

Special Issue

The Impact of the Visual Arts on Technology

Message from the Guest Editors

Art's modes of production have always been interwoven with the processes of technological development. This can lead to the impression that in our moment of technological acceleration, proliferating digital media are leading artistic development, and artists are playing catch-up to new forms of technology. Yet, the modes of artistic production also mediate art's capacity to generate critical and creative use-value, an argument famously made by Walter Benjamin in his canonical essay, "The Work of Art in the Age of Mechanical Reproduction." Recently, in his book *Art and Cosmotechnics*, Yuk Hui has urged us to engage with art in such a way as to support the development of unimagined or not-yet-existing relations of social forms. We argue for a reappraisal of visual arts in creating new *dispositifs* by informing technological relations. To this end, we frame this Special Issue around the question: How do the visual arts lead to new ways of thinking and becoming with technology?

Guest Editors

Dr. EL Putnam

Department of Media Studies, Maynooth University, W23 F2H6
Maynooth, Co. Kildare, Ireland

Dr. Andy Broadey

Fine Art, School of Arts and Media, Preston Campus, University of
Central Lancashire, Preston PR1 2HE, UK

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About the Journal

Message from the Editor-in-Chief

Arts welcomes scholarly contributions that address fundamental issues in the arts, broadly conceived, from any meaningful perspective—theoretical, historical, interdisciplinary, and global. Submissions are expeditiously and rigorously reviewed by peers, in order to insure the highest scholarly standards. Because *Arts* is an online journal, articles reach their desired audiences more quickly and reliably than its print media peers. The future is digital, and *Arts* combines the stringent scholarly standards of traditional journals with the easy accessibility afforded by digitalization.

Editor-in-Chief

Prof. Dr. Andrew M. Nedd

Department of Art History, Savannah College of Art and Design,
Savannah, GA 31402, USA

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