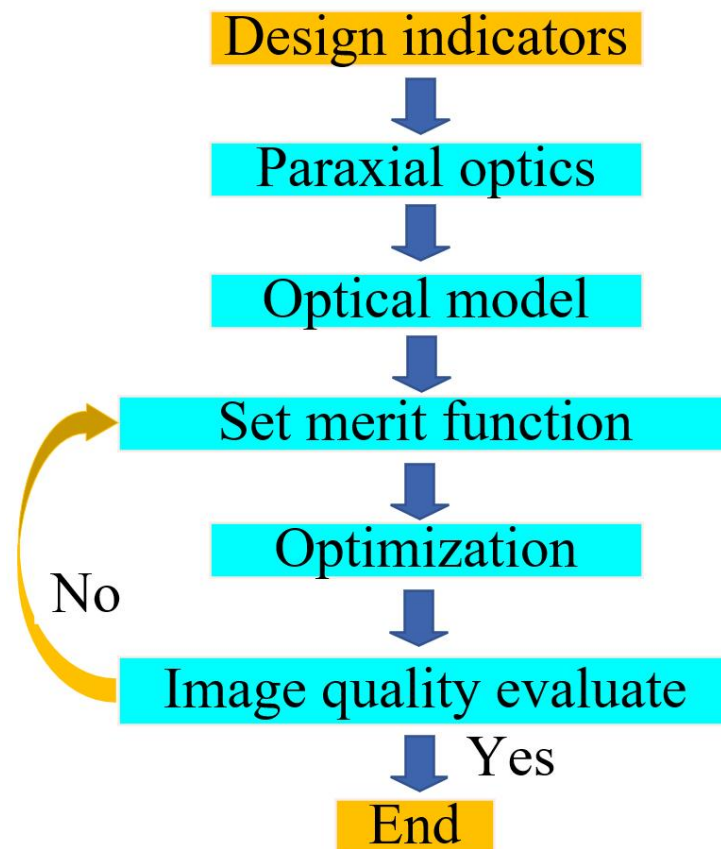


Figure 4. Design flow chart.

Table 2. The merit function’s main constraints.

Constraints	Code	Method
Reduction Ratio	RED	RED W2 Z1 = 1.6667
Overall length	OAL	OAL S0..I Z1 < 480

In particular, it should be noted that to ensure the stability of the image plane, the total length of the system at each magnification needs to be equal, so a user constraint is needed, given by the following method: @OAL_Z12 == (OAL SO..I Z1) – (OAL SO..I Z2) = 0.

According to the principles described in Section II, the focal length and the position of each group were solved. The initial parameters of the zoom system are shown in Tables 3 and 4. The ideal optical model is shown in Figure 5. The blue and red lines are light from different fields of view. The models were replaced with real optical glass for optimization and aberration correction. In the case of continuous-zoom microscope optical systems, the most significant aberrations, such as chromatic and geometric distortion, can be controlled by using Distortion Y (DIY) during the optimization process. Furthermore, the use of special low-dispersion materials can effectively reduce the system’s chromatic aberrations. However, these materials are generally more difficult to process than ordinary glass materials, which also leads to their higher cost. In order to control the cost of the lens, it is necessary to make a reasonable selection and make use of these special low-dispersion materials.

Table 3. Initial focal length of each group.

Group	Front Fixing	Zooming	Compensating	Rear Fixing
Focal length (mm)	72.59 mm	–28.38 mm	39.03 mm	–82.46 mm

Table 4. Initial distance between groups.

Distance	d_{12}	d_{23}	d_{34}
value	5 mm~57.2 mm	87.42 mm~2 mm	7.9 mm~40.4 mm

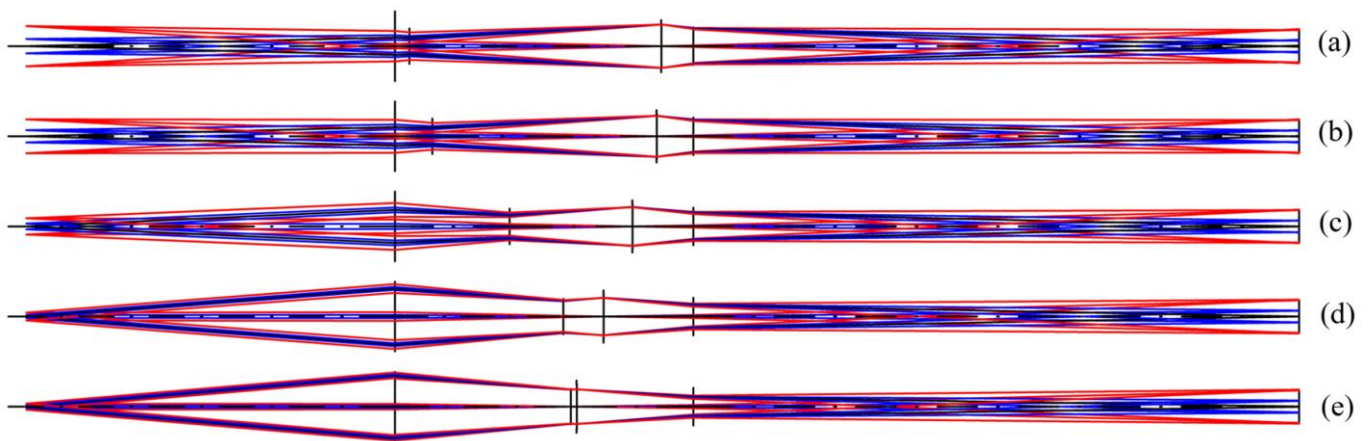


Figure 5. The ideal optical model: (a) 0.6×, (b) 1.0×, (c) 2.0×, (d) 4.0×, and (e) 6.0×.

Considering the processability of the lenses, it is necessary to control the centering coefficients of the individual lenses during the design process in addition to correcting the aberration. The mechanical centering coefficient, K , is defined as follows:

$$K = \frac{1}{4} \left| \frac{D_1}{R_1} - \frac{D_2}{R_2} \right| \tag{11}$$

where D_1 and D_2 are the corresponding processing apertures of the front and rear surfaces of the lens; R_1 and R_2 is the radius of curvature of the front and rear surfaces of the lens. The lens is easy to center and has good processability when $K > 0.15$; the lens is difficult to center when $0.10 < K < 0.15$; the lens cannot be centered when $K < 0.10$. The centering

coefficient, K , of each lens is monitored in real time by the constraint function, and a lens with a poor centering effect is adjusted over time.

3.3. Design Results

The final design results are presented in Figure 6. The $0.6\times\sim 6.0\times$ continuous-zoom microscope, which is designed for two-dimensional imaging, comprises 12 glass spherical lenses. Lines of different colours are light for different fields of view. Except for the rear fixing group, which uses two doublets, the rest of the groups use one doublet, including the objective lens, the front fixing group, the zooming group, and the compensating group. During continuous zoom, the stop follows the movement of the compensating group. The 3D imaging module comprises a beam splitter, two doublets, a reflector, and two single lenses, which are integrated into a 2D imaging zoom system to form a 3D imaging zoom system. The 2D imaging zoom system and the 3D imaging zoom system share the same continuous-zoom body lenses, with a magnification range of $0.6\times\sim 6.0\times$ and a zoom ratio of $10\times$.

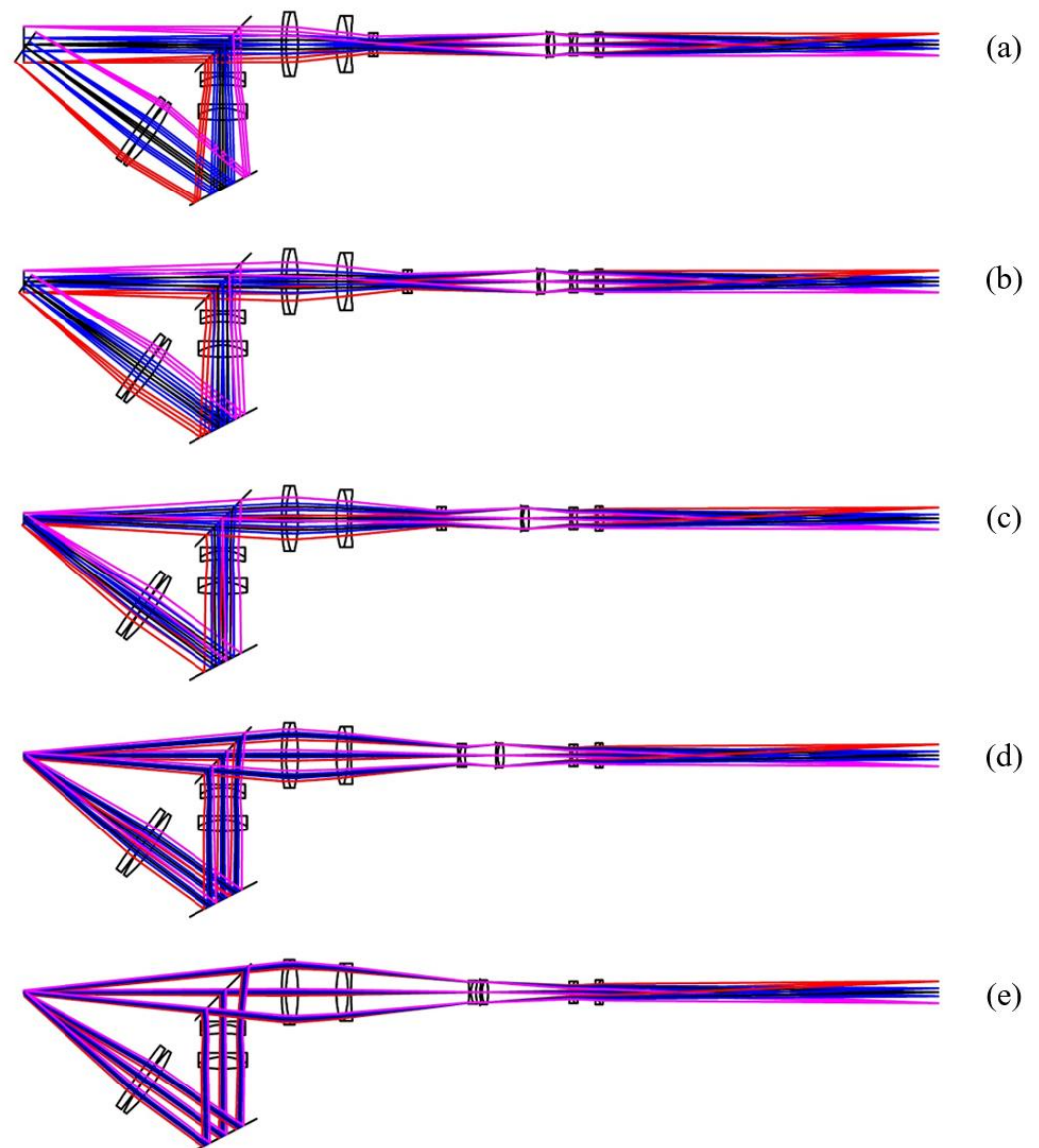


Figure 6. The structure of a $0.6\times\sim 6.0\times$ continuous-zoom 2D/3D microscope: (a) $0.6\times$, (b) $1.0\times$, (c) $2.0\times$, (d) $4.0\times$, and (e) $6.0\times$.

Tables 5 and 6 show the structural parameters of the continuous-zoom optical system and the 3D imaging module, respectively. Surfaces 6, 10, and 14 in Table 5 are the distance between the front fixing group and the zooming group, the distance between the zooming group and the compensating group, and the distance between the compensating group and the rear fixing group during zooming, and the range of movement of the three surfaces is shown in Table 7.

Table 5. The $0.6\times\sim 6.0\times$ continuous-zoom 2D microscope's structure parameters.

Surface	Radius (mm)	Thickness (mm)	Refractive Index
Object	Infinity	130	
1	105.02	2.2	1.83
2	59.0	6.2	1.60
3	-76.51	20	
4	54.29	6	1.60
5	-49.66	1.5	1.74
6	126.28	9.528	
7	Infinity	0	
8	-39.13	1	1.64
9	13.19	2.5	1.95
10	22.18	87.10	
Stop	Infinity	0.1	
12	29.62	1	1.87
13	16.05	3	1.62
14	-51.64	8.097	
15	-29.79	1	1.68
16	11.98	2.5	1.84
17	53.32	10	
18	-558.4	1	1.77
19	12.76	3	1.71
20	-44.07	171	
Image	Infinity		

Table 6. The 3D imaging module's structure parameters.

Scheme	Radius (mm)	Thickness (mm)	Refractive Index
Object	Infinity	70	
1	417.22	4	1.49
2	-412.80	0.1	
3	162.47	5	1.49
4	-90.56	45	
5	Infinity	-35	Reflector
6	-99.4	-6	1.82
7	25	-2	1.84
8	-733.9	-10	
9	61.71	-4.5	1.95
10	21.74	-1.5	1.88
11	-221.01	-15	
12	Infinity	30	Splitter

Table 7. Range of movement of the surface.

Surface	6	10	14
Range	9.528 mm~60.75 mm	87.10 mm~2 mm	8.097 mm~42 mm

4. Image Quality Evaluation

The imaging quality of the optical systems was analyzed in terms of the modulation transfer function (MTF) and spot diagram, as well as the geometric distortion [21–23].

The MTF is an important performance metric that describes a system's ability to transfer information about details and contrasts at different spatial frequencies. The MTF curve is an objective and credible measurement tool that provides a comprehensive picture of an optical system's ability to handle detail, stratification, and overall contour.

The spot diagram shows the image created by a point source of light passing through an optical system. Ideally, an optical system would image a point source as a single point. However, due to a variety of factors, actual optical systems do not achieve perfect imaging, so the point source spreads out across the image plane. By analyzing the shape, width, and symmetry of the spot diagram, the imaging quality of the optical system can be quantified. This includes some possible aberrations, such as spherical aberration, coma, and astigmatism.

Geometric aberration is a phenomenon observed in imaging systems whereby straight lines and shapes in an image are distorted or bent when imaged due to limitations in the optical design or manufacturing defects. It can be defined as the discrepancy between the geometric properties of an image and those of the object in the actual scene. Geometric distortions may be broadly classified into two categories: pincushion distortion and barrel distortion. In the case of pincushion distortion, the edges of the image are bent outward, whereas in the case of barrel distortion, the edges are bent inward.

4.1. Two-Dimensional Imaging System

4.1.1. MTF Curve

The MTF curves of the $0.6\times\sim 6.0\times$ continuous-zoom 2D microscope are shown in Figure 7, where subplots (a), (b), (c), (d), and (e) correspond to $0.6\times$, $1.0\times$, $2.0\times$, $4.0\times$, and $6.0\times$, respectively. It can be seen that the MTF curves at each magnification are close to the diffraction limit. The MTF curves at $0.6\times$ and $1.0\times$ in subplots (a) and (b) almost reach the diffraction limit. The MTF curves at $2.0\times$, $4.0\times$, and $6.0\times$ in subplots (c)–(e) show a certain decrease due to the increase in the magnification and numerical aperture.

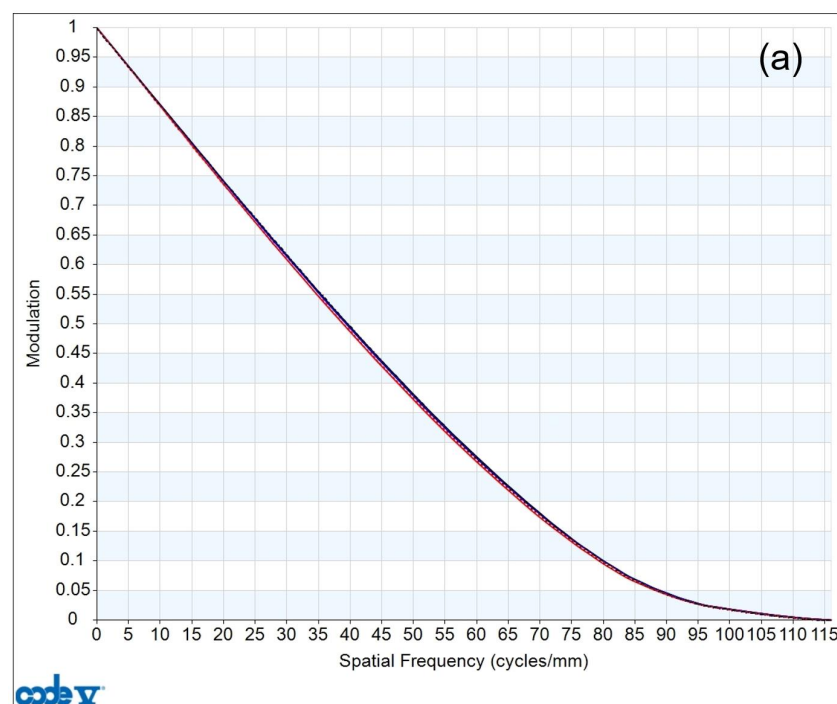


Figure 7. Cont.

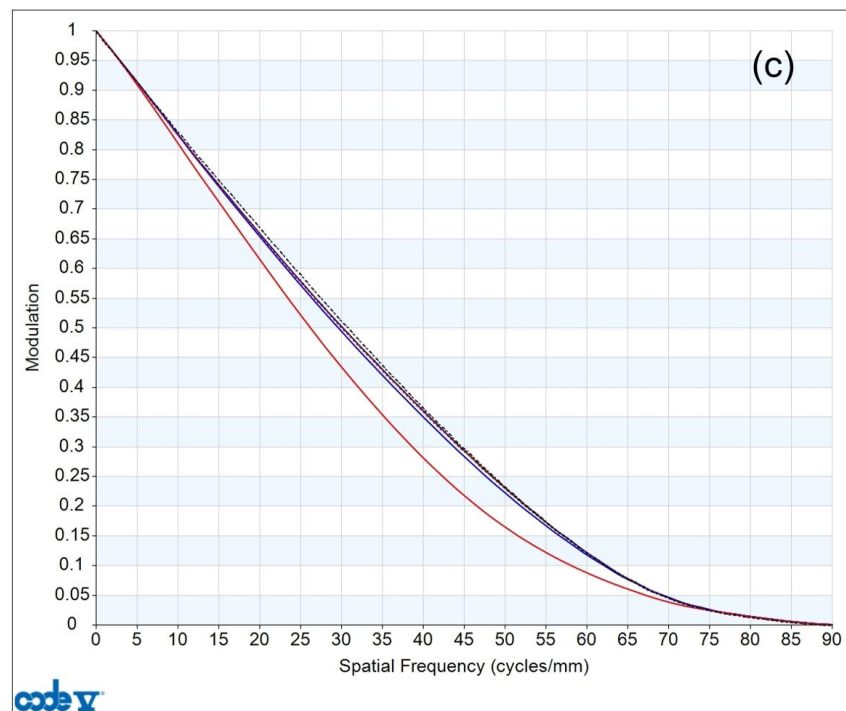
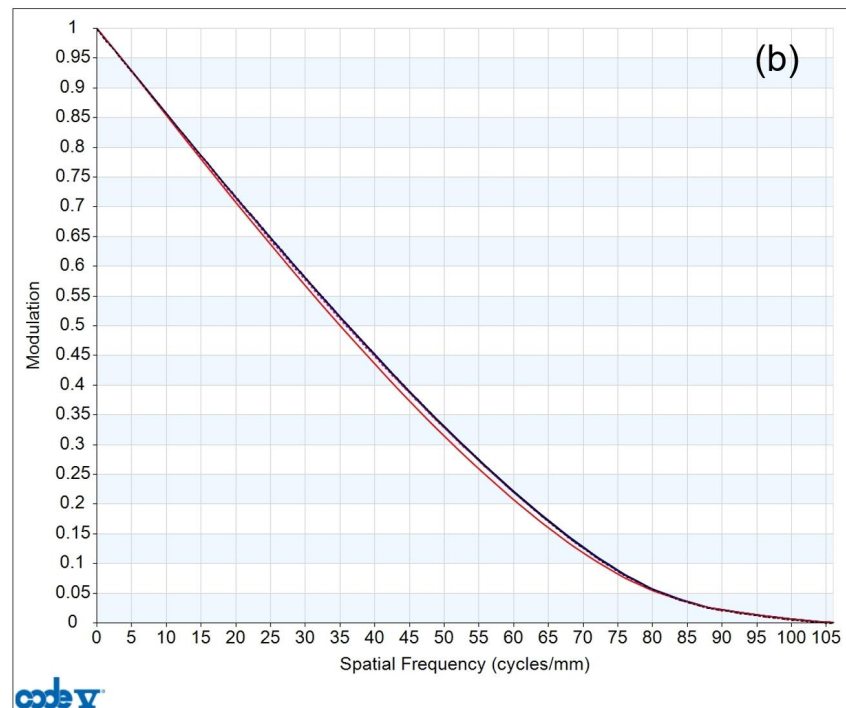


Figure 7. Cont.

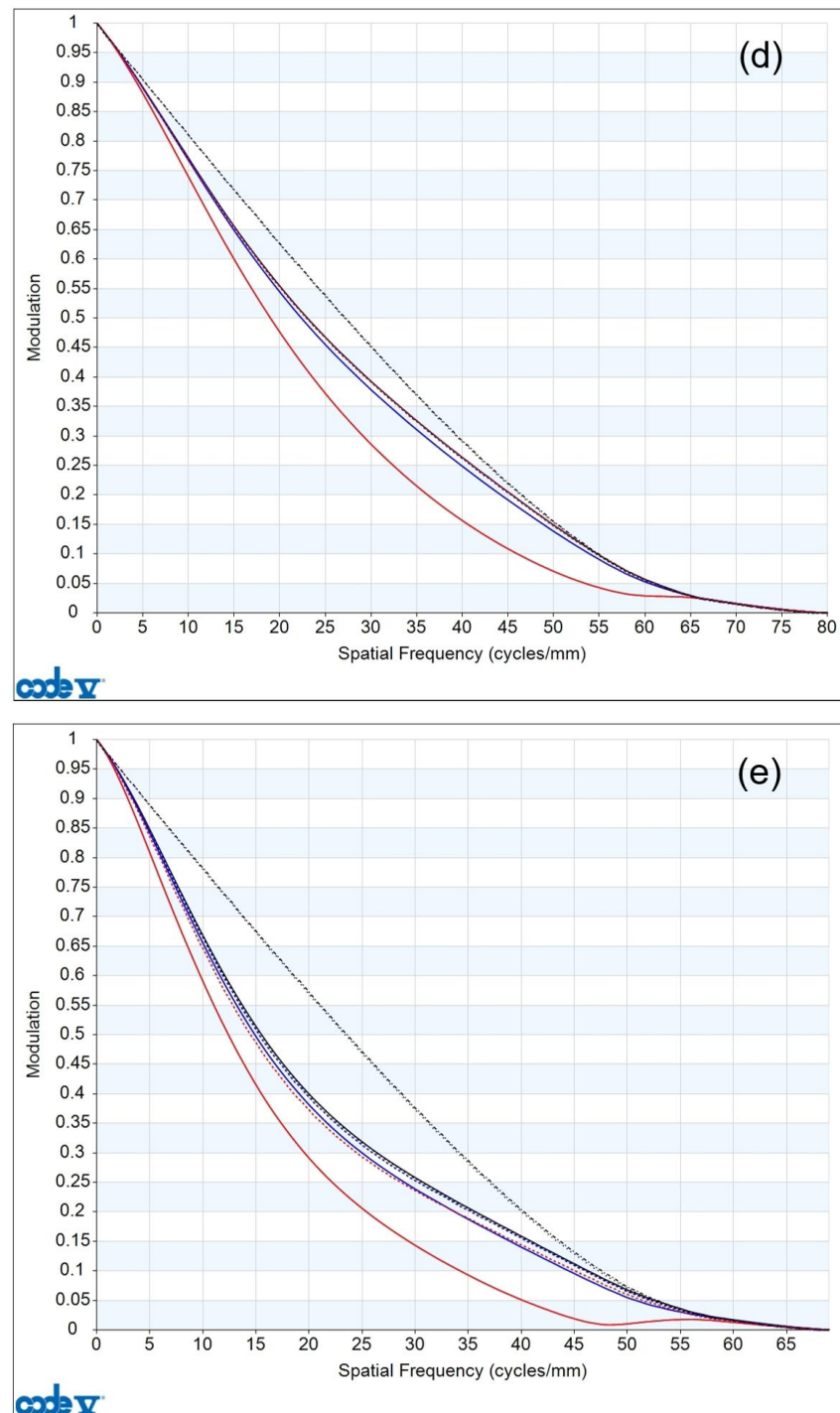


Figure 7. MTF curves at different magnifications: (a) 0.6 \times , (b) 1.0 \times , (c) 2.0 \times , (d) 4.0 \times , and (e) 6.0 \times . (The black dashed line in the figure represents the diffraction limit, with different colors indicating the MTF curves for different fields of view. The solid lines represent the tangential direction, and the dashed lines represent the radial direction).

4.1.2. Spot Diagram

The spot diagrams of the 0.6 \times ~6.0 \times continuous-zoom 2D microscope are shown in Figure 8, where subplots (a), (b), (c), (d), and (e) correspond to 0.6 \times , 1.0 \times , 2.0 \times , 4.0 \times , and 6.0 \times , respectively. It can be seen that the spot diagrams of both the central and edge fields of view are basically smaller than the airy disk range at each magnification, with the 4.0 \times and 6.0 \times magnifications being slightly larger than the airy disk range.

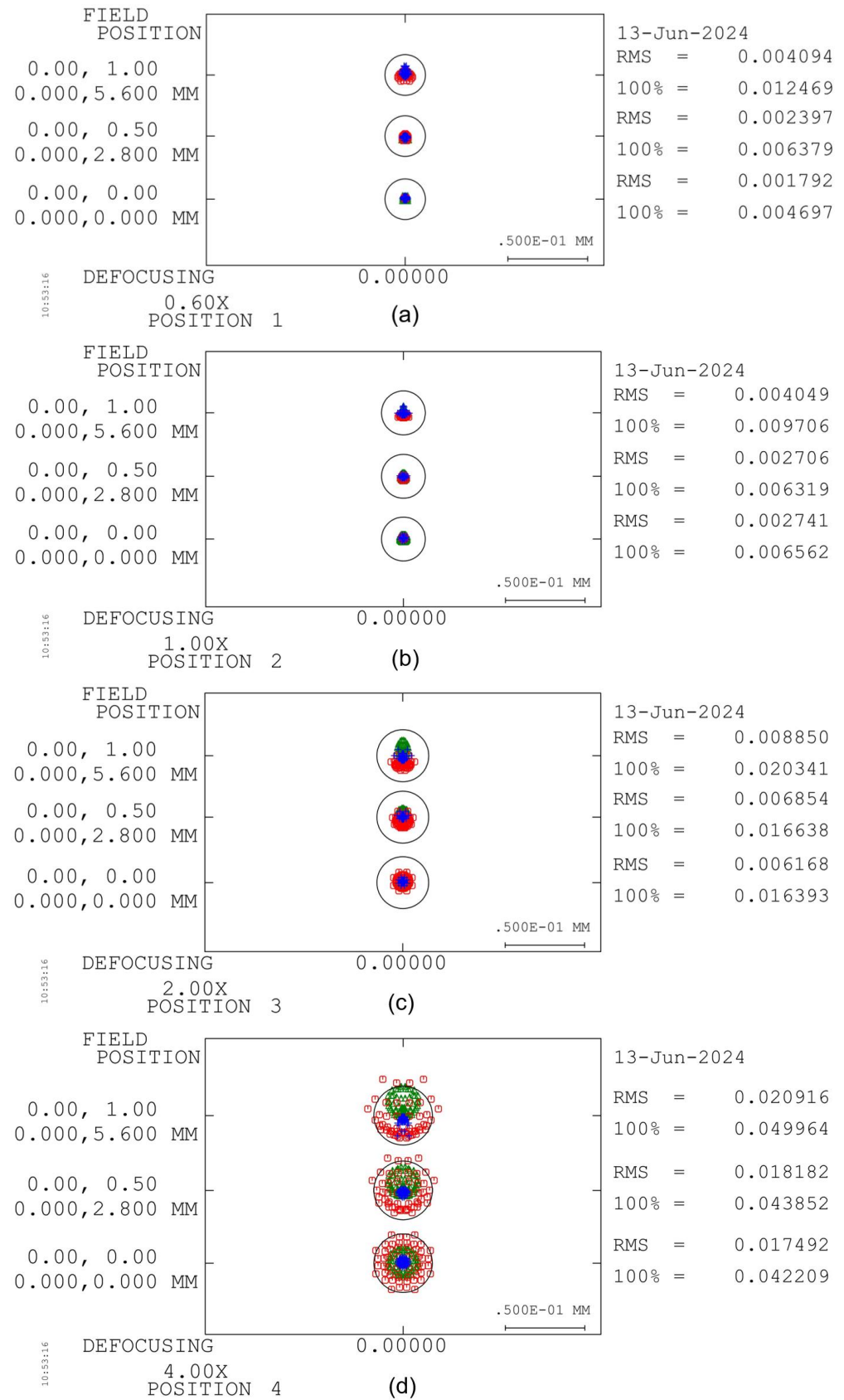


Figure 8. Cont.

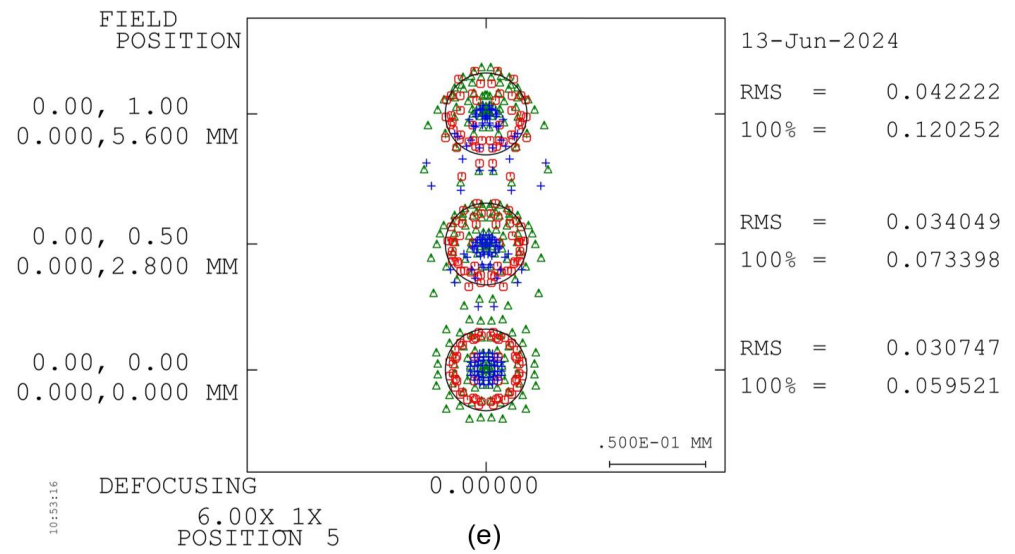


Figure 8. Spot diagrams at different magnifications: (a) 0.6×, (b) 1.0×, (c) 2.0×, (d) 4.0×, and (e) 6.0×. (Red, green, and blue represent the three wavelengths of light at d (656.27 nm), F (587.56 nm), and C (486.13 nm), respectively).

4.1.3. Geometric Distortion

The geometric distortion of the 0.6×~6.0× continuous-zoom 2D microscope is shown in Figure 9, where subplots (a), (b), (c), (d), and (e) correspond to 0.6×, 1.0×, 2.0×, 4.0×, and 6.0×, respectively. The distortions are positive at all magnifications, and the values are controlled within 1% of each other.

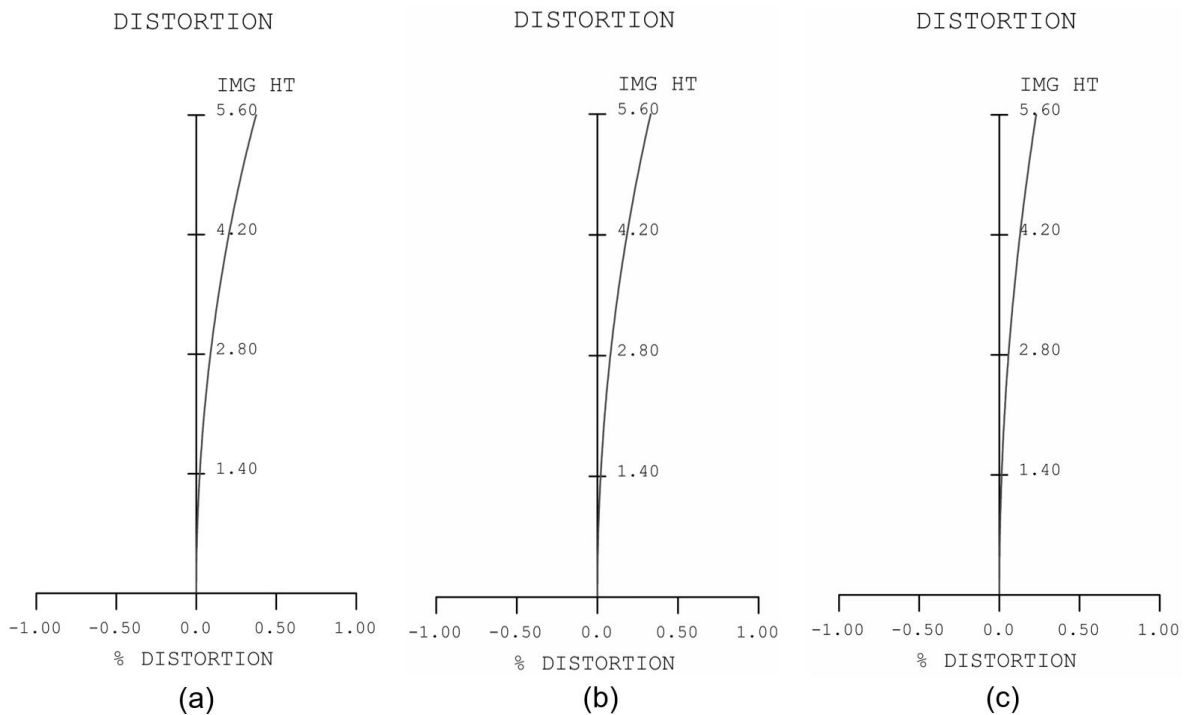


Figure 9. Cont.

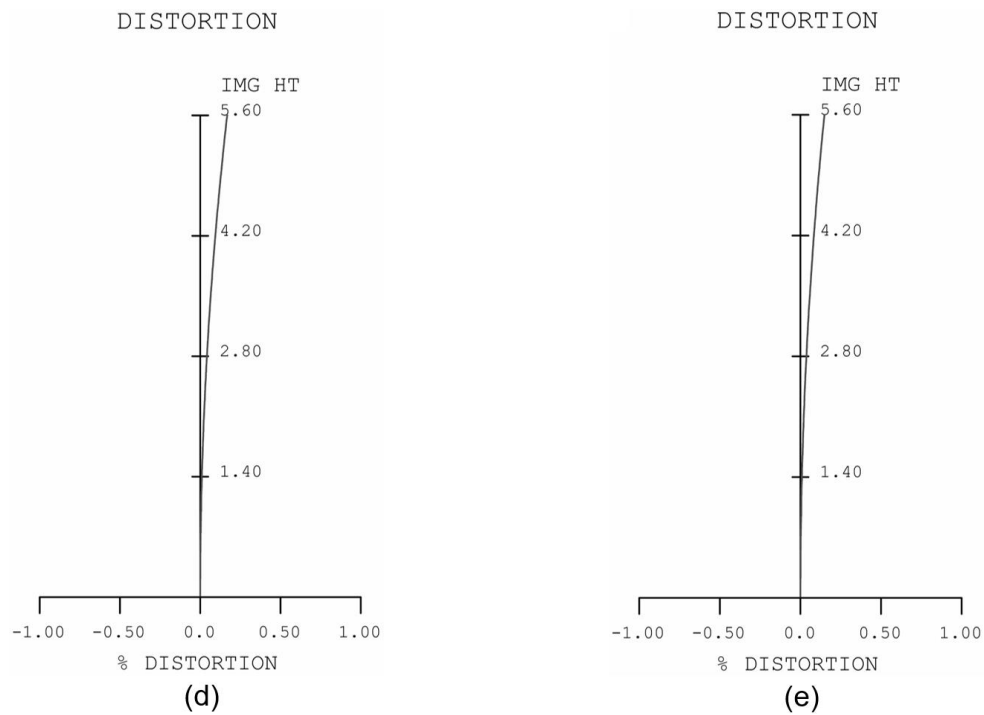


Figure 9. Geometric distortion at different magnifications: (a) 0.6×, (b) 1.0×, (c) 2.0×, (d) 4.0×, and (e) 6.0×.

4.2. Three-Dimensional Imaging System

4.2.1. MTF Curve

The MTF curves of the 0.6×~6.0× continuous-zoom microscope 3D optical system are shown in Figure 10, where subplots (a), (b), (c), (d), and (e) correspond to 0.6×, 1.0×, 2.0×, 4.0×, and 6.0×, respectively. It can be seen that the MTF curves almost reach the diffraction limit.

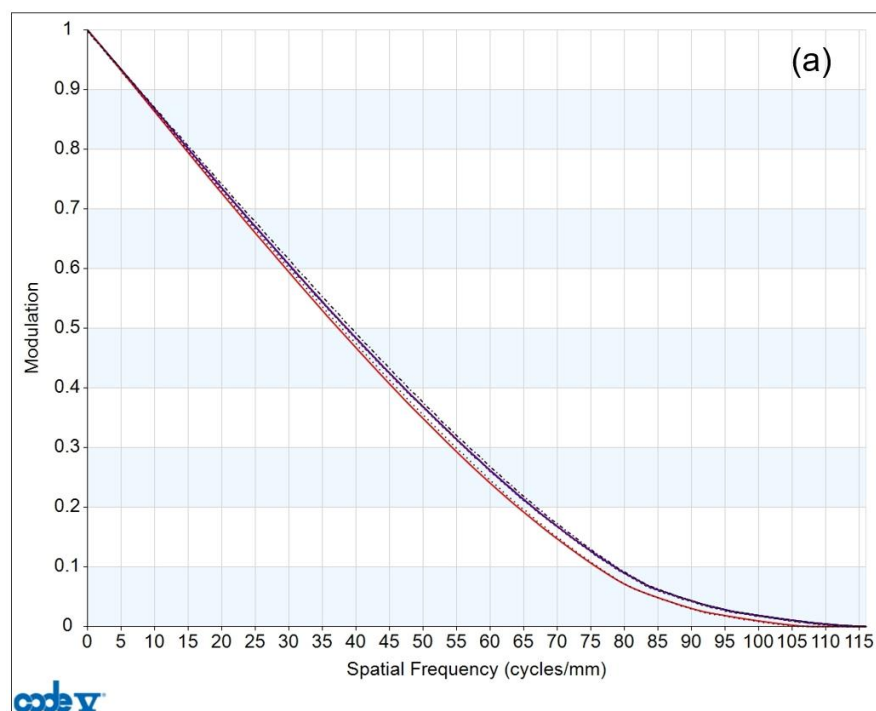


Figure 10. Cont.

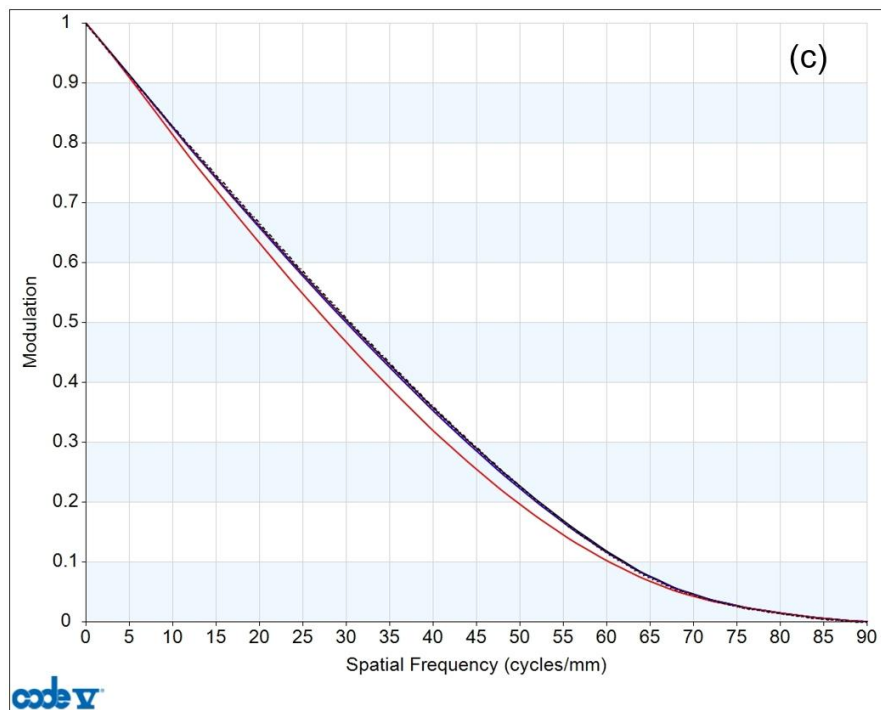
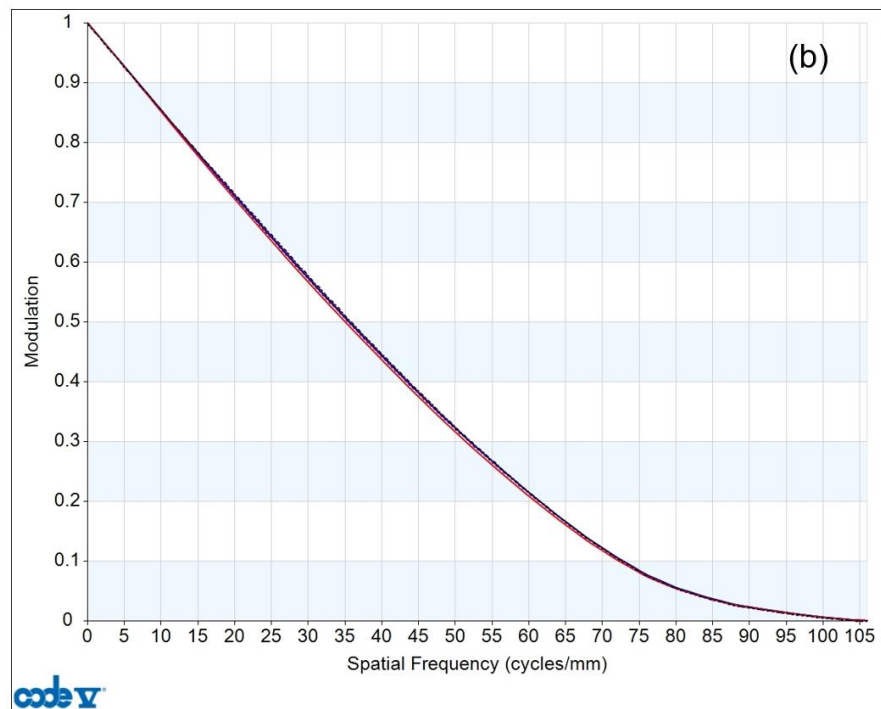


Figure 10. Cont.

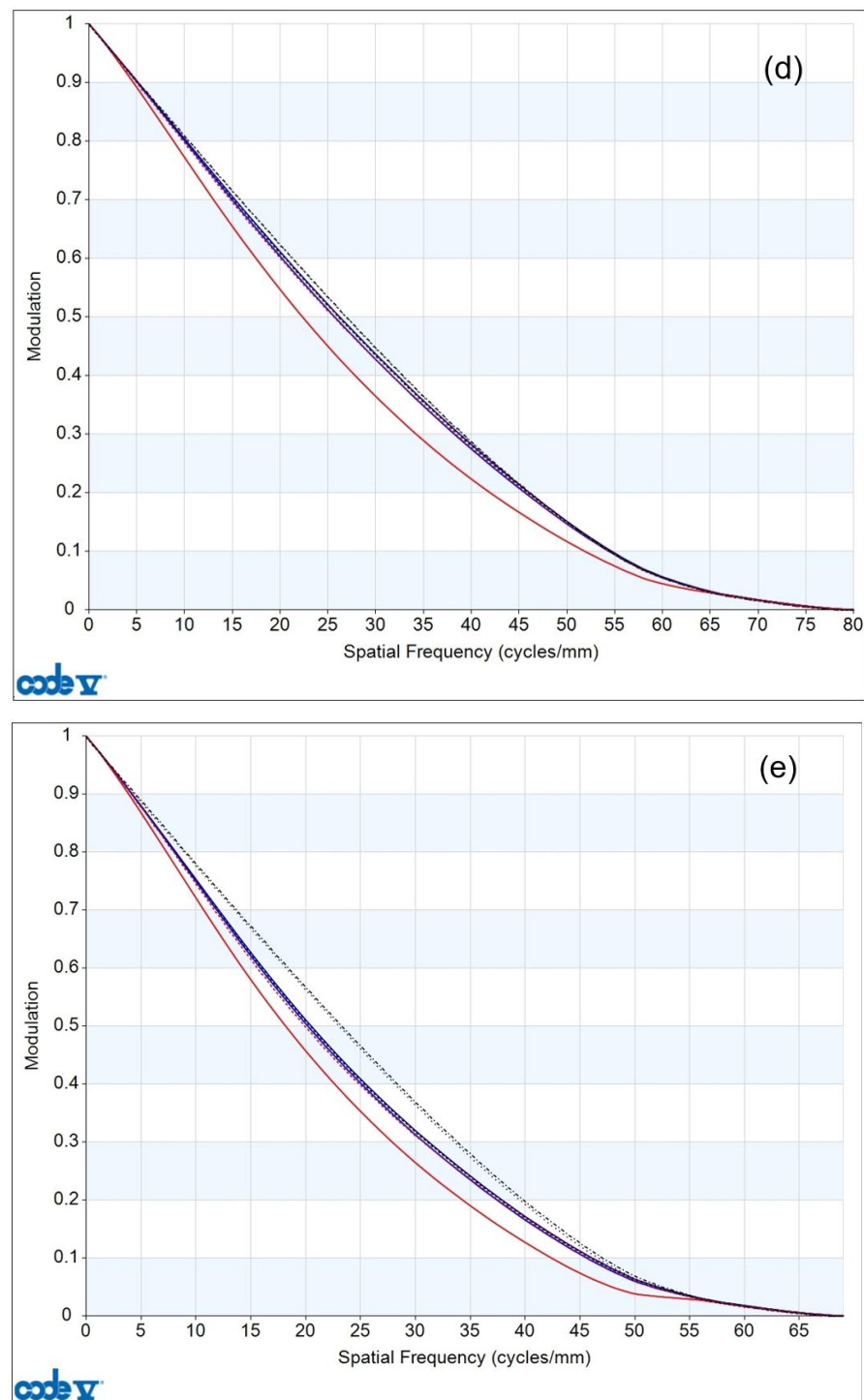


Figure 10. MTF curves at different magnifications: (a) $0.6\times$, (b) $1.0\times$, (c) $2.0\times$, (d) $4.0\times$, and (e) $6.0\times$. (The black dashed line in the figure represents the diffraction limit, with different colors indicating the MTF curves for different fields of view. The solid lines represent the tangential direction, and the dashed lines represent the radial direction).

4.2.2. Spot Diagram

The spot diagrams of the $0.6\times\sim 6.0\times$ continuous-zoom 3D microscope are shown in Figure 11, where subplots (a), (b), (c), (d), and (e) correspond to $0.6\times$, $1.0\times$, $2.0\times$, $4.0\times$, and $6.0\times$, respectively. It can be seen that the spot diagrams of both the central and edge fields of view are basically smaller than the airy disk range at each magnification.

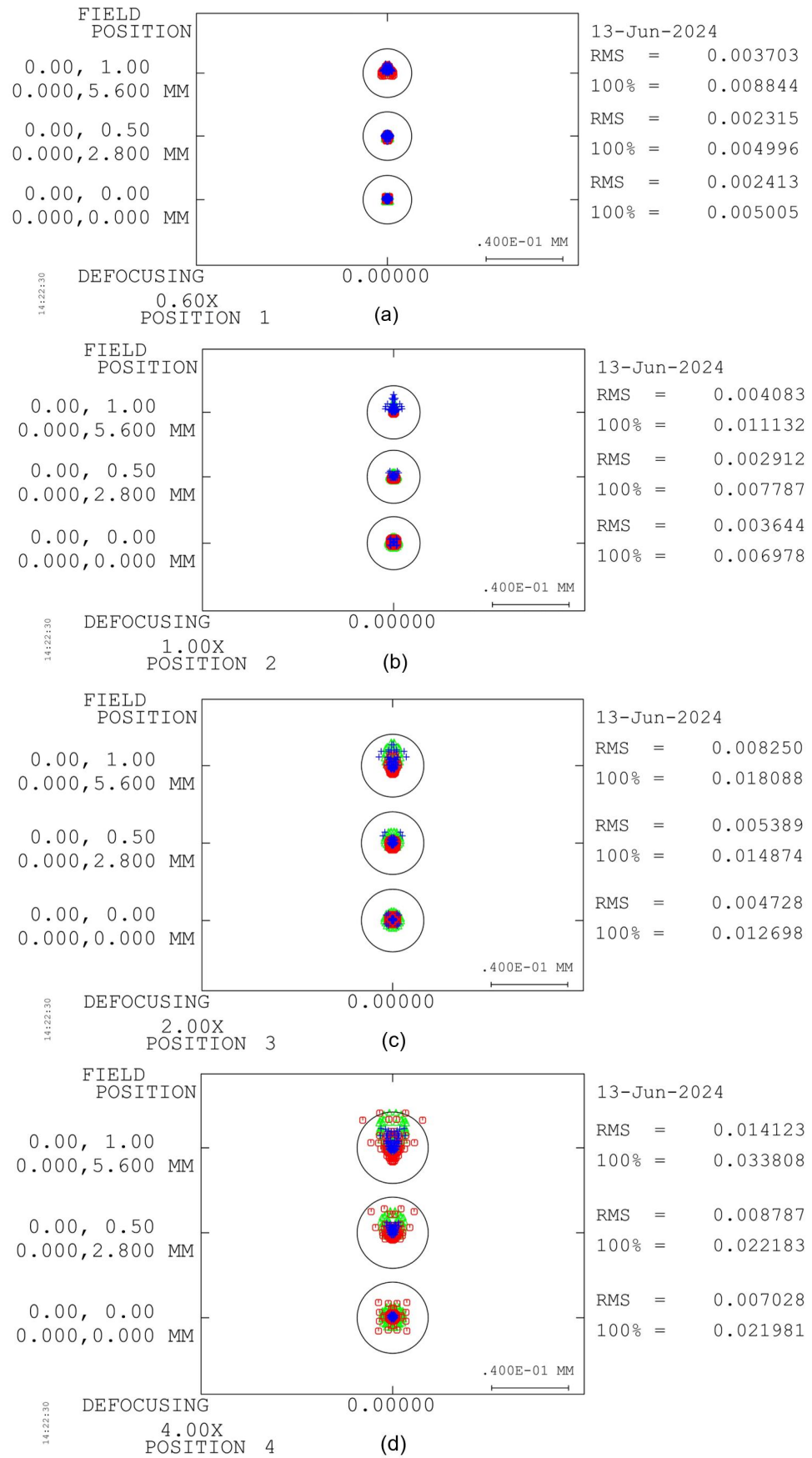


Figure 11. Cont.

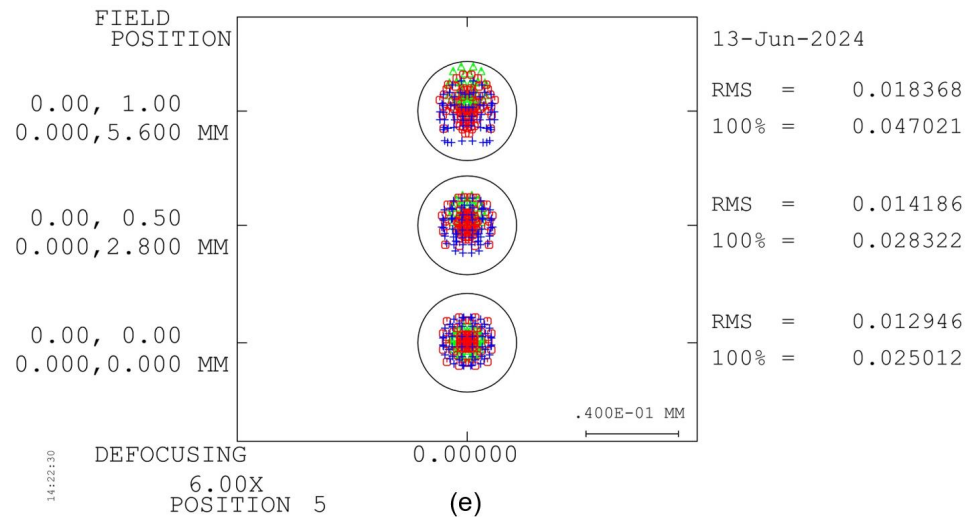


Figure 11. Spot diagrams at different magnifications: (a) 0.6×, (b) 1.0×, (c) 2.0×, (d) 4.0×, and (e) 6.0×. (Red, green, and blue represent the three wavelengths of light at d (656.27 nm), F (587.56 nm), and C (486.13 nm), respectively).

4.2.3. Geometric Distortion

The geometric distortion of the 0.6×~6.0× continuous-zoom 3D microscope is shown in Figure 12, where subplots (a), (b), (c), (d), and (e) correspond to 0.6×, 1.0×, 2.0×, 4.0×, and 6.0×, respectively. The distortions are positive at all magnifications, and the values are controlled within 1% of each other.

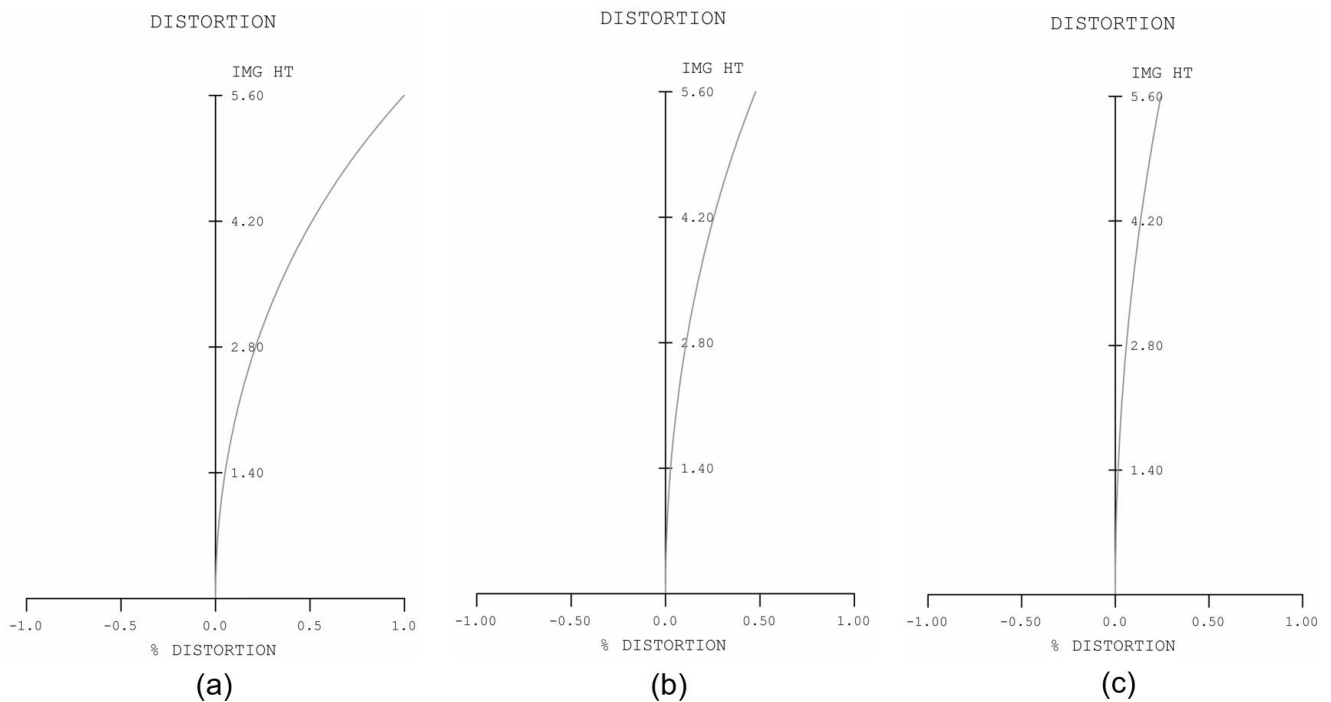


Figure 12. Cont.

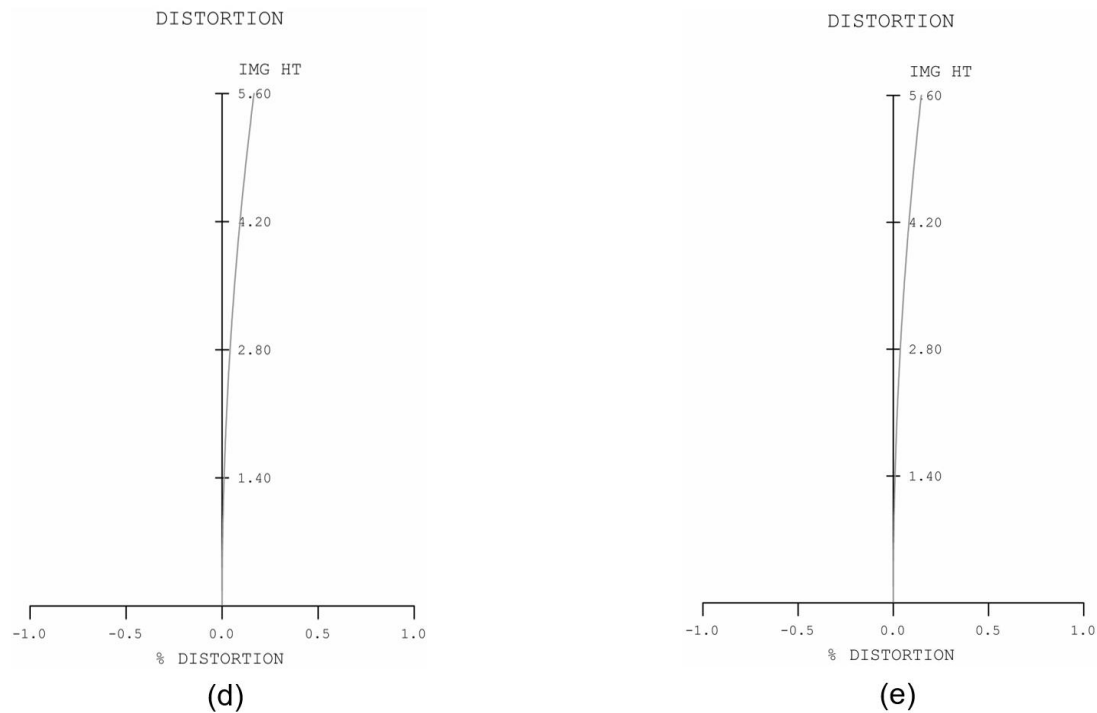


Figure 12. Geometric distortion at different magnifications: (a) 0.6 \times , (b) 1.0 \times , (c) 2.0 \times , (d) 4.0 \times , and (e) 6.0 \times .

5. Zoom Cam Curve Design

The zoom cam curve directly affects the movement of the lens components in a zoom optical system, which typically include the zooming and compensating groups. The accurate movement of these components is critical to achieving high-quality imaging and zoom functions in an optical system. The quality of the cam curve design determines the continuity and smoothness of the zoom process. Unreasonable curves may cause stalling during the zoom process, thus affecting the image quality. It is therefore evident that reasonable curves can help keep each group in the correct position to ensure the maintenance of image quality and a stable image plane throughout the zoom range. In order to achieve this, it is necessary to ensure that the relative displacement of the zooming group and compensating group is accurate. This will ensure that high-quality imaging performance is maintained [24–28].

The fitted cam curves are shown in Figure 13. The orange line represents the curve of the zooming group, the blue line represents the curve of the compensating group, the vertical axis indicates the distance between the zoom group and the compensation group during movement, and the horizontal axis indicates the length of the zoom curve after it has been unfolded on the side of the cam cylinder. The system's zooming and compensating group curves are smooth, with no inflection points and no stalling during zooming.

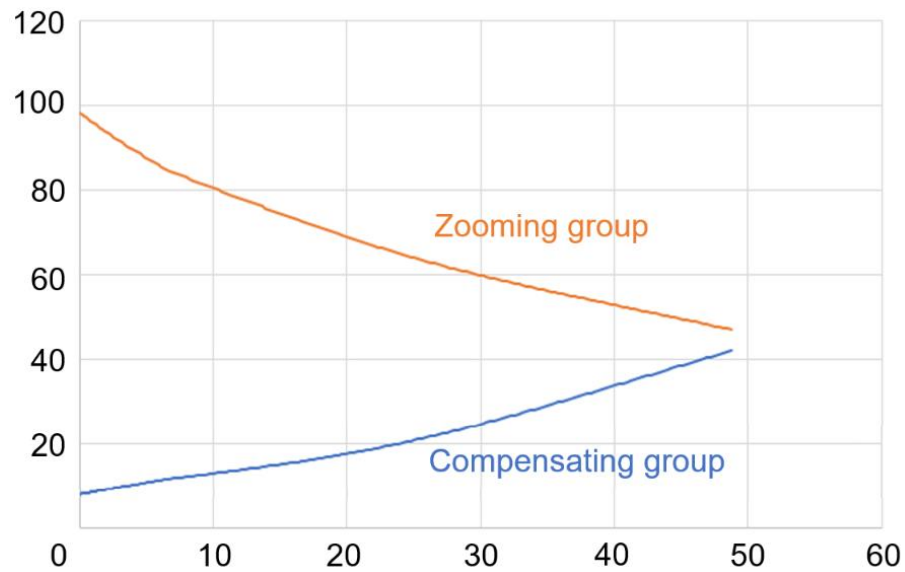


Figure 13. Zoom cam curves of the 0.6x~6.0x continuous-zoom 2D/3D microscope.

6. Tolerance Analysis

Tolerance analysis is a critical step in evaluating the performance of optical systems. In an ideal design, an optical system should operate normally within a certain range of manufacturing and assembly errors. However, the reality is that all components exhibit minor deviations during the production process, and assembly accuracy is also subject to constraints.

Tolerance analysis features in optical design software can assist in evaluating image quality (e.g., wavefront error, point spread function, modulation transfer function) and can also help engineers achieve a balance between optimal design specifications and production costs. Additionally, tolerance analysis includes compensator functions; in optical systems, certain tolerances can be compensated by adjusting other parameters. Compensators can be added and utilized in tolerance analysis, thereby optimizing the manufacturing capacity of the design. Tolerance analysis ensures that optical designs are not only theoretically feasible but, more importantly, are practically achievable in actual production processes while maintaining the expected performance [29–31]. The main tolerance parameters of the 2D and 3D imaging systems are set as shown in Table 8.

Table 8. Tolerance parameter setting.

Tolerance Classification	Tolerance Type	Value
Surface Tolerances	Radius (Fringes)	1
	Thickness (mm)	0.02
	Decenter X/Y (mm)	0.02
	Tilt X/Y (Degrees)	0.0167
Element Tolerances	S + A Irregularity (Fringes)	0.2
	Decenter X/Y (mm)	0.02
	Tilt X/Y(Degrees)	0.0167

The compensator is selected to be the system’s default back focal compensation, as shown in Table 9.

Table 9. Parameters of the compensator.

Compensator Type	Value
Back Focus	−5 mm~+5 mm

Tolerance analyses were conducted separately for the 2D and 3D imaging systems. The analysis mode was a sensitivity analysis, and the evaluation criterion was the average MTF value.

6.1. Two-Dimensional Imaging System

The tolerance curve of the 0.6×~6.0× continuous-zoom 2D microscope is shown in Figure 14. The results indicate that the MTF for 90% of the field of view is greater than 0.3 at 0.6×; it exceeds 0.36 at 1.0×; it is above 0.26 at 2.0×; it is greater than 0.15 at 4.0×; and it remains above 0.08 at 6.0×.

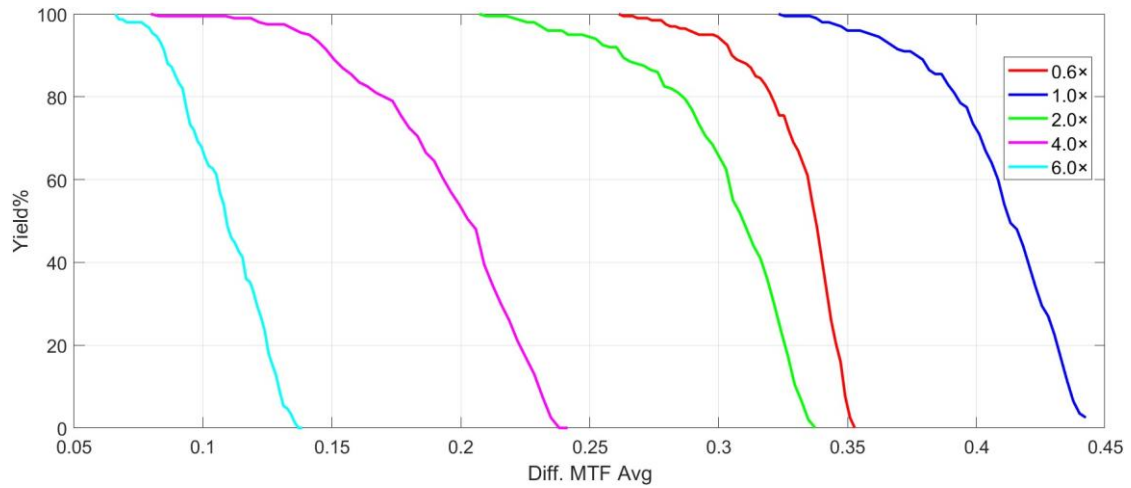


Figure 14. The tolerance curves for different magnifications in the 2D imaging system.

These observations are consistent with the expected post-fabrication performance of optical systems, where the actual MTF is typically 0.15 to 0.2 lower than the ideal MTF. The tilt and decenter of lenses and lens groups have a more significant effect on the MTF at higher magnifications due to the increased deflection angles of the optical path.

6.2. Three-Dimensional Imaging System

The tolerance curve of the 0.6×~6.0× continuous-zoom 3D microscope is shown in Figure 15. The results indicate that the MTF for 90% of the field of view is greater than 0.37 at 0.6×; it exceeds 0.35 at 1.0×; it is above 0.23 at 2.0×; it is greater than 0.12 at 4.0×; and it remains above 0.06 at 6.0×.

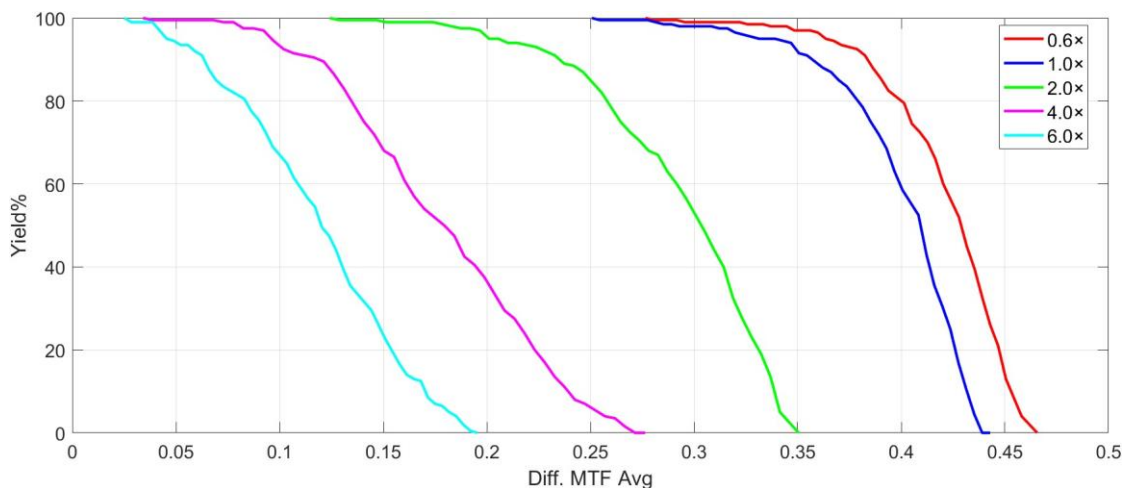


Figure 15. The tolerance curves at different magnifications in the 3D imaging system.

These observations are consistent with the expected post-fabrication performance of optical systems, where the actual MTF is typically 0.15 to 0.2 lower than the ideal MTF. The 3D imaging system exhibits greater sensitivity to the tilt and decenter of lenses and lens groups than the 2D imaging system due to the incorporation of a beam splitter and reflector.

In conclusion, it is anticipated that the 2D and 3D imaging systems will deliver high-quality images within the defined tolerance ranges. Furthermore, the tolerances specified are in compliance with the current manufacturing and alignment processes for optical components.

7. Conclusions

The design results demonstrate that the microscope features a high zoom ratio of $10\times$, a long working distance of 130 mm, a high resolution, and low aberrations, with smooth zoom cam curves that meet the manufacturing specifications. In comparison to conventional continuous-zoom microscopes, this system is not only capable of 2D imaging but also 3D imaging. Furthermore, the transition from 2D to 3D imaging does not result in a loss of detail or the introduction of visual discrepancies due to changes in magnification and numerical aperture.

This microscope offers a multitude of benefits across various fields. In biology and medicine, the microscope's continuous-zoom feature and high magnification range from $0.6\times$ to $6.0\times$ enable researchers to observe the morphology, structure, and dynamics of samples with high precision. The ability to switch between 2D and 3D views allows researchers to gain a more complete understanding of the object being examined, thus facilitating a detailed study of the sample's structure. In industry, particularly in the assembly of circuit components, integrating 3D imaging into a microscope is extremely useful. It can quickly and comprehensively capture the 3D image of a component, providing engineers and technicians with a clear and detailed view of the entire component. This capability is of great significance for the rapid and accurate assessment of the overall condition of a part, including its size, shape, and assembly relationship with other components. Furthermore, 3D imaging with a full field of view allows technicians to discern every detail of a component, which is crucial for identifying potential assembly issues or defects. This reduces unnecessary interference in the assembly process, thereby enhancing productivity and improving the quality of the final product.

Author Contributions: Conceptualization, Y.G. and F.L.; methodology, Y.G., F.L., J.H. (Jiebo Huang) and J.H. (Jiaying He); validation, Y.G. and F.L.; resources, F.Y. and T.Z.; data curation, Y.G.; writing—original draft preparation, Y.G. and F.L.; writing—review and editing, Y.G., F.L., F.Y., and T.Z.; project administration, F.Y. and T.Z. All authors have read and agreed to the published version of the manuscript.

Funding: This research was funded by the National Natural Science Foundation of China (61205158) and the Zhejiang Provincial Natural Science Foundation of China (LY15F050013).

Institutional Review Board Statement: Not applicable.

Informed Consent Statement: Not applicable.

Data Availability Statement: Some of the data have been provided in the paper. Other relevant data are available upon request; please contact the authors for access.

Conflicts of Interest: The authors declare no conflicts of interest.

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