Special Issue

Virtual and Augmented Reality: Theory, Methods, and Applications

Message from the Guest Editor

As VR/AR technologies mature, their impact will continue to permeate every aspect of our lives. These technologies have shown themselves to be a powerful tool in creating novel methods for enhanced learning and training, providing experiences that would not otherwise be possible. This Special Issue aims to be at the forefront of this exciting journey, providing a forum for researchers to share their insights, discoveries, and creative endeavors. We encourage original submissions that explore the theoretical, methodological, and applicational landscapes of VR/AR, fostering a collaborative space for advancing this revolutionary field. Original work that highlights the latest research and technical development is encouraged, but review papers and comparative studies are also welcome.

Guest Editor

Dr. Kevin Ponto

Wisconsin Institute for Discovery, University of Wisconsin-Madison, Madison, WI, USA

Deadline for manuscript submissions

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MDPI

About the Journal

Message from the Editor-in-Chief

As the world of science becomes ever more specialized, researchers may lose themselves in the deep forest of the ever increasing number of subfields being created. This open access journal Applied Sciences has been started to link these subfields, so researchers can cut through the forest and see the surrounding, or quite distant fields and subfields to help develop his/her own research even further with the aid of this multi-dimensional network.

Editor-in-Chief

Prof. Dr. Giulio Nicola Cerullo
Dipartimento di Fisica, Politecnico di Milano, Piazza L. da Vinci 32, 20133 Milano, Italy

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